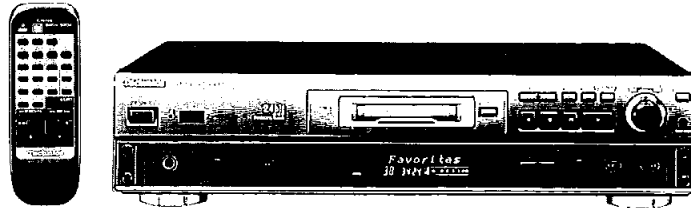


# Service Manual

Minidisc Deck

## SJ-MD100

**Colour**

(K).....Black Type

**Areas**

(E) ..... Europe.

(EB) ..... Great Britain.

(EG)..... Germany.

## Specifications

<b>System:</b>	Minidisc digital audio system
<b>Recording;</b>	Magnetic field modulation direct overwrite
<b>Reading;</b>	Non-contact optical system with Semiconductor laser ( $\lambda=780$ nm)
<b>Sampling frequency:</b>	44.1 kHz
<b>Coding system:</b>	ATRAC
<b>Channel:</b>	2 channels, stereo
<b>Frequency response:</b>	5 – 20,000 Hz ( $\pm 0.3$ dB)
<b>S/N (Play):</b>	99 dB
<b>Dynamic range (Play):</b>	97 dB
<b>Wow and flutter:</b>	Below measurable limit
<b>Input:</b>	
<b>Analog input (Level/Impedance);</b>	500 mV/47 k $\Omega$
<b>Digital input (OPTICAL IN 1, OPTICAL IN 2)</b>	
<b>Wavelength;</b>	660 nm
<b>Output:</b>	
<b>Analog output (Level/Impedance);</b>	2.0 V/600 $\Omega$
<b>Digital output (OPTICAL);</b>	
<b>Rated output</b>	-17 dBm
<b>Wavelength</b>	660 nm
<b>Headphone output level:</b>	15 mW max. 32 $\Omega$ (adjustable)

## General

<b>Power supply:</b>	AC 230 V – 240 V, 50 Hz
<b>Power consumption:</b>	13 W
<b>Dimensions (W × H × D):</b>	430 × 300 × 103 mm
<b>Weight:</b>	3.4 kg

**Notes:**

Specifications are subject to change without notice.  
Weight and dimensions are approximate.

US and foreign patents licensed from Dolby Laboratories Licensing Corporation.

### ⚠ WARNING

This service information is designed for experienced repair technicians only and is not designed for use by the general public. It does not contain warnings or cautions to advise non-technical individuals of potential dangers in attempting to service a product. Products powered by electricity should be serviced or repaired only by experienced professional technicians. Any attempt to service or repair the product or products dealt with in this service information by anyone else could result in serious injury or death.

# Technics<sup>®</sup>

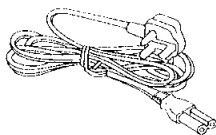
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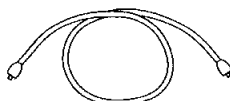
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## Accessories

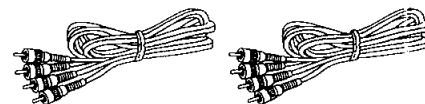
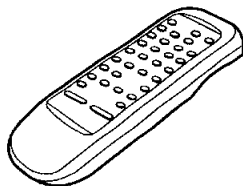
AC power supply cord For (EB) area (RJA0044-C) .....	1	Optical-fiber cable (RJL1X007B08) .....	1	Stereo connection cables (RJL2P004B08) .....	1
For (E),(EG) areas (RJA0043-C) .....	1				



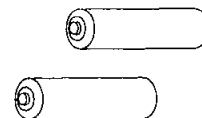
The illustration shows an AC power supply cord for (EB) area.



Remote control transmitter  
(EUR645272) .....



Batteries  
(R6/LR6,UM-3) .....



**Note:** There are available on sales route.

## Handling Precautions for MD Unit

The laser diode in the MD unit (optical pickup) may break down due to potential difference caused by static electricity of clothes or human body. So, be careful of electrostatic breakdown during repair of the MD unit (optical pickup).

### Handling of MD unit (optical pickup)

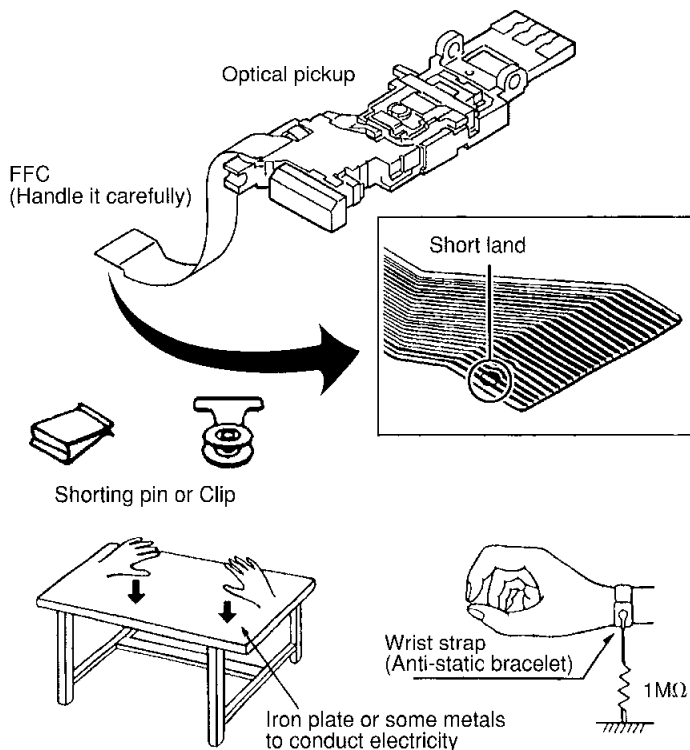
- Do not subject the MD unit (optical pickup) to static electricity as it is extremely sensitive to electrical shock.
- To prevent the breakdown of the laser diode, an anti-static shorting pin is inserted into the flexible board (FFC board).  
When removing or connecting the short pin, finish the job in as short time as possible.
- Take care not to apply excessive stress to the flexible board (FFC board).

### Grounding for electrostatic breakdown prevention

- Human body grounding**  
Use the anti-static wrist strap to discharge the static electricity from your body.
- Work table grounding**  
Put a conductive material (sheet) or steel sheet on the area where the traverse deck (optical pickup) is placed, and ground the sheet.

#### Caution:

The static electricity of your clothes will not be grounded through the wrist strap. So, take care not to let your clothes touch the traverse deck (optical pickup).



**CAUTION:**

THIS PRODUCT UTILIZES A LASER.

USE OF CONTROLS OR ADJUSTMENTS OR PERFORMANCE OF PROCEDURES OTHER THAN THOSE SPECIFIED HEREIN MAY RESULT IN HAZARDOUS RADIATION EXPOSURE.

**■ Precaution of Laser Diode**

**CAUTION:** This product utilizes a laser diode with the unit turned "on", invisible laser radiation is emitted from the pick up lens.  
Wave length: 780 nm  
Maximum output radiation power from pick up: 4.9  $\mu$ W/VDE

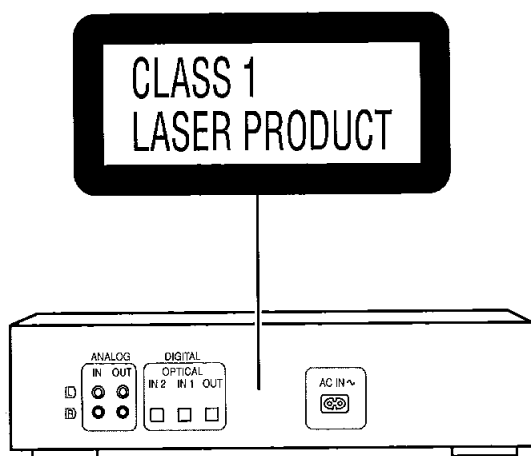
Laser radiation from the pick up unit is safety level, but be sure the followings:

1. Do not disassemble the pick up unit, since radiation from exposed laser diode is dangerous.
2. Do not look at the focus lens using optical instruments.
3. Recommend not to look at pick up lens for a long time.

**ACHTUNG:** Dieses produkt enthält eine laserdioden. Im eingeschalteten zustand wird unsichtbare laserstrahlung von der lasereinheit adgestrahlt.  
Wellenlänge: 780 nm  
Maximale strahlungsleistung der lasereinheit: 4.9  $\mu$ W/VDE

Die strahlung an der lasereinheit ist ungefährlich, wenn folgende punkte beachtet werden:

1. Die lasereinheit nicht zerlegen, da die strahlung an der freigelegten laserdioden gefährlich ist.
2. Nicht mit optischen instrumenten in die fokussierlinse blicken.
3. Nicht über längere zeit in die fokussierlinse blicken.



<b>DANGER</b>	INVISIBLE LASER RADIATION WHEN OPEN AND INTERLOCK DEFEATED. AVOID DIRECT EXPOSURE TO BEAM.
<b>ADVARSEL</b>	USYNLIG LASERSTRÅLING VED ÅBNING, NÅR SIKKERHEDSAFBRYDERE ER UDE AF FUNKTION. UNDGÅ UDSÆTTELSE FOR STRÅLING.
<b>VARO!</b>	AVATTAESSA JA SUOJALUKITUS OHITETTAESSA OLET ALTTIINA NÄKYMÄTÖNTÄ LASERSÄTEILYLLE. ÄLÄ KATSO SÄTEESEEN.
<b>VARNING</b>	OSYNLIG LASERSTRÅLNING NÅR DENNA DEL ÄR ÖPPNAD OCH SPÄRREN ÄR URKOPPLAD. BETRAKTA EJ STRÅLEN.
<b>ADVARSEL</b>	USYNLIG LASERSTRÅLING NÅR DEKSEL ÅPNES OG SIKKERHEDSLÅS BRYTES. UNNGÅ EKSPONERING FOR STRÅLEN.
<b>VORSICHT</b>	UNSIHTBARE LASERSTRHLUNG, WENN ABDECKUNG GEÖFFNET UND SICHERHEITSVERRIEGELUNG ÜBERBRÜCKT. NICHT DEM STRAHL AUSSETZEN.

(Inside of product)

## ■ Caution for AC Mains Lead

### (For United Kingdom)

("EB" area code model only)

For your safety, please read the following text carefully.

This appliance is supplied with a moulded three pin mains plug for your safety and convenience.

A 5-ampere fuse is fitted in this plug.

Should the fuse need to be replaced please ensure that the replacement fuse has a rating of 5-ampere and that it is approved by ASTA or BSI to BS1362.

Check for the ASTA mark  or the BSI mark  on the body of the fuse.

If the plug contains a removable fuse cover you must ensure that it is refitted when the fuse is replaced.

If you lose the fuse cover the plug must not be used until a replacement cover is obtained.

A replacement fuse cover can be purchased from your local dealer.

#### CAUTION!

IF THE FITTED MOULDED PLUG IS UNSUITABLE FOR THE SOCKET OUTLET IN YOUR HOME THEN THE FUSE SHOULD BE REMOVED AND THE PLUG CUT OFF AND DISPOSED OF SAFELY. THERE IS A DANGER OF SEVERE ELECTRICAL SHOCK IF THE CUT OFF PLUG IS INSERTED INTO ANY 13-AMPERE SOCKET.

If a new plug is to be fitted please observe the wiring code as shown below.

If in any doubt please consult a qualified electrician.

#### IMPORTANT


The wires in this mains lead are coloured in accordance with the following code:

Blue: Neutral, Brown: Live.

As these colours may not correspond with the coloured markings identifying the terminals in your plug, proceed as follows:

The wire which is coloured Blue must be connected to the terminal which is marked with the letter N or coloured Black or Blue.

The wire which is coloured Brown must be connected to the terminal which is marked with the letter L or coloured Brown or Red.

**WARNING: DO NOT CONNECT EITHER WIRE TO THE EARTH TERMINAL WHICH IS MARKED WITH THE LETTER E, BY THE EARTH SYMBOL  OR COLOURED GREEN OR GREEN/YELLOW.**

**THIS PLUG IS NOT WATERPROOF—KEEP DRY.**

#### Before use

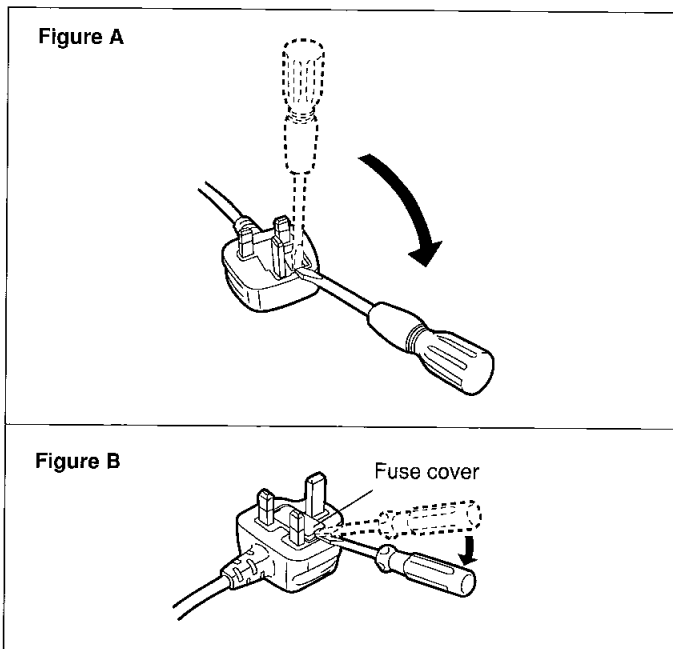
Remove the connector cover.

#### How to replace the fuse

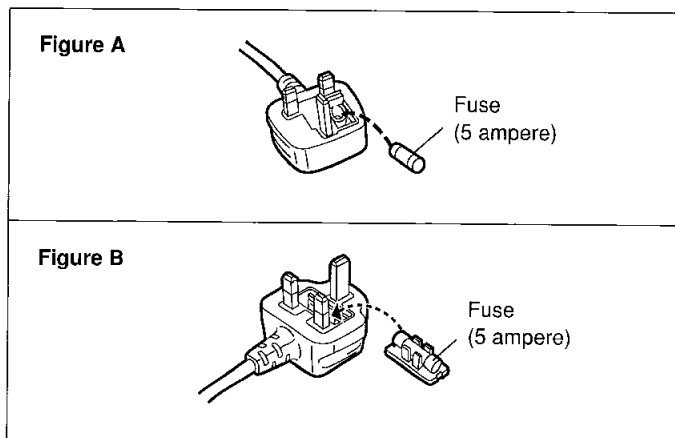
The location of the fuse differ according to the type of AC mains plug (figures A and B). Confirm the AC mains plug fitted and follow the instructions below.

Illustrations may differ from actual AC mains plug.

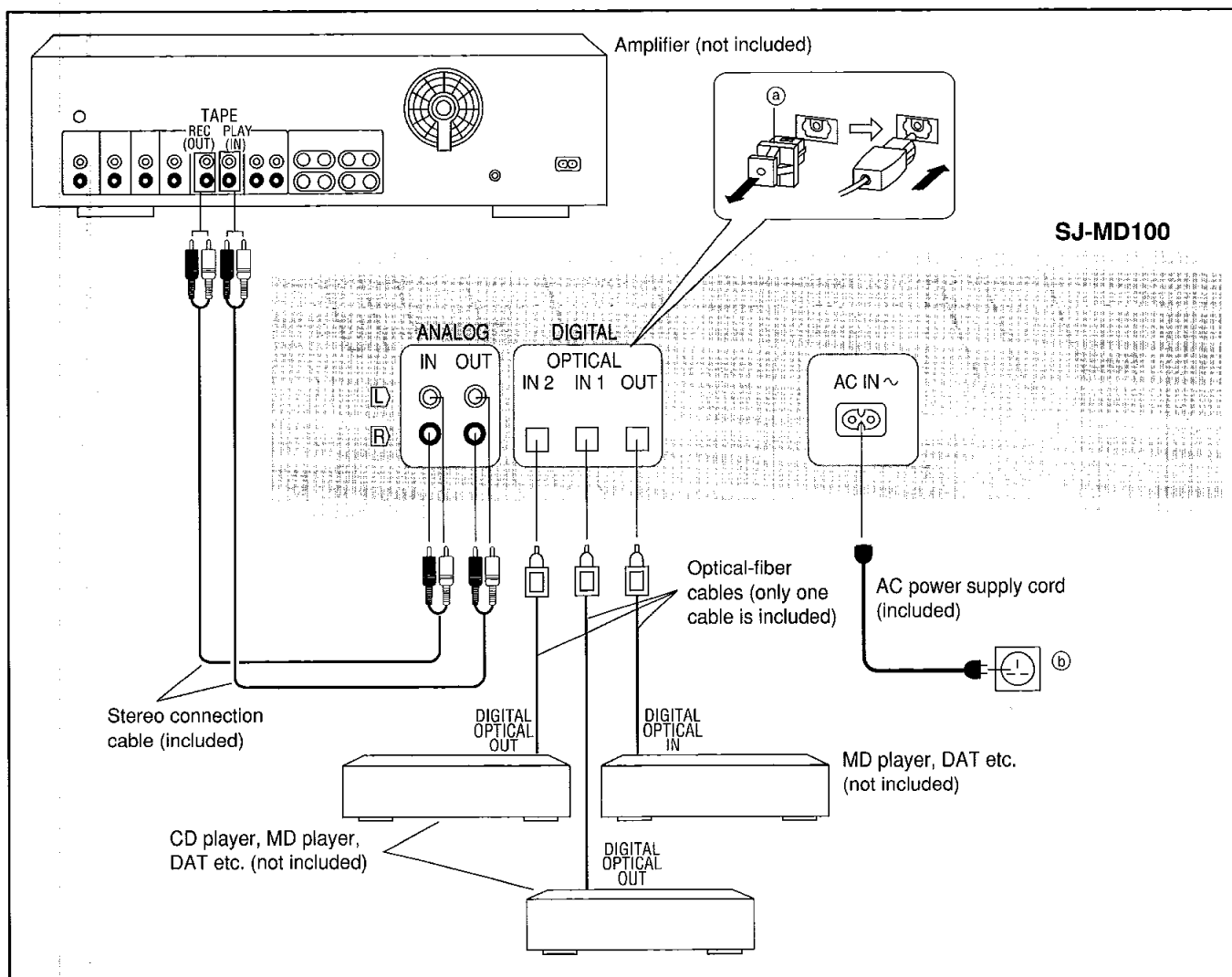
1. Open the fuse cover with a screwdriver.



2. Replace the fuse and close or attach the fuse cover.



# Connections



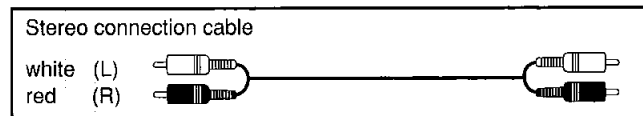
This example shows the unit connected to an amplifier through the ANALOG IN/OUT terminals, and to digital equipment (CD player, MD player, DAT, etc.) through the DIGITAL OPTICAL IN/OUT terminals.

Before making connections, turn off all the components.

### ANALOG IN / OUT terminals

Connect the ANALOG OUT terminals to PLAY IN terminals on an amplifier to play through speakers connected to the amplifier.

Connect the ANALOG IN terminals to the REC OUT terminals on an amplifier to record sounds from other components connected to the amplifier.



### DIGITAL OPTICAL terminals

Remove the dust-protection caps (a) before connecting the optical fiber cables.

Connect IN 1 and IN 2 to OPTICAL OUT terminals on other playback components for digital recording to this unit.

Connect OUT to OPTICAL IN terminals on other recording components to record from this unit.

#### Note

DIGITAL OPTICAL terminals not in use should be covered by a dust protection cap.

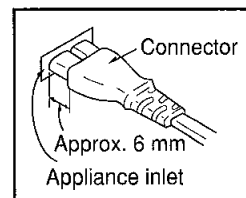
**FOR UNITED KINGDOM ONLY**  
**BE SURE TO READ THE CAUTION FOR THE**  
**AC MAINS LEAD BEFORE CONNECTION.**

### AC IN connector

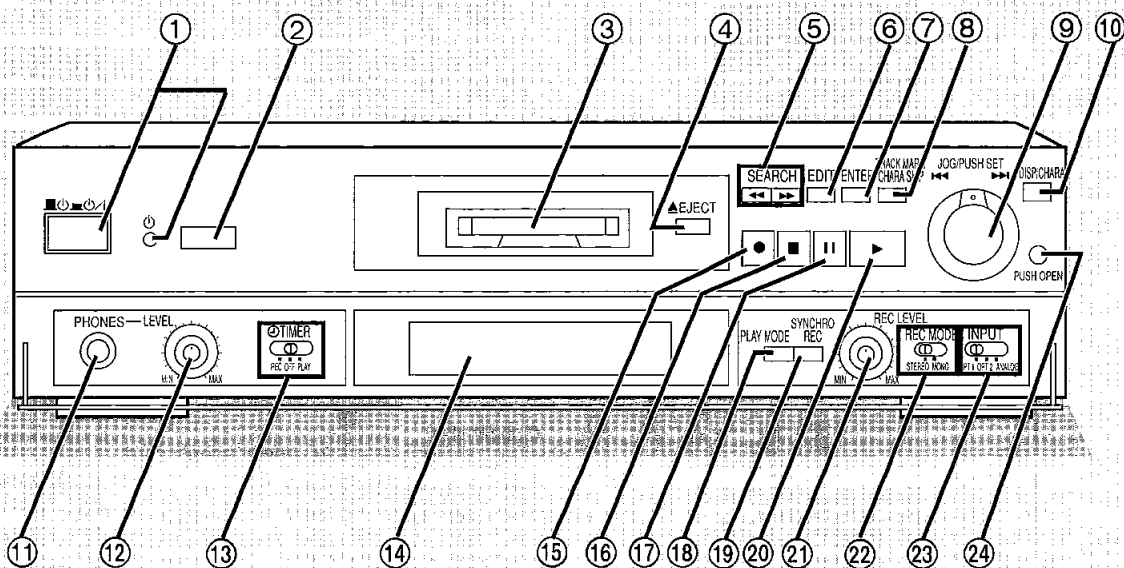
The AC IN connector is connected to an electrical outlet (B) in your home.

#### Insertion of Connector











Even when the connector is perfectly inserted, depending on the type of inlet used, the front part of the connector may jut out as shown in the drawing. However there is no problem using the unit.








## ■ Front Panel Controls



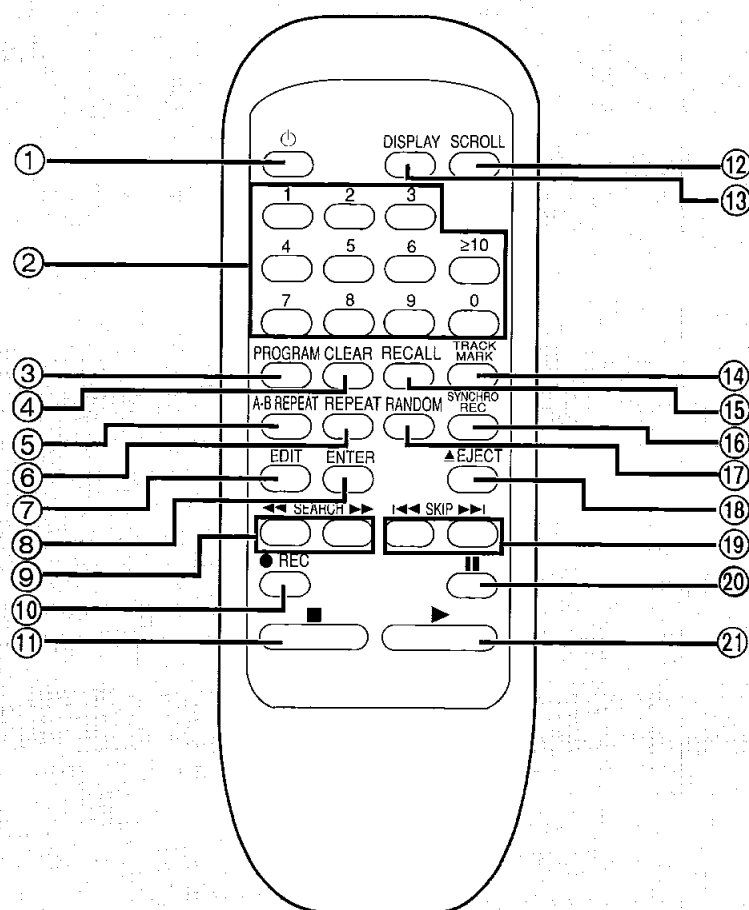
### Main unit

No.	Name
①	<b>Unit on/off button (   /I) and remote standby indicator (  )</b> Use this button to turn the unit on and off.  (off): The unit is in standby mode.  (on): The unit is on. The unit can be turned on and off with the remote control. When the unit is turned off with the remote control it is in remote standby and the indicator lights. The unit is still using a small amount of power in the standby and remote standby conditions. Standby uses less power.
②	<b>Remote control signal sensor</b>
③	<b>MD slot</b>
④	<b>Eject button (  EJECT)</b>
⑤	<b>Search buttons (   SEARCH)</b>
⑥	<b>Editing mode button (EDIT)</b>
⑦	<b>Enter button used in editing (ENTER)</b>
⑧	<b>Track mark mode select / Character skip button (TRACK MARK / CHARA SKIP)</b>
⑨	<b>JOG/skip dial (JOG/PUSH SET  ,  )</b>
⑩	<b>Display mode select / Character select button (DISP/CHARA)</b>

No.	Name
⑪	<b>Headphones jack (PHONES)</b>
⑫	<b>Headphones level control (LEVEL)</b>
⑬	<b>Timer selector (  TIMER)</b>
⑭	<b>Display</b>
⑮	<b>Record button (  )</b>
⑯	<b>Stop button (  )</b>
⑰	<b>Pause button (  )</b>
⑱	<b>Playback mode selector (PLAY MODE)</b>
⑲	<b>Synchro-record button (SYNCHRO REC)</b>
⑳	<b>Playback/recording start button (  )</b>
㉑	<b>Recording level control (REC LEVEL)</b>
㉒	<b>Recording mode selector (REC MODE)</b>
㉓	<b>Input selector (INPUT)</b>
㉔	<b>Panel open button (PUSH OPEN)</b> Press this button to open the transparent panel. Close the panel by hand.

#### Note

The transparent panel is open in all explanations in this manual.

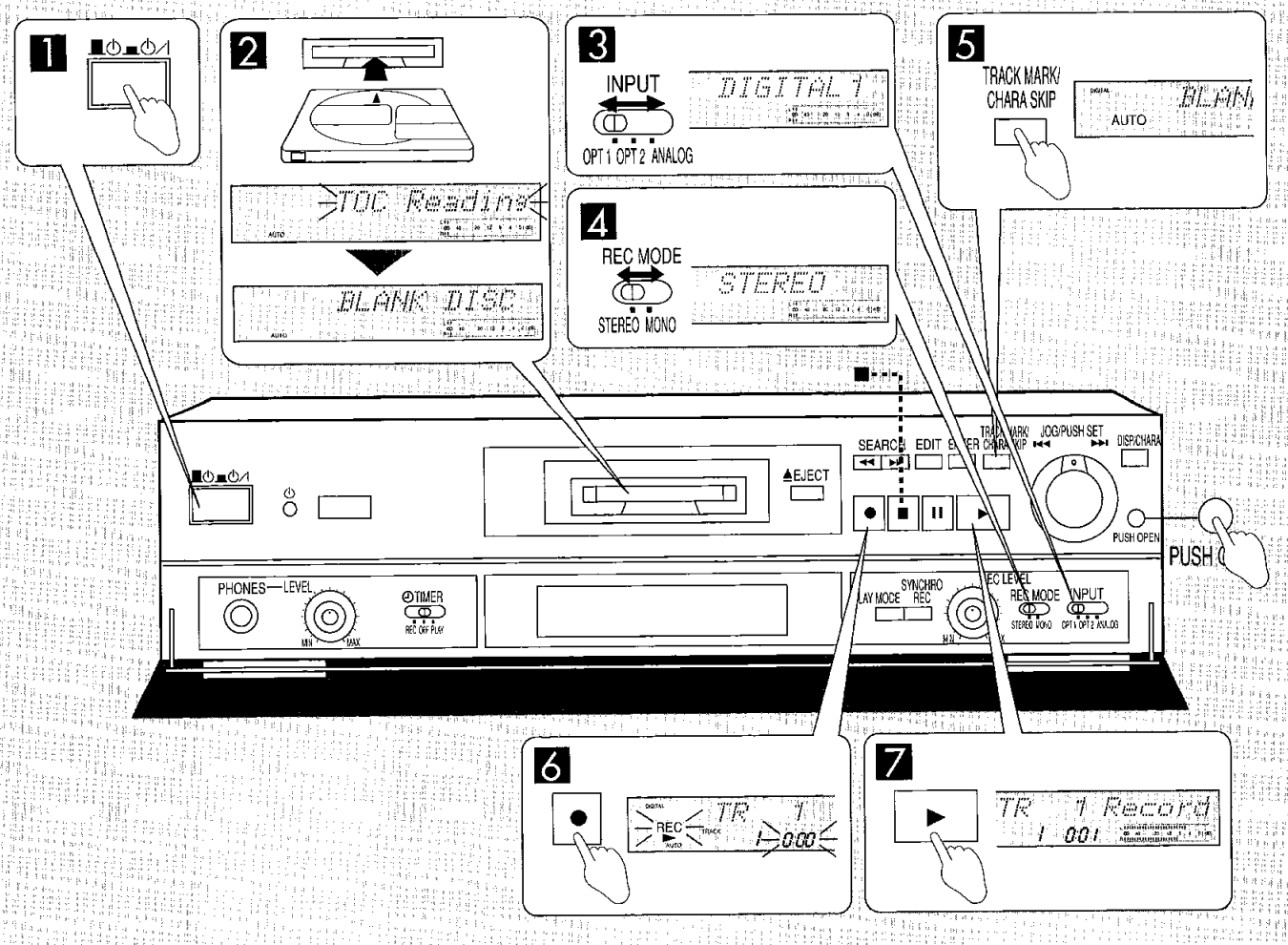


### Remote control

No.	Name
①	<b>Unit on/off button ( <math>\phi</math> )</b> Use this button to turn the unit on and off when the unit's [ $\blacksquare$ $\phi$ $\blacktriangle$ $\phi$ / ] button is on ( $\blacktriangle$ ).
②	<b>Numeric buttons (1 - 0, <math>\geq 10</math>)</b>
③	<b>Program button (PROGRAM)</b>
④	<b>Program clear button (CLEAR)</b>
⑤	<b>A-B repeat button (A-B REPEAT)</b>
⑥	<b>Repeat button (REPEAT)</b>
⑦	<b>Editing mode button (EDIT)</b>
⑧	<b>Enter button used in editing (ENTER)</b>
⑨	<b>Search buttons ( <math>\blacktriangleleft</math>SEARCH<math>\blacktriangleright</math> )</b>
⑩	<b>Record button ( <math>\bullet</math> REC )</b>
⑪	<b>Stop button ( <math>\blacksquare</math> )</b>

No.	Name
⑫	<b>Scroll button (SCROLL)</b>
⑬	<b>Display select button (DISPLAY)</b>
⑭	<b>Track mark select button (TRACK MARK)</b>
⑮	<b>Recall button (RECALL)</b>
⑯	<b>Synchro-record button (SYNCHRO REC)</b>
⑰	<b>Random play button (RANDOM)</b>
⑱	<b>Eject button ( <math>\blacktriangle</math> EJECT )</b>
⑲	<b>Skip buttons ( <math>\blacktriangleleft</math>SKIP<math>\blacktriangleright</math> )</b>
⑳	<b>Pause button ( <math>\blacksquare</math> )</b>
㉑	<b>Playback/recording start button ( <math>\blacktriangleright</math> )</b>

## Basic Recording Operations



### Before operation

Turn on the unit you are recording from and prepare it for play.

- 1** Press [**■** **⏻** **⏪** **⏩** **⏹**].
- 2** Insert the MD for recording.  
The MD is pulled into the unit after it is push in part of the way. The message "TOC Reading" flashes on the display and then any text information about the disc is shown.
- 3** Select the input terminals to be used with [INPUT].  
OPT 1: When using DIGITAL OPTICAL IN 1 terminal  
OPT 2: When using DIGITAL OPTICAL IN 2 terminal  
ANALOG: When using ANALOG IN terminal
- 4** Select the recording mode with [REC MODE].  
STEREO: This is the normal recording mode.  
MONO: Twice the amount of material can be recorded in this mode, compared to the STEREO mode.
- 5** Select the marking mode with [TRACK MARK/CHARA SKIP].  
Each time the button is pressed: AUTO ↔ off  
AUTO: Track marks are automatically inserted.  
Off: If track marks are unnecessary or when you want to insert them manually.

- 6** Press [**●**].  
The unit goes to recording standby.

If you selected ANALOG in step 3:  
Adjust the recording level.

- 7** Press [**▶**] to start recording and start play back of the sound source.

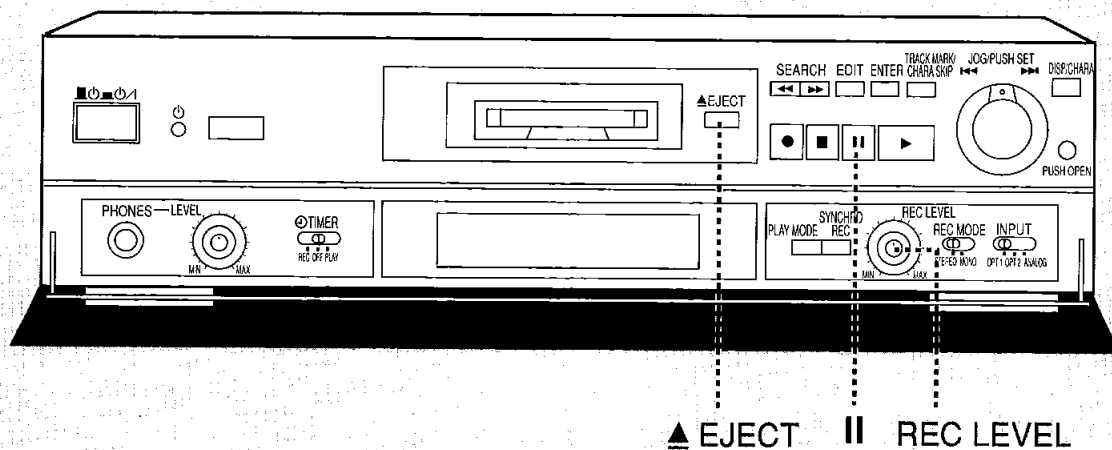
### To stop recording

Press [**■**].  
Recording has finished when the message "UTOC Writing" disappears from the display.

### Note

- The recording and marking modes and the input source cannot be changed while recording.
- Do not turn the unit off or eject the disc while "UTOC Writing" is still on the display.  
This can cause the recording to be erased and damage to the disc.





**To pause recording**

Press [||].  
 A track mark is added if the marking mode has been set to AUTO.  
 Press again to resume recording.

**To eject the MD**

Press [▲ EJECT].

**Note**

Recording starts from where the last recording ended so it is not necessary to look for a blank section.  
 You cannot record over tracks.  
 If a track is no longer required and you need to make space on the disc, use the editing functions.

Your attention is drawn to the fact that recording pre-recorded tapes or discs or other published or broadcast material may infringe copyright laws.

**Digital recording**

Input through OPT 1 or OPT 2 will result in digital recording.  
 This unit has a sampling rate converter.  
 This enables you to record sound from satellite and cable tuners (32 kHz and 48 kHz).  
 The message "UNLOCK" is displayed if the source equipment is not connected correctly or it isn't on.  
 The number of times you can record and re-record digital material is limited.  
 Recording level adjustments are made automatically.

**Auto tracking**

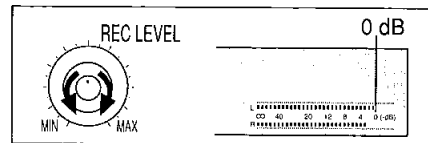
When set to AUTO, track marks are inserted as they are received from a digital source, or after three seconds of silence when analog recording.

Track marks may not be inserted correctly while analog recording in the following cases:  
 If the space between tracks is short;  
 If there is noise between tracks;  
 If there are parts of the track that play at an extremely low level;  
 If recording is started partway through a track (the first silent section after recording begins is not registered).  
 Use the editing functions after recording is finished to correct the track marks.

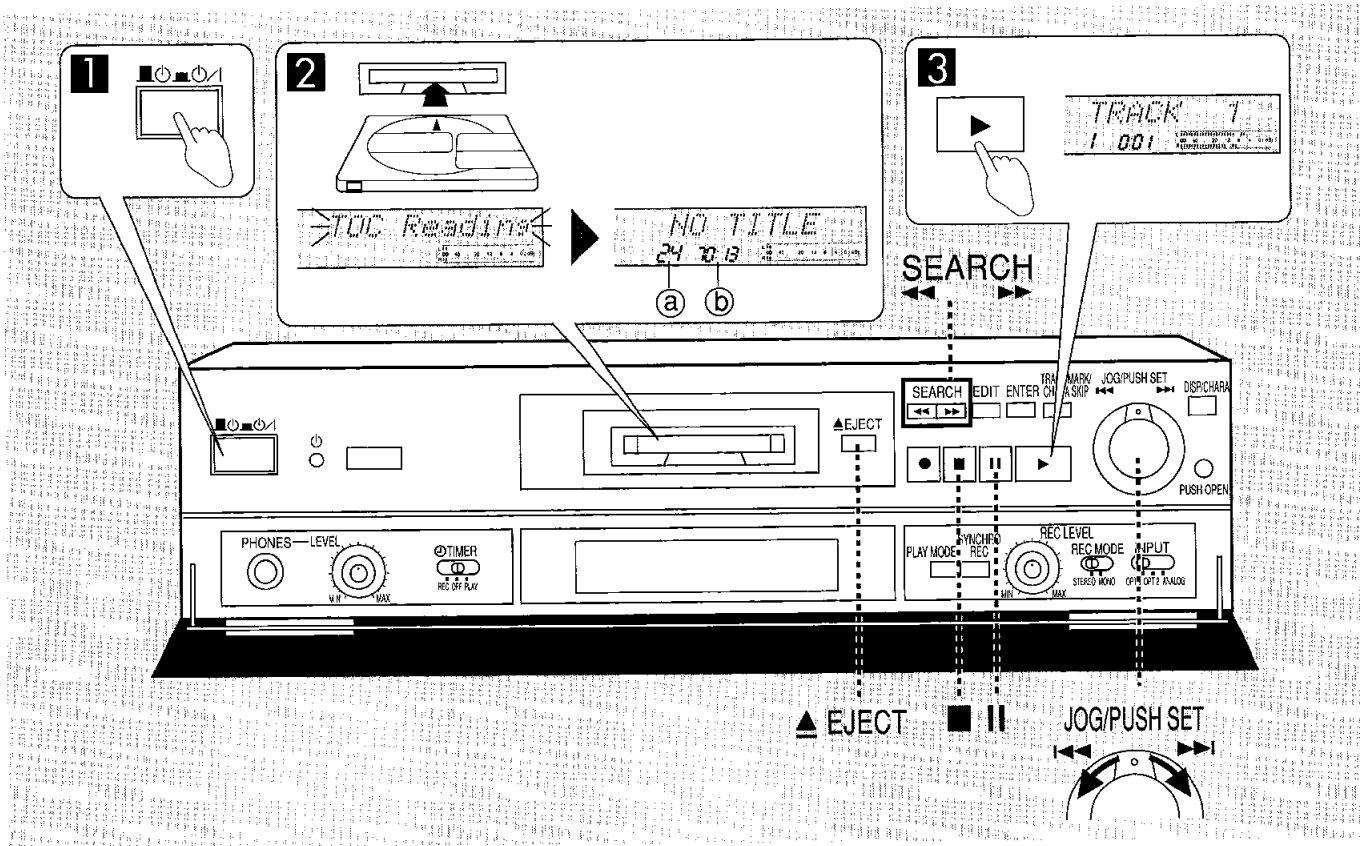
**How to adjust the recording level**

**Necessary when recording is analog**

- ① Playback the source to be recorded.
- ② Turn [REC LEVEL] to select the right level.  
 Set the dial so that highest level on the source pushes the peak level meters just up to 0 dB. (A red indicator lights if the level is too high.)



- ③ Stop the source.  
 Now begin recording



**1** Press [ / ].  
The unit comes on.

**2** Insert the MD.  
The MD is pulled into the unit after it is pushed in part of the way.  
The message "TOC Reading" flashes on the display and then any text information about the disc is shown.  
Ⓐ Total number of tracks  
Ⓑ Total play time

**3** Press [ ].

<b>To skip tracks</b>	backward   forward
<b>To find a specific point</b>	backward   forward The disc is played at high speed until the button is released.

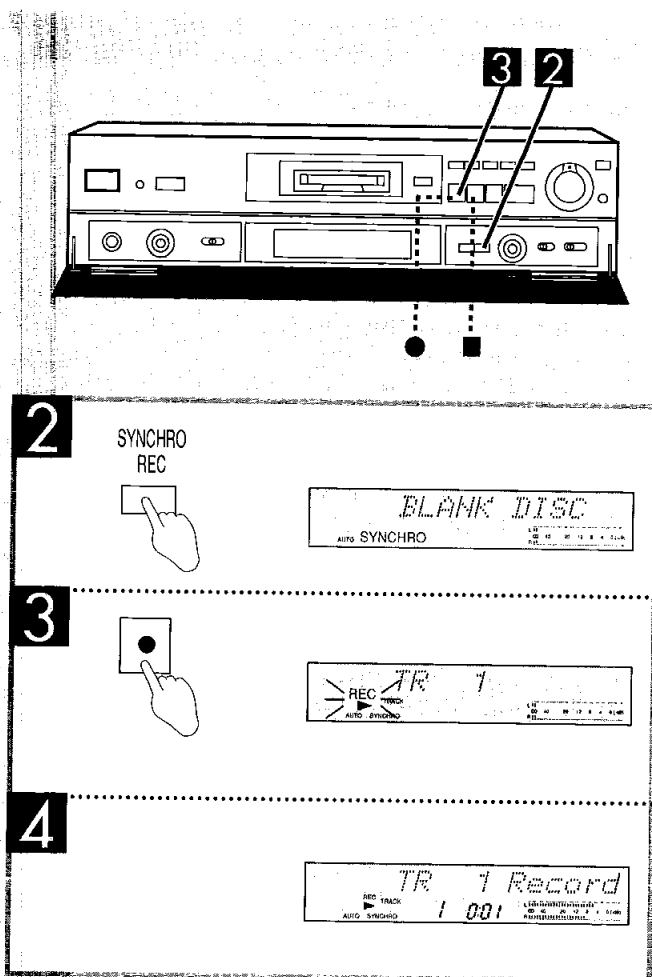
**To stop play**  
Press [ ].

**To pause play**  
Press [ ].  
Press again to resume play.

**To eject the MD**  
Press [ EJECT ].

**Reference**  
The unit automatically plays stereo and monaural MDs.

## ■ Functions to Assist Recording



### Synchronized recording

Recording starts as soon as sound input is detected.

- 1 Insert an MD, select the source, recording and marking modes.**

If you have selected analog input, press [●], adjust the recording level and press [■].

- 2 Press [SYNCHRO REC].**  
"SYNCHRO" appears on the display.

- 3 Press [●].**  
The unit goes to recording standby.

- 4 Start playback of the source.**  
Recording starts as soon as sound is detected.

#### To stop recording

Press [■].

Recording has finished when the message "UTOC Writing" disappears from the display.

#### To pause recording

Pause or stop the sound source and this unit pauses after 4 seconds of silence. Recording resumes when the source is stated again. [■] on this unit doesn't work while this function is on.

This unit is paused when playback is finished. Press [■] to cancel the function.

#### Note

Recording quality can be affected if a track begins with extremely low volume or if there are almost silent parts during the track. Do not use this function if the source you are recording contains such tracks. (Track marks can be added with the editing function after recording.)

### Adding track marks during recording

Add track marks where you want.

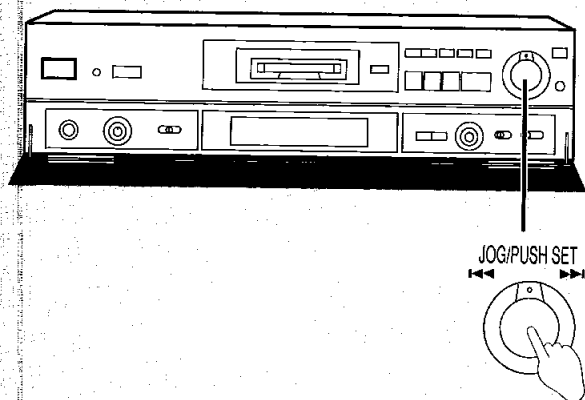
During recording

**Press [JOG/PUSH SET].**

A track mark is added each time the button is pressed and the number of tracks increases.

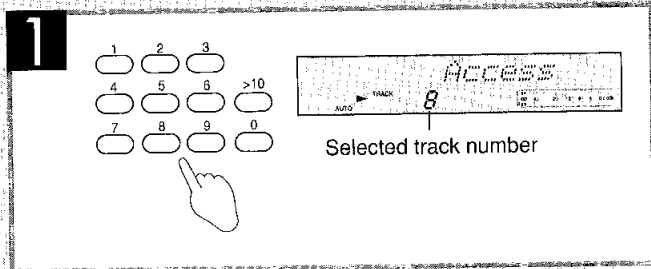
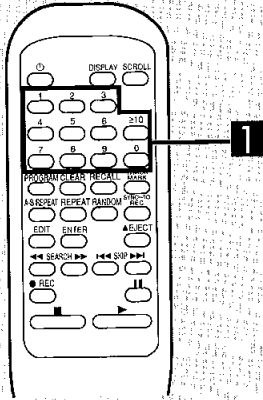
#### Reference

Up to 254 track marks can be inserted.

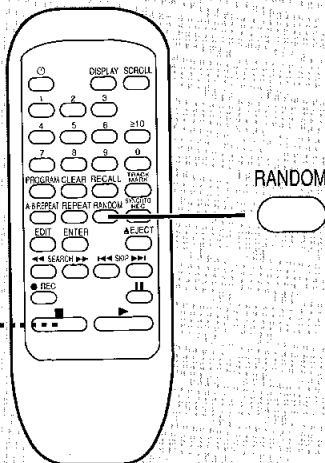
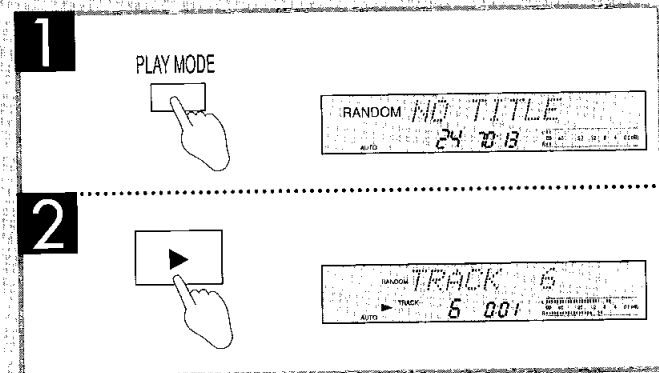
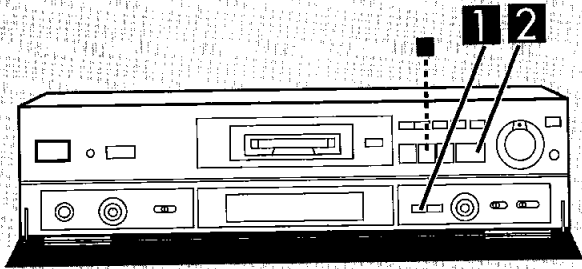


## Other Playback modes

**A**



**B**



### Direct play (remote control only)

**A**

Enter a number to play a track.

Either while stopped or during play

- 1 Press the numeric buttons.**  
The selected track starts playing.  
Play then continues to the final track.

**To select a track numbered 1 to 9**  
Press the corresponding numeric button.

**To select a two digit number (10 to 99)**

First press [≥10] then the corresponding numeric buttons.  
e.g. Track 10: [≥10] → [1] → [0]

**To select a three digit number (100 to 254)**

First press [≥10] twice then the corresponding numeric buttons.  
e.g. Track 235: [≥10] → [≥10] → [2] → [3] → [5]

### Random play

**B**

Randomly plays all the tracks on the MD.

**On the main unit**  
While stopped

- 1 Press [PLAY MODE] so "RANDOM" appears on the display.**  
Each time the button is pressed: PRGM → RANDOM → off
- 2 Press [▶].**  
All tracks play once each in random order.

**On the remote control**

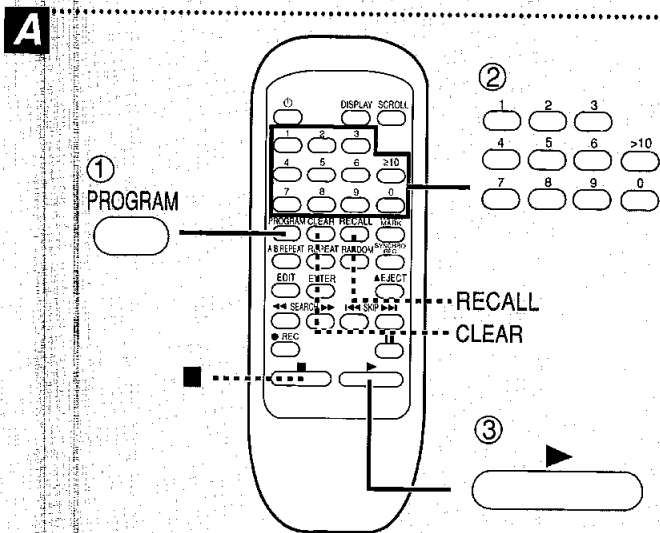
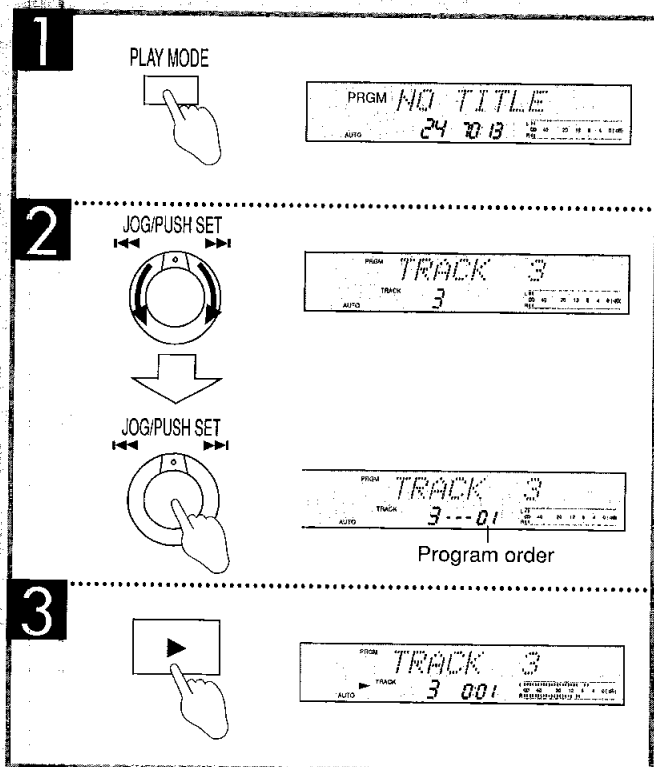
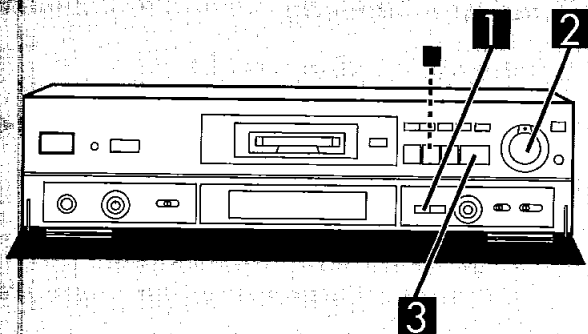
While stopped  
Press [RANDOM].  
Random play begins immediately.

### To cancel random play

Press [■]. (Press twice if the unit is playing.)

### Note

During random play, you cannot skip back to tracks that have been played, or search backward or forward between tracks.



### Program play

This function allows you to playback up to 24 tracks in a selected order.

**On the main unit**  
While stopped

- 1** Press [PLAY MODE] so "PRGM" appears on the display.  
Each time the button is pressed: PRGM → RANDOM → off
- 2** Turn [JOG/PUSH SET] then press when the required track number appears on the display.  
Repeat this step to program all the required tracks in order.

"FULL" appears on the display when there is no space left in the program.

- 3** Press [▶].  
The selected program begins.

### On the remote control **4**

While stopped

- ① Press [PROGRAM].
- ② Select the tracks in the required order with the numeric buttons.
- ③ Press [▶].

### To cancel program play

Press [■]. (Press twice if the unit is playing.)

"CLEAR" appears on the display for a second and "PRGM" is cleared.

The programmed contents are also cleared.

### Note

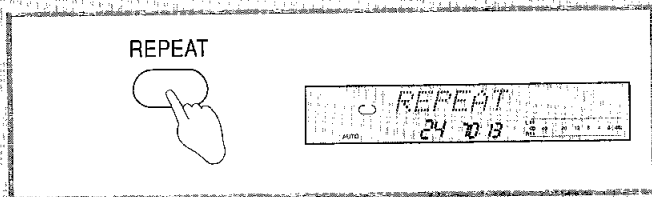
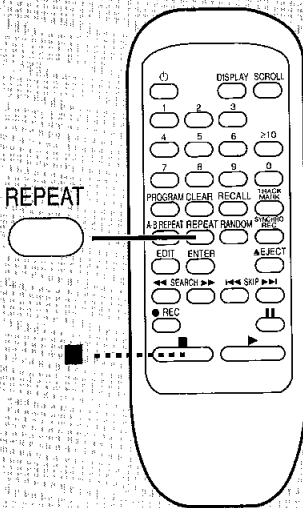
The program remains intact even if the unit is turned off and on again.

### To clear particular tracks from the program (remote control only)

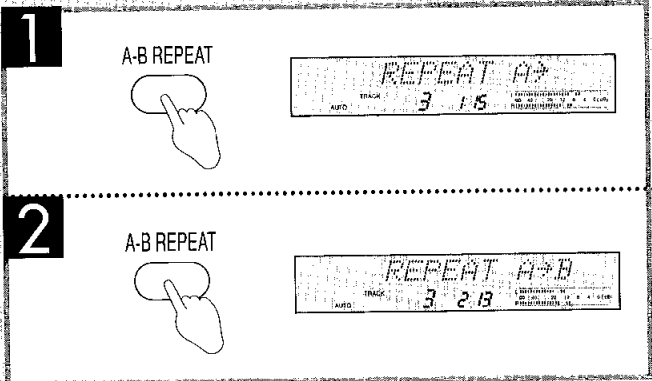
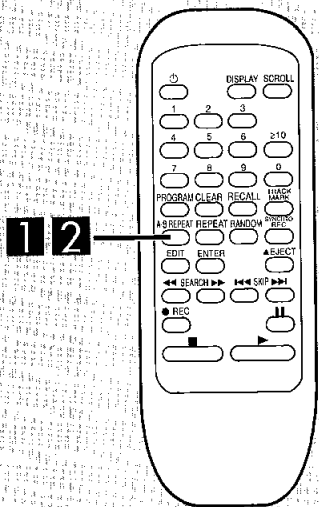
1. Press [RECALL] successively until the track to be cleared appears on the display.
2. Press [CLEAR] while "RECALL" is on the display.  
"CLEAR" appears on the display and the track is removed from the program.

It is not necessary to press [RECALL] if you want to clear the last track from the program. The last track is removed each time [CLEAR] is pressed.

**A**



**B**



**Repeat play (remote control only)**

**Repeating one or all of the tracks A**

Press [REPEAT] so either "⌂" or "1-⌂" appears on the display.

Each time the button is pressed: ⌂ → 1-⌂ → off

⌂ : all tracks played repeatedly

This mode also functions during random and program play.

Press [REPEAT] so "⌂" appears on the display before or after play is started.

1-⌂ : one track played repeatedly

If activated during play, the current track is played repeatedly.

If activated before play, the first track is played repeatedly after play starts.

Select another track by skipping or selecting it directly with the numeric buttons.

**Canceling repeat play**

Press [■]. (Press twice if unit is playing.)

The mode is also cleared if [REPEAT] is pressed to clear "⌂" or "1-⌂" from the display.

**Repeating a particular section - A-B repeat B**

During play

**1** Press [A-B REPEAT] at the point repeating is to start.

**2** Press [A-B REPEAT] again at the point repeating is to finish.

The chosen section plays repeatedly.

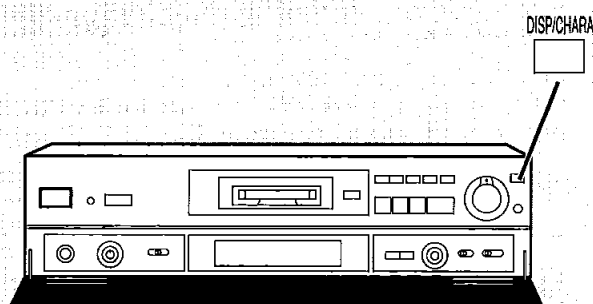
**To cancel A-B repeat**

Press [A-B REPEAT].

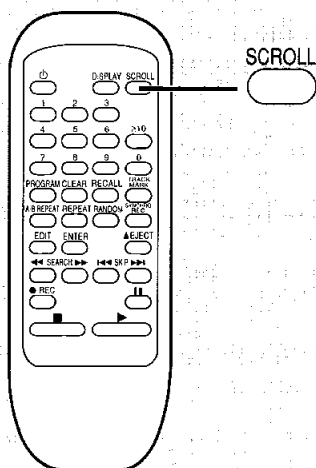
It is also cleared if play is stopped.

## Convenient Functions

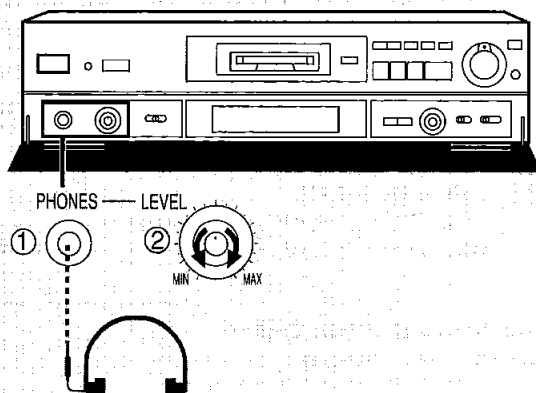
A



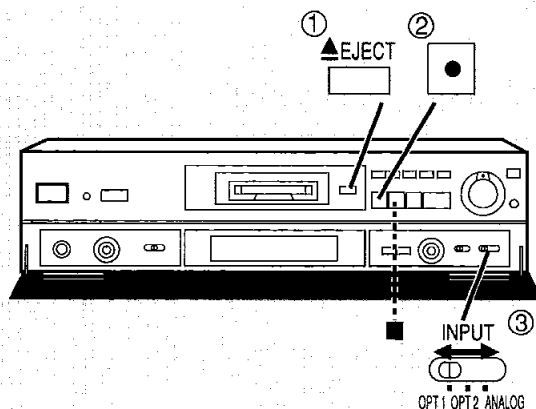
B



C



D



### Changing the display

A

#### Press [DISP/CHARA].

Different information appears on the display each time the button is pressed. The information shown depends on the condition of the unit.

Example

#### During play

- ① Name of track and elapsed time
- ② Track number and remaining time

#### While recording

- ① Track number and elapsed time for that track
- ② Remaining time on MD

#### While stopped

- ① Title of disc, total number of tracks and total play time of the disc
- ② Remaining available time on the disc

#### Reference

Text over 12 letters long scrolls whenever that display is returned to.

### Scrolling the display (remote control only)

B

When the title of a disc or the names of tracks are too long to fit on the display at one time, the unit automatically scrolls that information across the screen once when the information is first accessed. This operation allows you to see the information in full again.

While the disc title or track name are being displayed

#### Press [SCROLL]

The information scrolls from right to left across the display.

### Using headphones

C

- ① Plug the headphones (not included) into the [PHONES] jack. Plug type: Large stereo
- ② Turn [LEVEL] to adjust the volume.

#### Note

Avoid listening for prolonged periods of time to prevent hearing damage.

### Monitor function

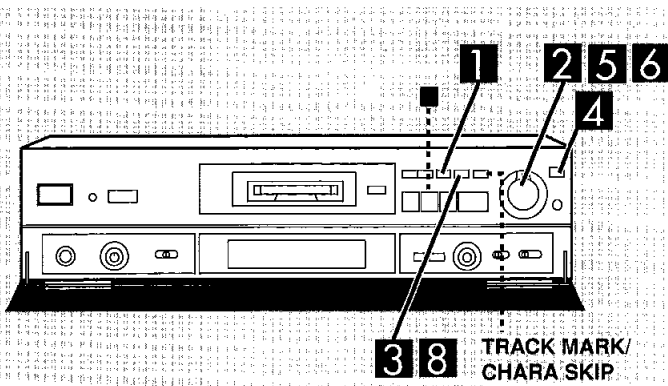
D

Input from units connected to this unit's input terminals can be sent to units connected to this unit's output terminals.

The signal is output through the OPTICAL OUT and ANALOG OUT terminals. This unit converts digital and analog signals automatically so you can, for example, send digital input directly to an analog amplifier.

- ① Press [▲ EJECT] if an MD is in the unit. (This function will not work if an MD is in the unit.)
  - ② Press [●]. ("Monitor" appears on the display.)
  - ③ Select the source with [INPUT].
- Begin play on the selected source and the sound is output automatically. Press [■] to cancel.

## ■ Editing MDs



<b>1</b>		
<b>2</b>		<p>Selected track number</p>
<b>3</b>		
<b>4</b>		
<b>5</b>		
<b>6</b>		<p>Number of letters</p>
<b>8</b>		

### Tiling tracks and discs

Each title can have up to 100 letters.  
A single MD can hold about 1700 letters worth of text information.  
You can not add titles to prerecorded MDs.

Make sure the disc is record enabled.

While stopped

**1** Press [EDIT] to select "TRACK TITLE?" or "DISC TITLE?"

Each time the button is pressed: TRACK TITLE? → DISC TITLE? → MOVE? → COMBINE? → TRACK ERASE? → ALL ERASE? → current display

**2** When titling a track  
Turn [JOG/PUSH SET] to select the track.

**3** Press [ENTER].  
The text input mode is activated.

**4** Press [DISP/CHARA] to select the kind of text.  
Each time the button is pressed: CAPITALS/symbols → lower case/symbols → numerals

**5** Turn [JOG/PUSH SET] to select the letter (b).  
Five letters are shown on the right hand side of the display at one time.  
Turn [JOG/PUSH SET] or press [TRACK MARK/CHARA SKIP] to show the next group of five letters.

**6** Press [JOG/PUSH SET].  
The selected letter is now shown on the left hand side of the display and the cursor marks the place where the next character will go.

**7** Repeat steps 4, 5 and 6 to complete the title.

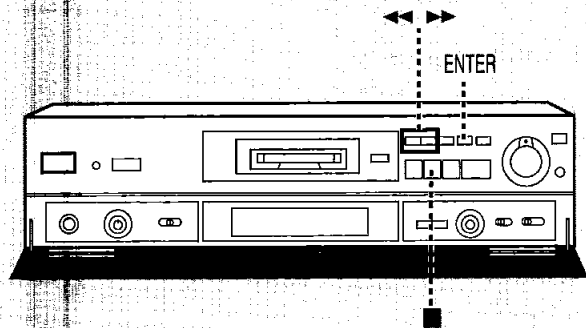
**8** Press [ENTER].  
"UTOC Writing" appears on the display.  
When this message disappears the title has been entered.

#### Stopping part way through

After step 1 or 2: Press [■].

After steps 3 to 7: Press [EDIT] then [■].





### Characters available for titles

Text mode	Character
CAPITALS / symbol	ABCDE FGHIJ KLMNO PQRST UVWXY Z space ! " # \$ % & ' ( ) * + , - . / : ; < = > ? @ _ '
lower case / symbol	abcde fg hij klmno pqrst uvwxy z space ! " # \$ % & ' ( ) * + , - . / : ; < = > ? @ _ '
Numerals	0 1 2 3 4 5 6 7 8 9

### Editing text

Press [◀◀] or [▶▶] to move the cursor.

#### Erasing letters

Move the cursor so it covers the letter to be erased and press [■].  
The letter is erased and the other letters move to fill the space.

#### Inserting a letter or space

Move the cursor to the letter to the right of the place where the new letter or space is to go.

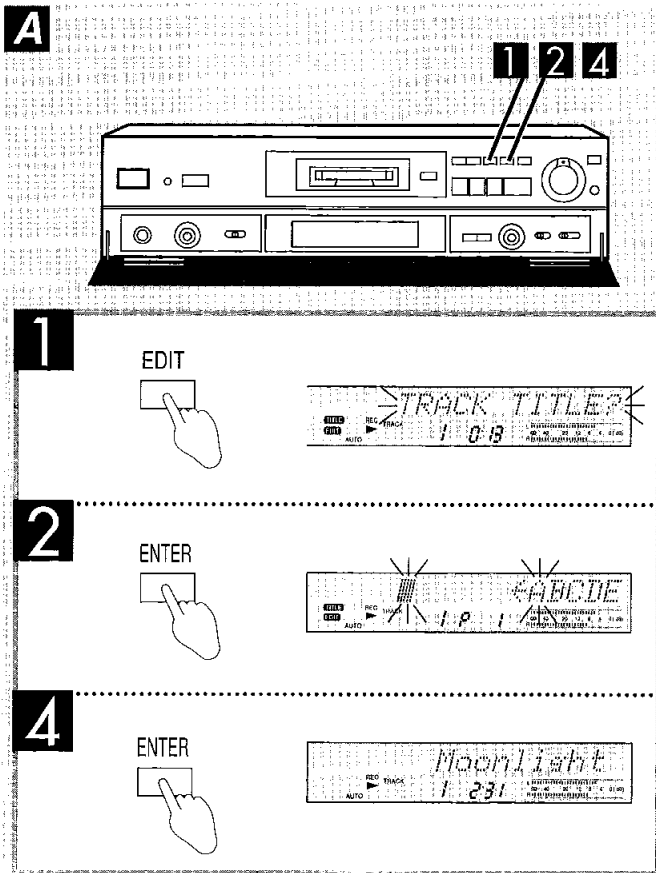
Now select and enter the new letter with [JOG/PUSH SET].

#### Changing letters

- ① Erase the old letter.
- ② Insert the new letter.

#### Making corrections to a title

- ① Select the title to be corrected
- ② Use the above editing techniques to correct the title.
- ③ Press [ENTER].



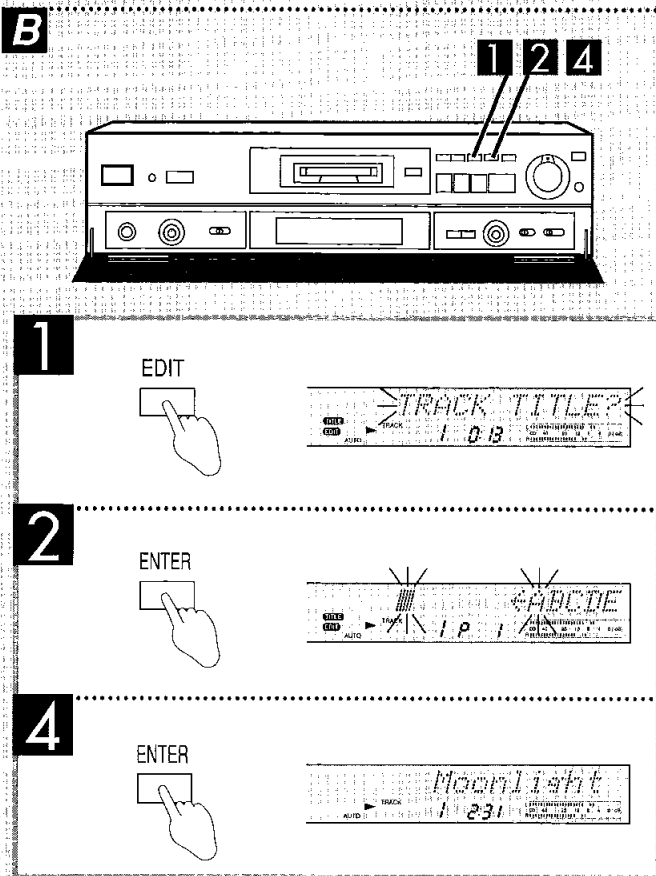
**Titling a track being recorded** **A**

While recording is in process

- 1** Press [EDIT].  
"TRACK TITLE?" appears on the screen.
- 2** Press [ENTER].
- 3** Enter the title.  
This can be continued even if the track changes during recording.
- 4** Press [ENTER].  
The previous display is restored and the title is displayed.

The title is entered after recording finishes and "UTOC Writing" disappears from the display.

**To cancel part way through**  
Press [EDIT] until the normal display is restored.



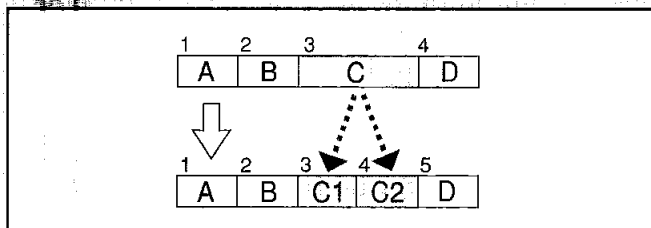
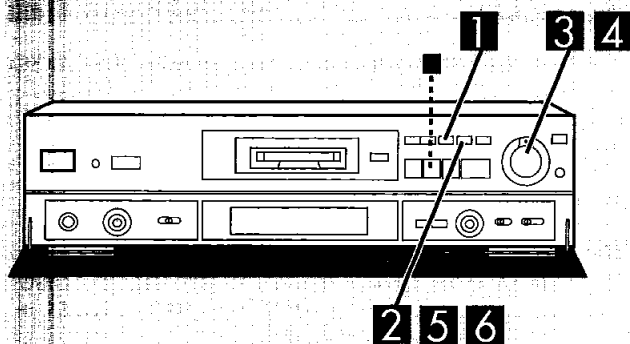
**Titling a track being played** **B**

While track is playing

- 1** Press [EDIT] to select "TRACK TITLE?".  
Each time the button is pressed: TRACK TITLE? → DIVIDE? → MOVE? → COMBINE? → TRACK ERASE? → current display
- 2** Press [ENTER].
- 3** Enter the title.  
The track is played repeatedly.
- 4** Press [ENTER].  
The previous display is restored and the title is displayed.

The title is entered after play stops and "UTOC Writing" disappears from the display.

**To cancel part way through**  
Press [EDIT] until the normal display is restored.



**1** EDIT

TRACK 3 0:45  
 >DIVIDE?<

**2** ENTER

TRACK 3 0:48  
 >DIVIDE<

**3** JOG/PUSH SET

Position >0<  
 TRACK 3 1:30

**4** JOG/PUSH SET

Position >+20<  
 TRACK 3 1:31

**5** ENTER

TRACK 3 1:31  
 >DIVIDE OK?<

**6** ENTER

TRACK 4  
 >UTOC Writing<

## Dividing tracks - DIVIDE

This function allows you to manually add track marks. This means you can edit a radio program you recorded, or divide symphony into its separate movements.

Make sure the disc is record enabled.

While the track you want to divide is playing

**1** Press [EDIT] to select "DIVIDE?"  
 Each time the button is pressed: TRACK TITLE? → DIVIDE? → MOVE? → COMBINE? → TRACK ERASE? → current display

**2** Press [ENTER].  
 If the point you want to put the track mark at has already gone past, turn [JOG/PUSH SET] to return to the beginning of the track.  
 You can also select a different track at this point.

**3** At the point you want to add the track mark:  
 Press [JOG/PUSH SET].  
 A four second segment of the track, beginning at the select point, is played repeatedly.

**4** Turn [JOG/PUSH SET] adjust the point.  
 Adjustment can be made between -128 and +127, approximately 8 seconds either side of the original point.

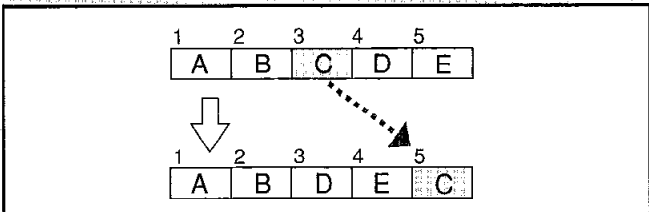
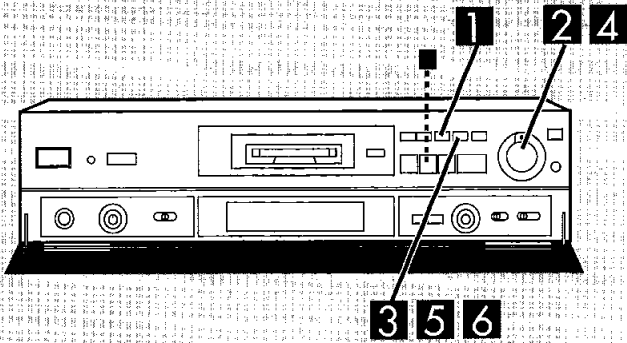
**5** Press [ENTER].  
 "DIVIDE OK?" appears on the display.  
 If you wish to cancel press [■] now.

**6** Press [ENTER].  
 "UTOC Writing" appears on the display.  
 When this message disappears the track mark has been entered.  
 Play stops.

**Stopping part way through**  
 Press [■].

**To remove the dividing track mark**  
 Use the combine function.

**Note**  
 If a titled track is divided, the latter half becomes untitled.  
 There is no interruption to sound even if a track mark is added.



**1** Press [EDIT].

**2** Turn [JOG/PUSH SET] select the track to be moved.

Selected track number

**3** Press [ENTER].

**4** Turn [JOG/PUSH SET] select the position (track number) the track is to be moved to.

New track number

**5** Press [ENTER].

**6** Press [ENTER].

## Moving tracks - MOVE

This function allows you to permanently change the order tracks are played in.

Make sure the disc is record enabled.

While stopped

**1** Press [EDIT] to select "MOVE?"  
 Each time the button is pressed: TRACK TITLE? → DISC TITLE? → MOVE? → COMBINE? → TRACK ERASE? → ALL ERASE? → current display

**2** Turn [JOG/PUSH SET] select the track to be moved.

**3** Press [ENTER].

**4** Turn [JOG/PUSH SET] select the position (track number) the track is to be moved to.  
 To move the track to position 5, track number "5" should be on the display.

**5** Press [ENTER].  
 A message confirming your selection appears on the display. If you wish to cancel press [■] now.

**6** Press [ENTER].  
 The move is confirmed after "UTOC Writing" disappears from the display.

### To move a track while it is being played

This is useful when you want to make sure of the track you are moving.

While playing the track to be moved.

① Press [EDIT] to select "MOVE?"  
 Each time the button is pressed: TRACK TITLE? → DIVIDE? → MOVE? → COMBINE? → TRACK ERASE? → current display

② Press [ENTER].

③ Turn [JOG/PUSH SET] select the position (track number) the track is to be moved to.

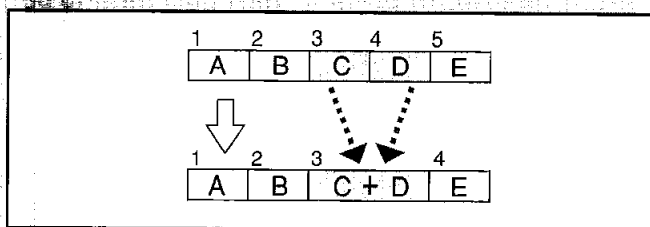
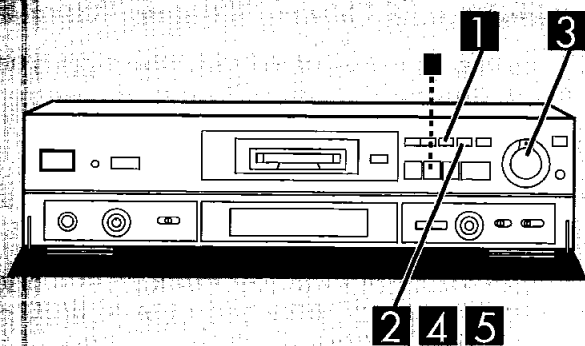
④ Press [ENTER] twice.  
 The move is confirmed after "UTOC Writing" disappears from the display and play stops.

### To cancel part way through

Press [■].

### To return the track to its original position

Repeat the above steps, selecting the track's original position in step 4.



<b>1</b>		
<b>2</b>		
<b>3</b>		
<b>4</b>		
<b>5</b>		

### Combining tracks - COMBINE

This function removes a track mark so the two tracks either side of it effectively become one track. This is useful to remove track marks that were unnecessarily added during recording.

Make sure the disc is record enabled.

While stopped

- 1** Press [EDIT] to select "COMBINE?"  
Each time the button is pressed: TRACK TITLE? → DISC TITLE? → MOVE? → COMBINE? → TRACK ERASE? → ALL ERASE? → current display
- 2** Press [ENTER].
- 3** Turn [JOG/PUSH SET] select the two tracks to be combined.
- 4** Press [ENTER].  
A message confirming your selection appears on the display. If you wish to cancel press [■] now.
- 5** Press [ENTER].  
"UTOC Writing" appears on the display. When this message disappears the track mark has been erased.

### Combining tracks during play

This is useful to confirm the tracks you want to combine.

While playing the latter track

- ① Press [EDIT] to select "COMBINE?"  
Each time the button is pressed: TRACK TITLE? → DIVIDE? → MOVE? → COMBINE? → TRACK ERASE? → current display
- ② Press [ENTER] three times.  
"UTOC Writing" appears on the display. When this message disappears the track mark has been erased. Play stops.

### To cancel part way through

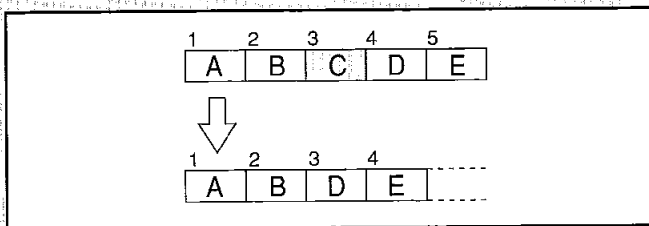
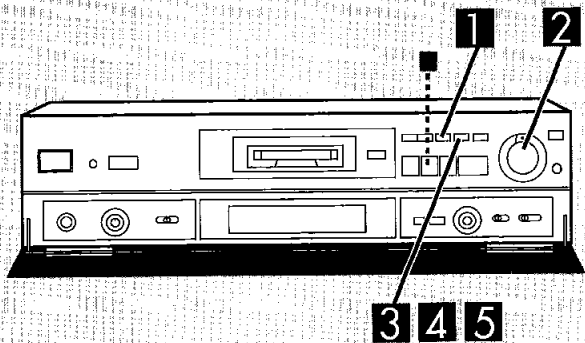
Press [■].

### To divide the tracks again

Use DIVIDE.

#### Note

A track recorded in stereo mode and a track recorded in mono mode cannot be combined. If the two tracks both had titles, only the title of the first track remains after they are combined.



<b>1</b>		
<b>2</b>		
<b>3</b>		<p style="text-align: center;">Available time</p>
<b>4</b>		
<b>5</b>		

## Erasing tracks

Unneeded tracks can be erased and the available recording time can be increased.

Make sure the disc is record enabled.

While stopped

- 1** Press [EDIT] to select "TRACK ERASE?"  
Each time the button is pressed: TRACK TITLE? → DISC TITLE? → MOVE? → COMBINE? → TRACK ERASE? → ALL ERASE? → current display
- 2** Turn [JOG/PUSH SET] select the track to be erased.
- 3** Press [ENTER].  
The amount of recording time available after the track is erased is shown on the display.
- 4** Press [ENTER].  
A message confirming your selection appears on the display. If you wish to cancel press [■] now.
- 5** Press [ENTER].  
"UTOC Writing" appears on the display. When this message disappears the track has been erased.

## Erasing a track while it is being played

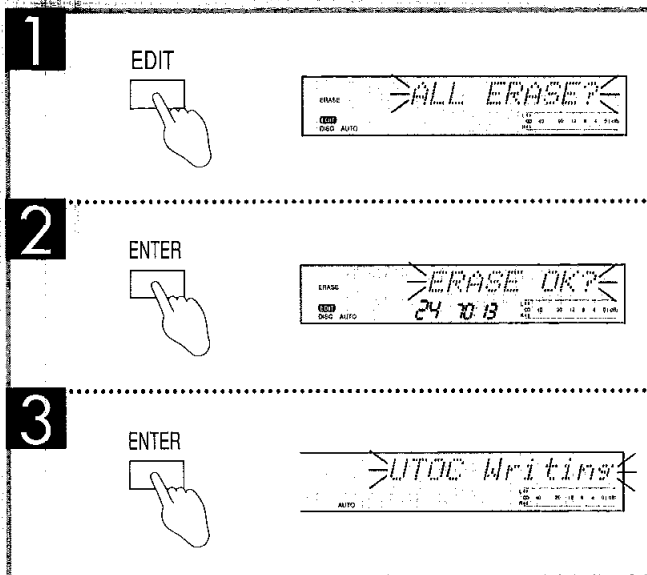
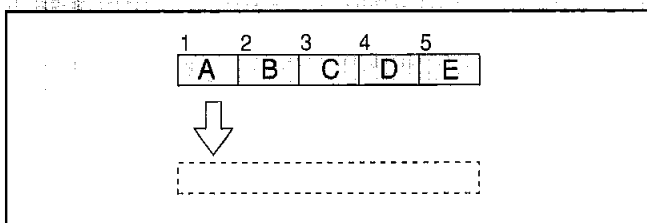
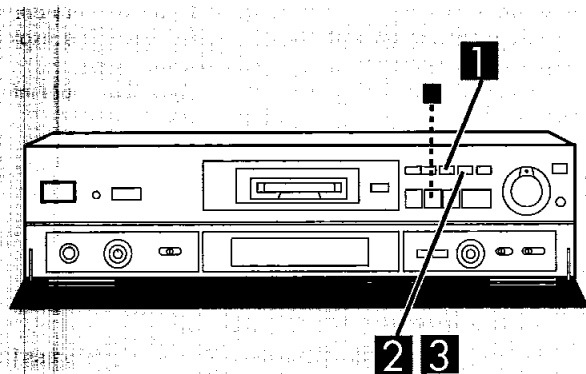
This is useful to check that the right track is erased.

While the track to be erased is being played.

- ① Press [EDIT] to select "TRACK ERASE?"  
Each time the button is pressed: TRACK TITLE? → DIVIDE? → MOVE? → COMBINE? → TRACK ERASE? → current display
- ② Press [ENTER] three times.  
"UTOC Writing" appears on the display. When this message disappears the track has been erased. Play stops.

## To cancel part way through

Press [■]



**Erasing an entire MD**

This operation creates a blank disc.

Make sure the disc is record enabled.

While stopped

**1 Press [EDIT] to select "ALL ERASE?"**  
 Each time the button is pressed: TRACK TITLE? → DISC TITLE? → MOVE? → COMBINE? → TRACK ERASE? → ALL ERASE? → current display

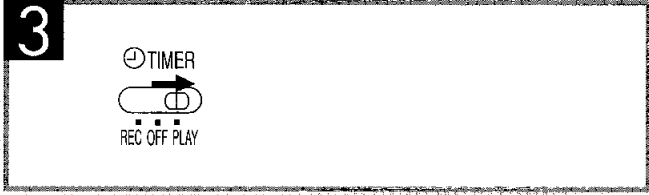
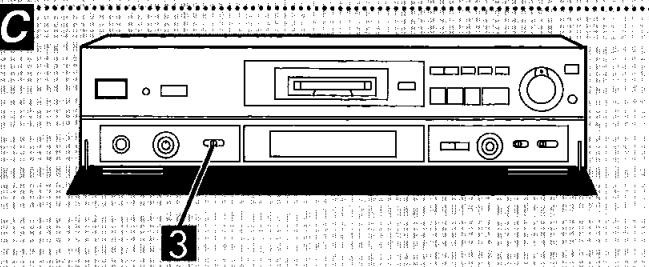
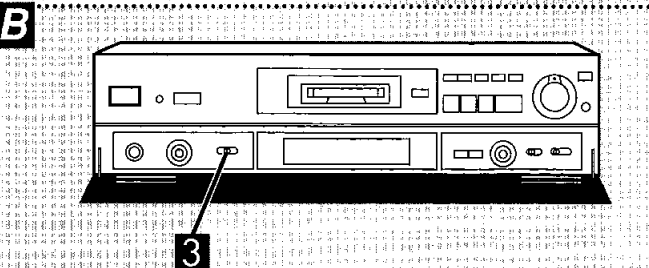
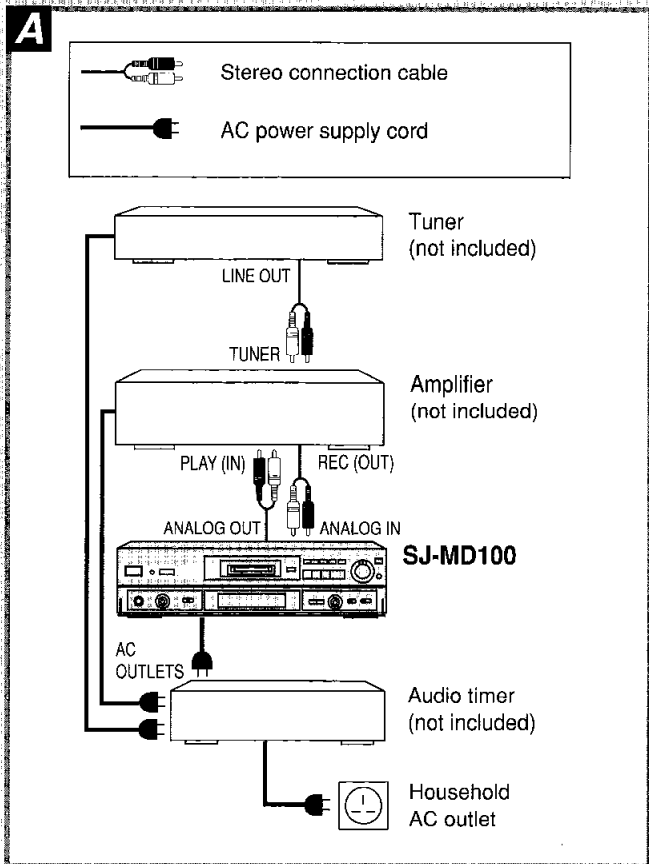
**2 Press [ENTER].**  
 A message confirming your selection appears on the display. If you wish to cancel press [■] now.

**3 Press [ENTER].**  
 "UTOC Writing" appears on the display. When this message disappears the MD has been erased.

**To cancel part way through**

Press [■]

## ■ Timer Recording and Playback



Use this unit in conjunction with an audio timer (not included) to record radio programs or start play a selected time. The explanations refer to the connection example in the illustration. **A**  
See the operating instructions of the other equipment for more information.

### Timer recording **B**

First turn all the equipment on. Set the tuner and amplifier up so the radio station you want to record is played.

- 1 Prepare this unit for recording.**  
Do steps 1 to 6 on Basic Recording Operations and press [■].
- 2 Set the timer.**  
The equipment connected to the timer goes off.  
Set it to come on at least 30 seconds before recording is to begin and to go off at least 30 seconds after recording is to end.
- 3 Select "REC" with [⌚ TIMER].**  
This unit comes on and starts recording when the timer comes on.

#### Note

There will be a small delay between the timer coming on and the start of recording.

### Timer playback **C**

Turn on this unit and the amplifier and set them up so the MD you want to hear is played.

- 1 Insert an MD.**  
If you want to play particular tracks when the timer comes on, program them.
- 2 Set the timer.**  
The equipment connected to the timer goes off.
- 3 Select "PLAY" with [⌚ TIMER].**  
This unit comes on and starts playing when the timer comes on.

#### Note

There will be a small delay between the timer coming on and the start of play.

#### Important

Make sure "OFF" is selected with [⌚ TIMER] when the timer is not being used.



# ■ Operation Checks and Component Replacement Procedures

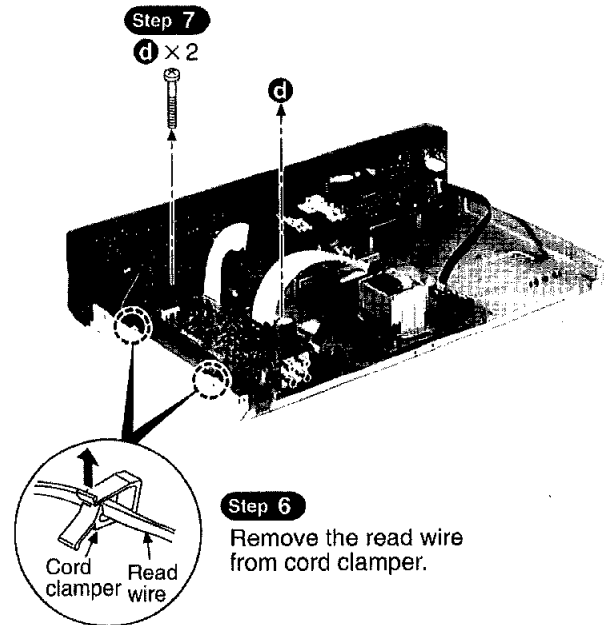
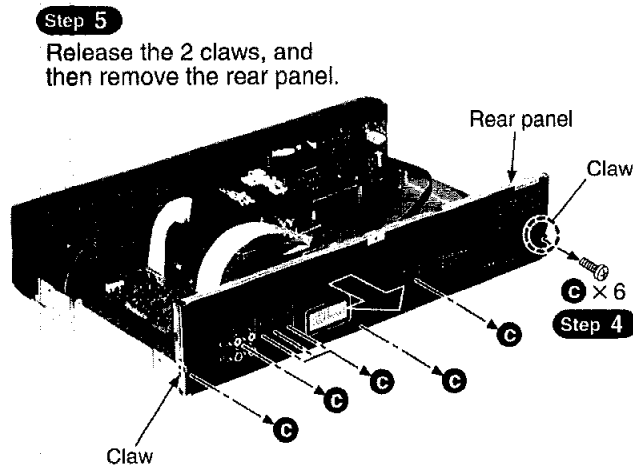
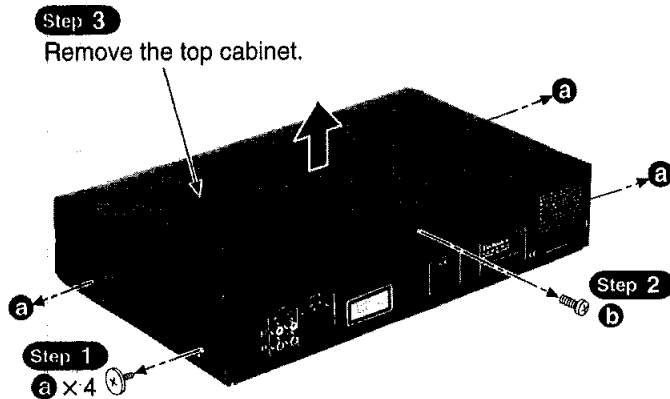
- NOTE**
1. This section describes procedures for checking the operation of the major printed circuit boards and replacing the main components.
  2. For reassembly after operation checks or replacement, reverse the respective procedures. Special reassembly procedures are described only when required.
  3. Select item from the following index when checks or replacement are required.

## ● Contents

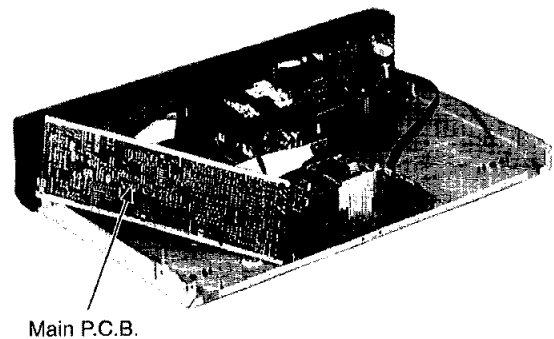
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## ■ Checking Procedures for each P.C.B.

### 1. Checking for the main P.C.B.

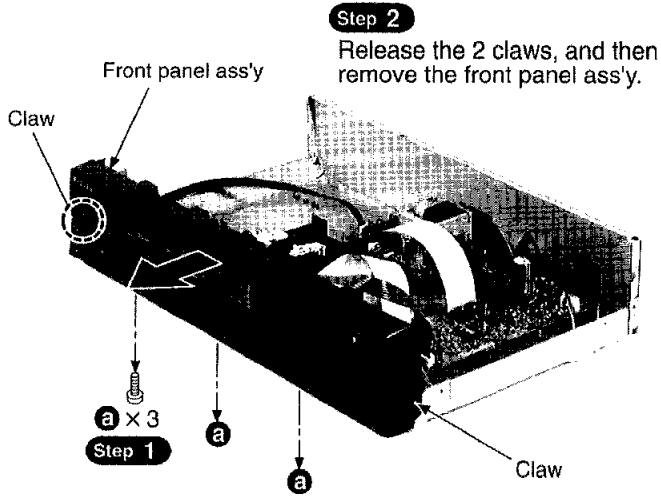


• Check the main P.C.B. as shown below.

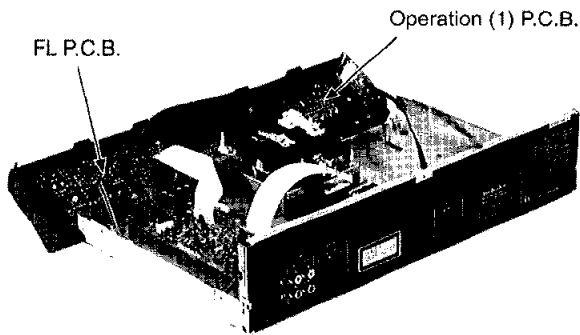


## 2. Cheking for the FL P.C.B. and operation (1) P.C.B.

- Follow the **Step 1** ~ **Step 3** of the item 1 in checking procedure for each P.C.B. on page 25.



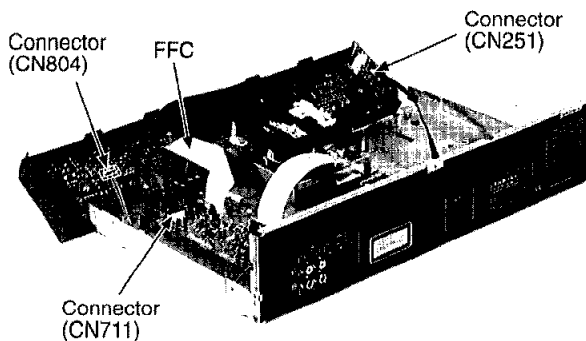
- Check the FL P.C.B. and operation (1) P.C.B. as shown below.



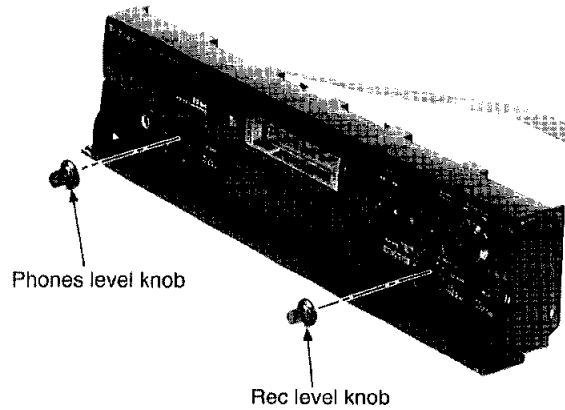
## 3. Removal of the FL P.C.B., operation (1) P.C.B. and operation (2) P.C.B.

- Follow the **Step 1** ~ **Step 3** of the item 1 in checking procedure for each P.C.B. on page 25.
- Follow the **Step 1** ~ **Step 2** of the item 2 in checking procedure for each P.C.B. on page 26.

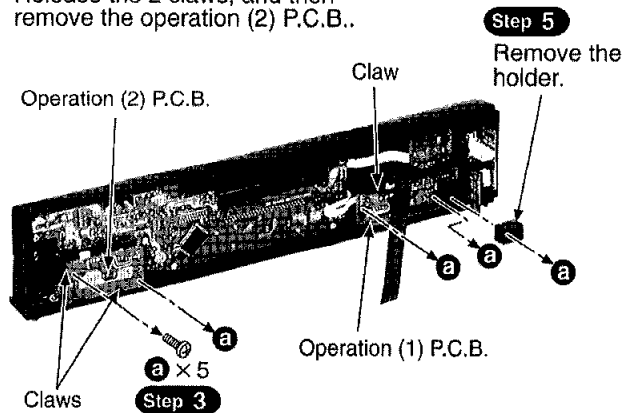
**Step 1**  
Remove the 3 connectors and FFC.



**Step 2**  
Remove the rec level knob and phones level knob.

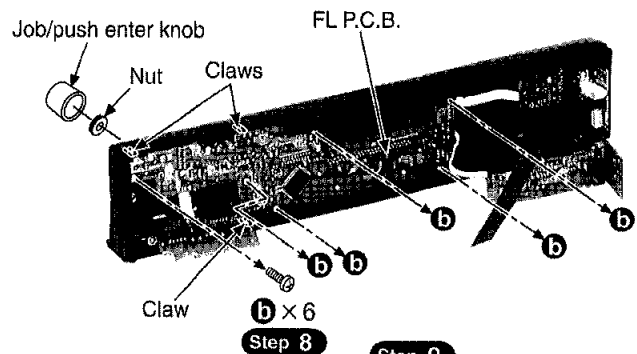


**Step 4**  
Release the 2 claws, and then remove the operation (2) P.C.B..



**Step 6**  
Release the claw, and then remove the operation (1) P.C.B..

**Step 7**  
Remove the job/push enter knob and nut.



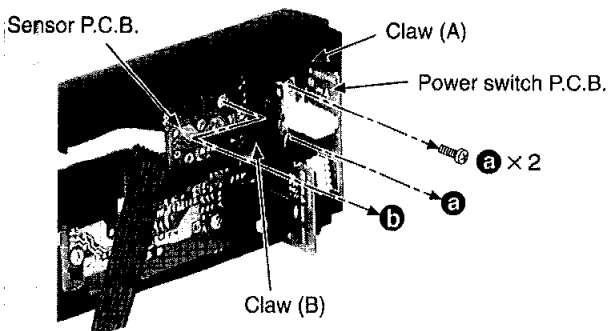
**Step 9**  
Release the 3 claws, and then remove the FL P.C.B..

#### 4. Removal of the power switch P.C.B. and sensor P.C.B.

- Follow the **Step 1** ~ **Step 3** of the item 1 in checking procedure for each P.C.B. on page 25.
- Follow the **Step 1** ~ **Step 2** of the item 2 in checking procedure for each P.C.B. on page 26.

**Step 1**

Release the 2 screws (a) and claw (A), and then remove the power switch P.C.B..



**Step 2**

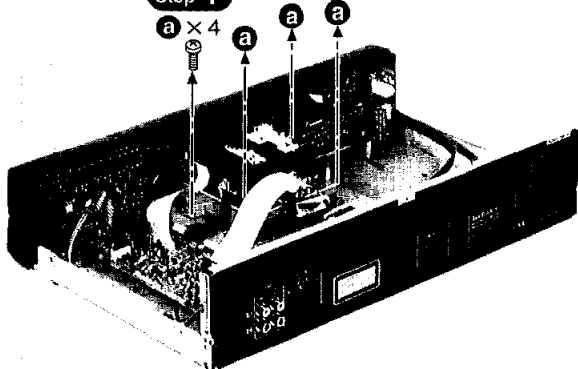
Release the screw (b) and claw (B), and then remove the sensor P.C.B..

#### 5. Checking for the MD servo P.C.B.

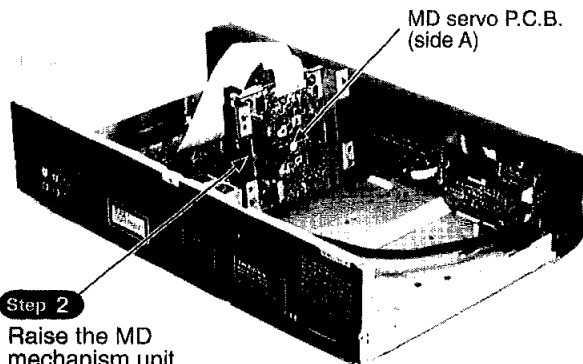
- Follow the **Step 1** ~ **Step 3** of the item 1 in checking procedure for each P.C.B. on page 25.

#### (Checking for the MD servo P.C.B. (side A))

**Step 1**



- Check the MD servo P.C.B. (side A) as shown below.



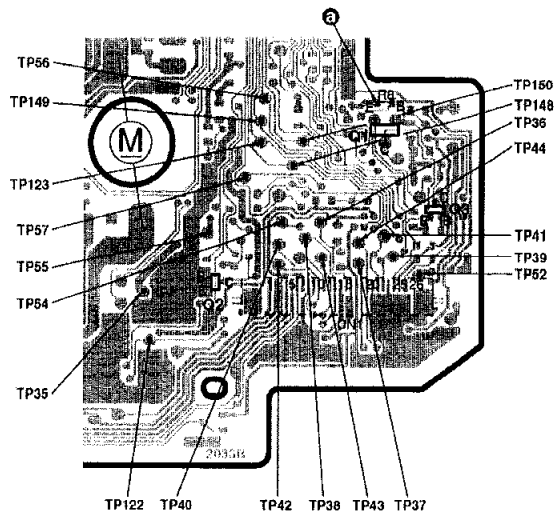
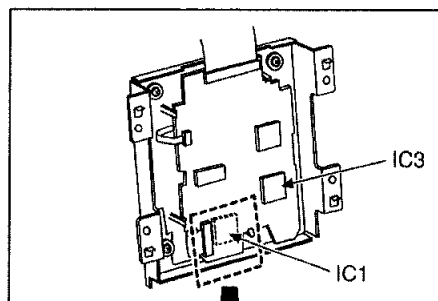
**Step 2**

Raise the MD mechanism unit.

#### (Checking procedure for the MD servo P.C.B. (side B))

- Two types of procedures for checking MD servo P.C.B. are as follows.
  - Use the test points on the side A of MD servo P.C.B.. (Only the IC1 can be checking correctly.)
  - With the extension cables, check the side B of MD servo P.C.B..

- Checking procedure for MD servo P.C.B. (side A) by using the test points.

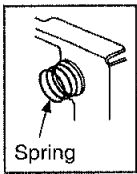
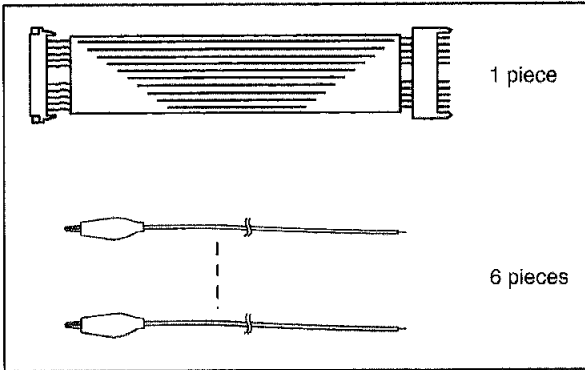


Pin No. of IC1	Test point	Pin No. of IC1	Test point
2PIN	Left side of R8 (⊕)	32PIN	TP52
5PIN	TP54	36PIN	Equivalent for pin 16 of IC3
11PIN	TP55	37PIN	TP35
16PIN	TP57	38PIN	TP44
21PIN	TP56	39PIN	TP37
26PIN	TP36	40PIN	TP38
27PIN	TP150	41PIN	TP43
28PIN	TP149	44PIN	TP42
29PIN	TP148	45PIN	TP40
30PIN	TP123	46PIN	TP39
31PIN	TP122	47PIN	TP41

(The waveforms are noted on the schematic diagram.)

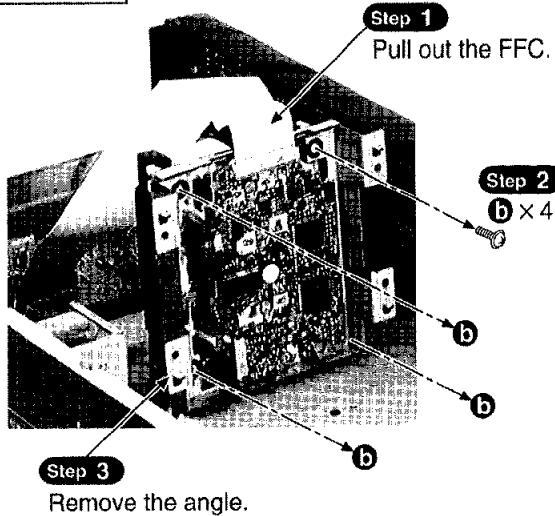
2. Checking procedure for MD servo P.C.B. (side B) by using the extension cables.

Extension cable kit. [RFKZJMD100EK]

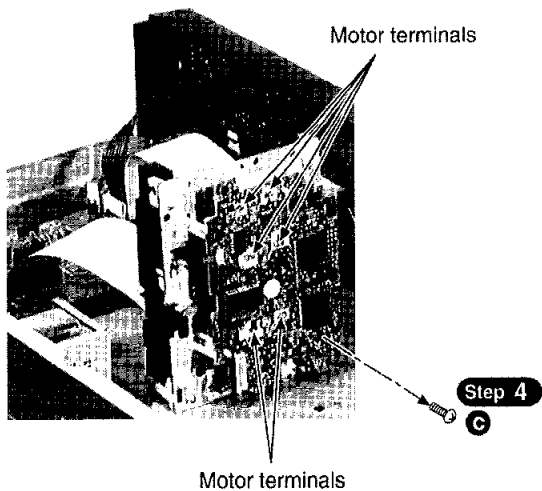


**NOTE**

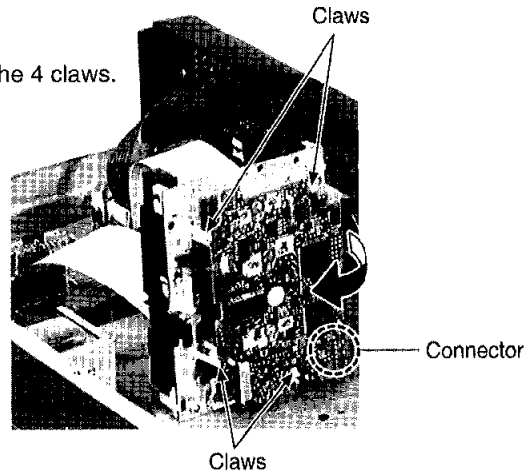
Take care not loose the spring when removing the angle.



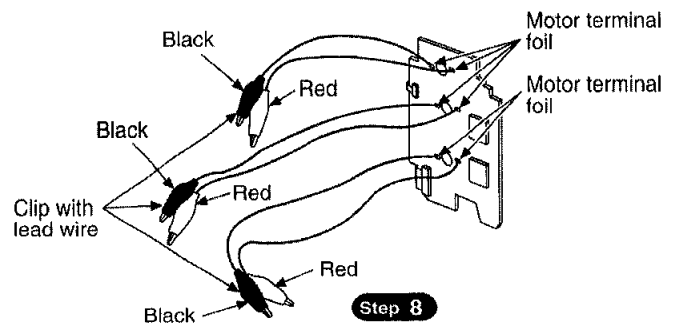
**Step 5**  
Unsolder the motor terminals (6 points).



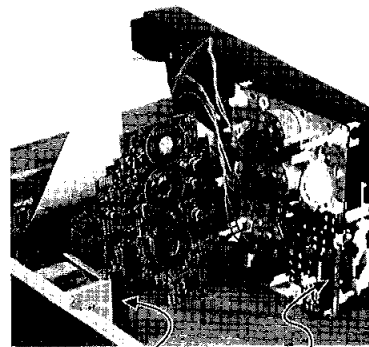
**Step 6**  
Release the 4 claws.



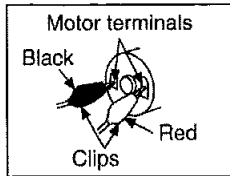
**Step 7**  
Remove the connector, and then open the MD servo P.C.B. in the direction of arrow.



**Step 8**  
Solder the clip with lead wire to the motor terminal foil



**Step 9**  
Connect the clip to the motor terminals. (6 points)

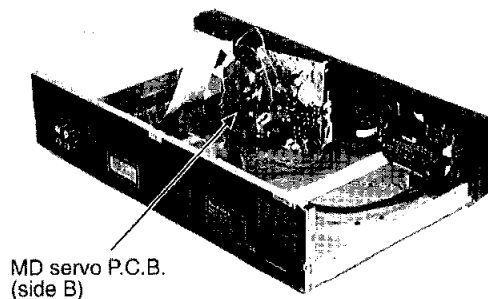


**NOTE**

Handle with care the polarity to connect the terminal when installing the motor.

**Step 10**  
Connect the extension cable to the connector.

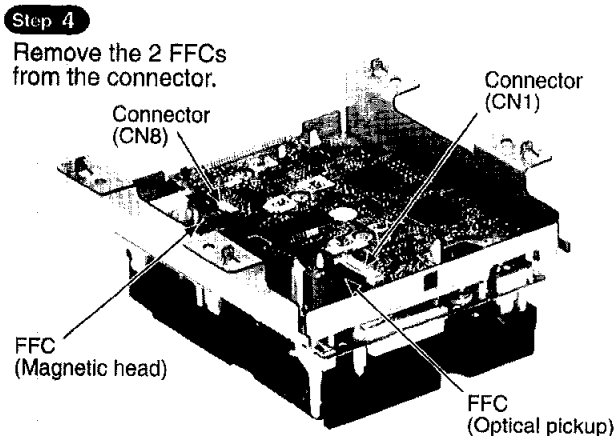
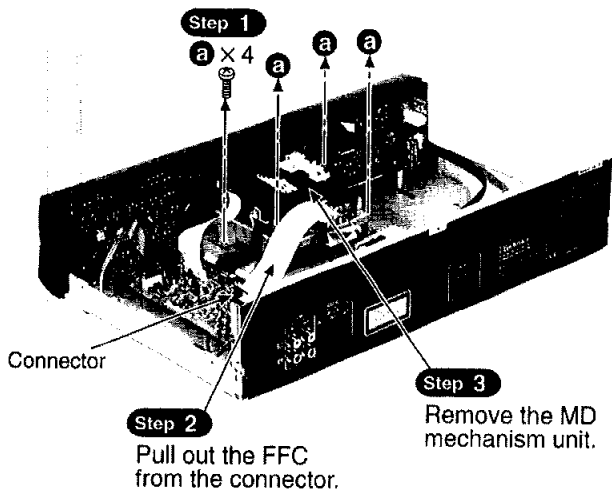
• Check the MD servo P.C.B. (side B) as shown below.



## Main Component Replacement Procedures

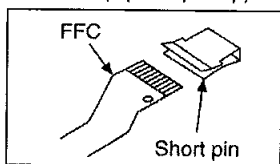
### 1. Replacement for the magnetic head and optical pickup

Follow the **Step 1** ~ **Step 3** of the item 1 in checking procedure for each P.C.B. on page 25.



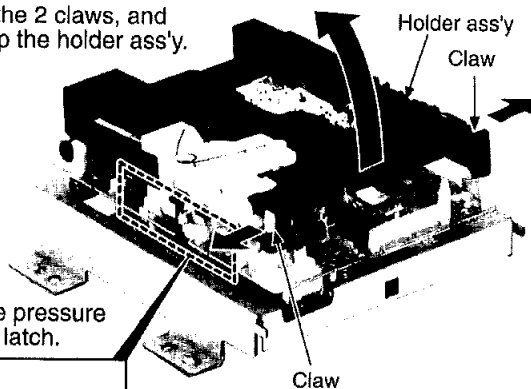
#### NOTE

Insert a short pin into the traverse unit FFC board. (Refer to "Handling Precautions for Traverse deck" on page 2.)



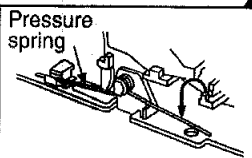
#### Step 5

Release the 2 claws, and then lift up the holder ass'y.



#### Step 6

Remove the pressure spring from latch.

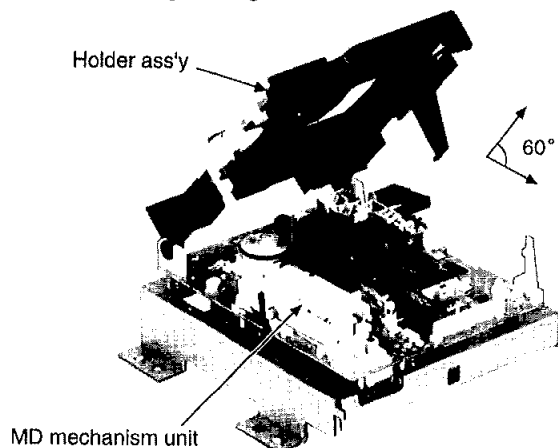


#### NOTE

When installing the holder ass'y, the pressure spring should be latched correctly.

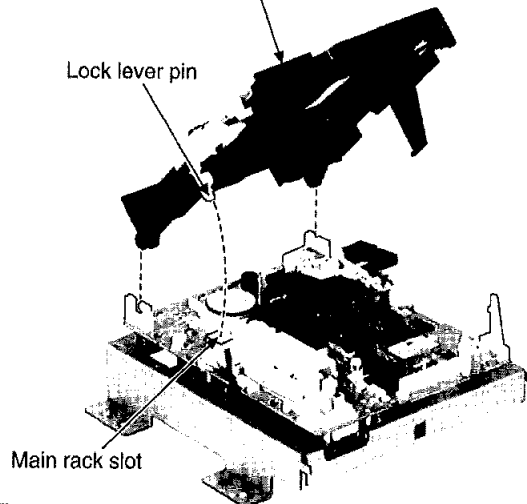
#### Step 7

Set the holder ass'y and MD mechanism unit at a 60 degree angle.



#### Step 8

Pull out the holder ass'y.



#### NOTE

When installing the holder ass'y, align the lock lever pin with the main rack slot.

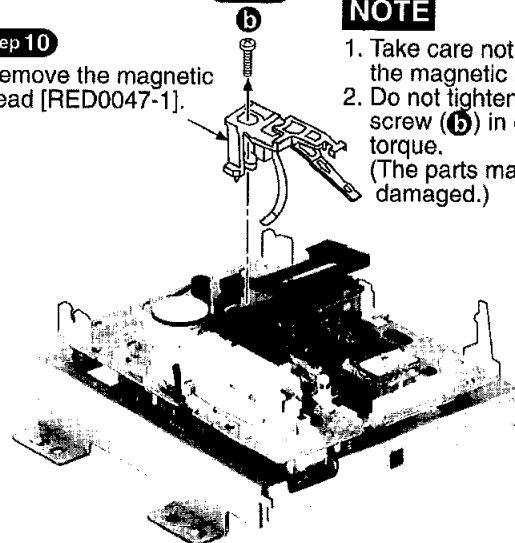
#### Step 9

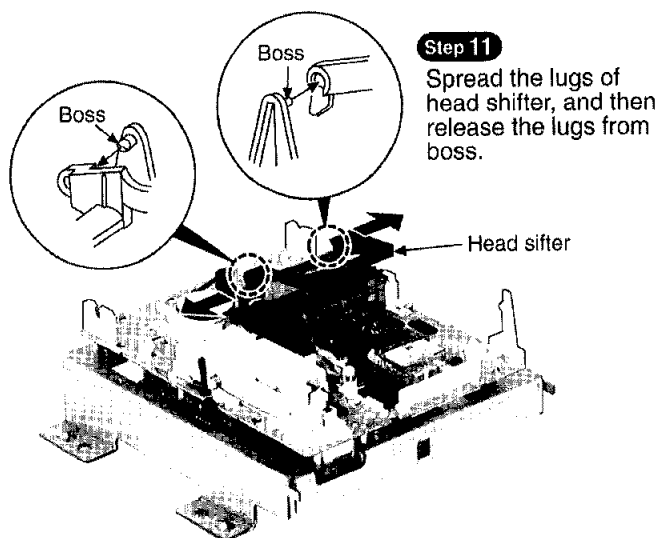
#### NOTE

1. Take care not to damage the magnetic head.
2. Do not tighten the set screw (b) in excessive torque. (The parts may be damaged.)

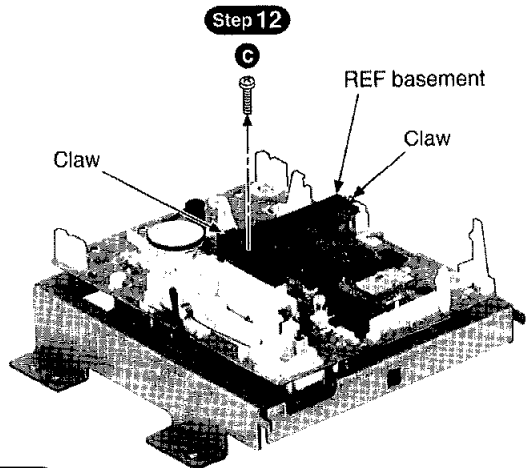
#### Step 10

Remove the magnetic head [RED0047-1].



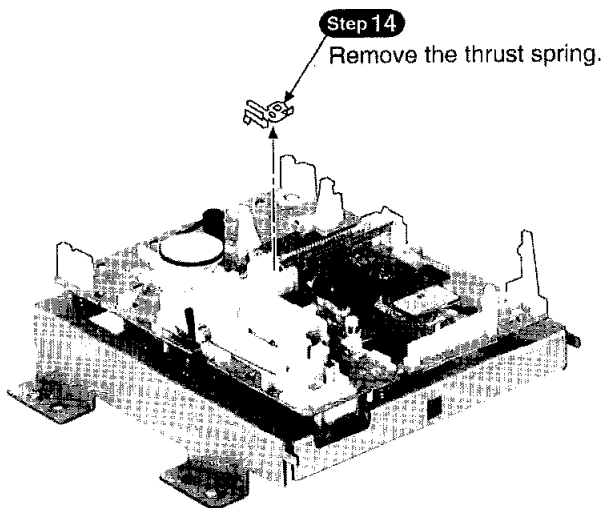


**Step 11**  
Spread the lugs of head shifter, and then release the lugs from boss.



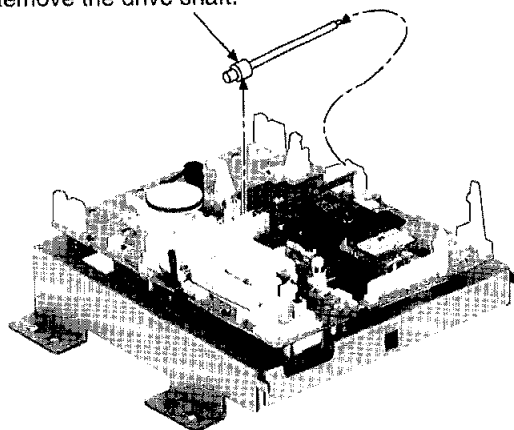
**Step 12**  
REF basement  
Claw  
Claw

**Step 13**  
Release the 2 claws, and then remove the REF basement.

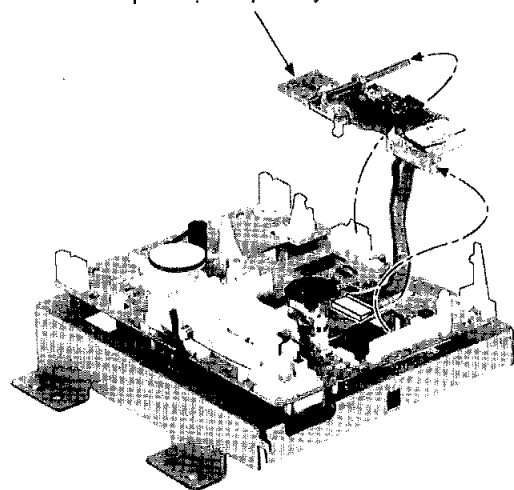


**Step 14**  
Remove the thrust spring.

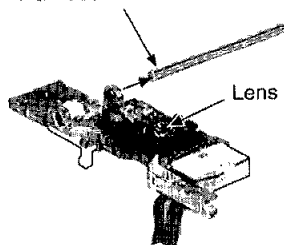
**Step 15**  
Remove the drive shaft.



**Step 16**  
Remove the optical pickup ass'y.



**Step 17**  
Pull out the main shaft.

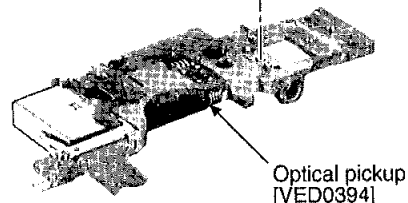


**NOTE**

1. Use care to prevent damage the optical pickup, due to the precision construction.
2. Do not apply the grease on the lens of optical pickup.
3. Do not touch the lens of the optical pickup.

**Step 19**  
Remove the nut plate spring and nut plate.

**Step 18**  
Nut plate spring  
Nut plate



**Notice for installing the optical pickup**

Apply the grease [P/N : RFKXPG641]

Optical pickup ass'y

Main shaft

Guide portion (A)

MD mechanism unit

Sub shaft

**Step 3**  
Insert the main shaft into the guide portion (B).

Guide portion (B)

**Step 1**  
Pass the FFC through the slot of MD mechanism unit.

**Step 2**  
Align the guide portion (A) of optical pickup with the sub shaft.

**NOTE**  
Take care not to bend the FFC.

Apply the grease [P/N : RFKXPG641]

Guide portion (C)

Guide portion (C)

Drive shaft

Nut plate

**Step 5**  
Align the drive shaft with the guide portion (C).

**Step 4**  
Locate the optical pickup to the inner side.

**NOTE**  
Make sure that the drive shaft aligns with the nut plate.

**2. Replacement for the belt and loading motor ass'y**

Follow the **Step 1** ~ **Step 3** of the item 1 in checking procedure for each P.C.B. on page 25.

Connector

**Step 1**  
a x 4

**Step 2**  
Pull out the FFC from the connector.

**Step 3**  
Remove the MD mechanism unit.

**Step 5**  
Unsolder the motor terminal (6 points).

Connector (CN8)

FFC (Magnetic head)

**Step 4**  
b

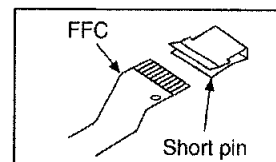
Connector (CN1)

FFC (Optical pickup)

**Step 6**  
Remove the 2 FFCs from the connector.

**NOTE**

Insert a short pin into the traverse unit FFC board. (Refer to "Handling Precautions for Traverse deck" on page 2.)



MD servo P.C.B.

Claws

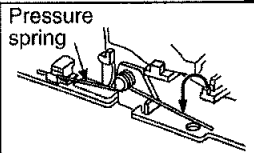
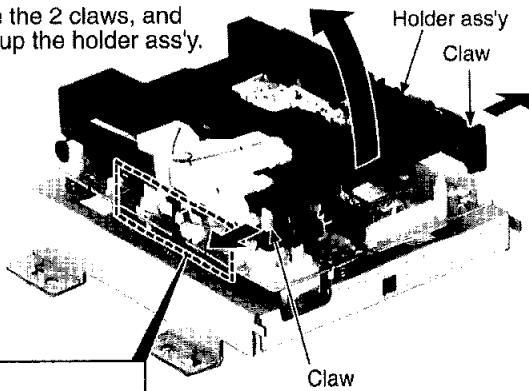
Claws

**Step 7**  
Release the 4 claws.

**Step 8**  
Remove the connector, and then remove the MD servo P.C.B..

**Step 10**

Release the 2 claws, and then lift up the holder ass'y.

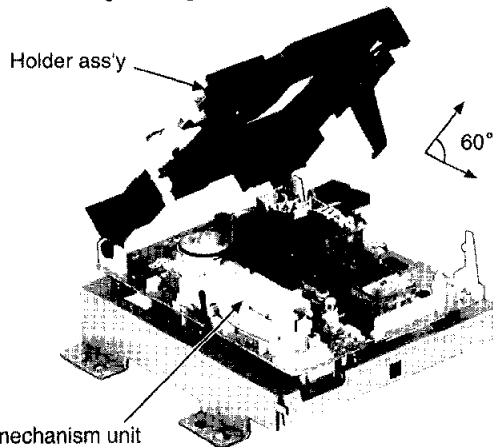


**Step 9**

Remove the pressure spring from latch.

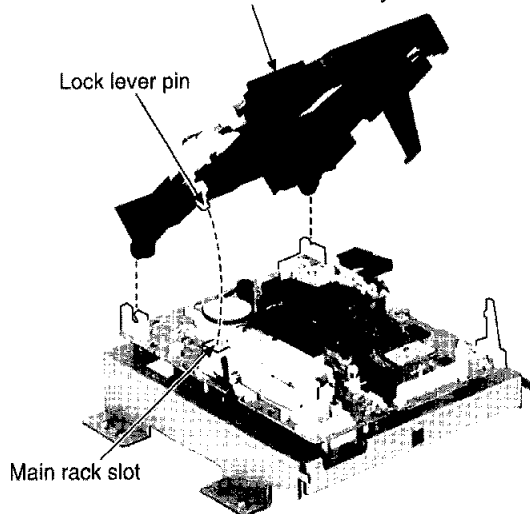
**Step 11**

Set the holder ass'y and MD mechanism unit at a 60 degree angle.



**Step 12**

Pull out the holder ass'y.

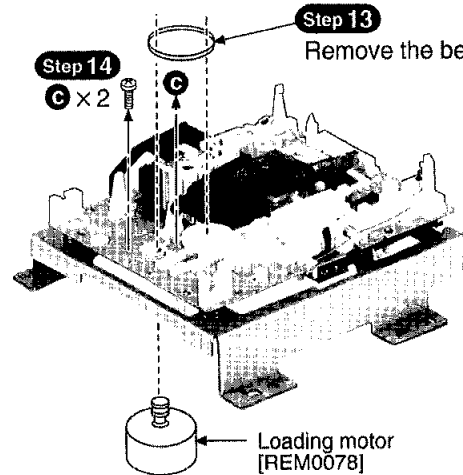


**NOTE**

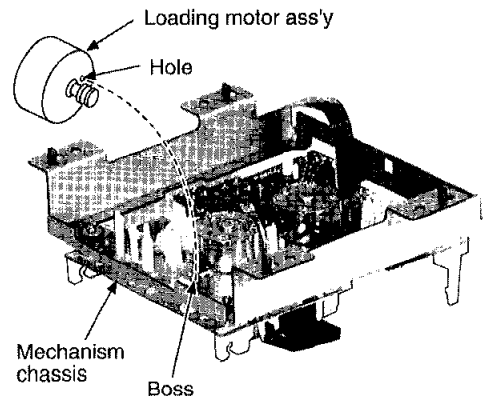
When installing the holder ass'y, align the lock lever pin with the main rack slot.

**Step 13**

Remove the belt [RDV0055].



**Notice for installing the loading motor ass'y**



- Align the hole of loading motor ass'y with the boss of mechanism chassis, and then install the loading motor ass'y

**3. Replacement for the traverse motor ass'y**

- Follow the **Step 1** ~ **Step 3** of the item 1 in checking procedure for each P.C.B. on page 25.
- Follow the **Step 1** ~ **Step 11** of the item 2 in main component replacement procedures on pages 31 and 32.

**Step 1**

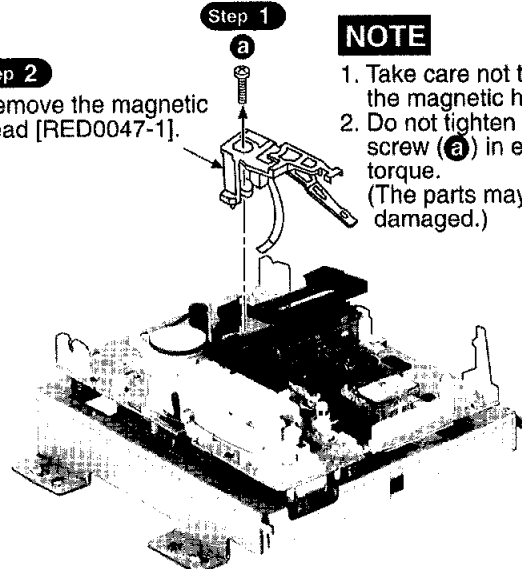
a

**NOTE**

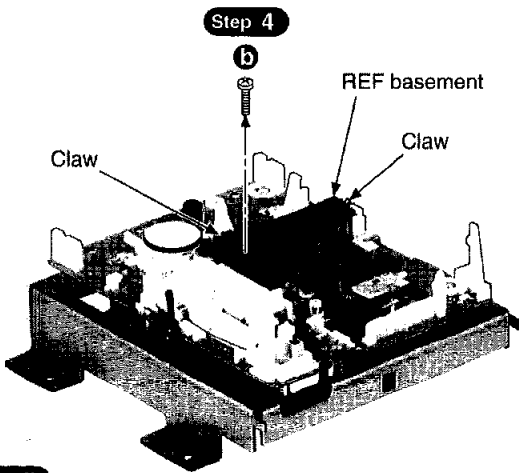
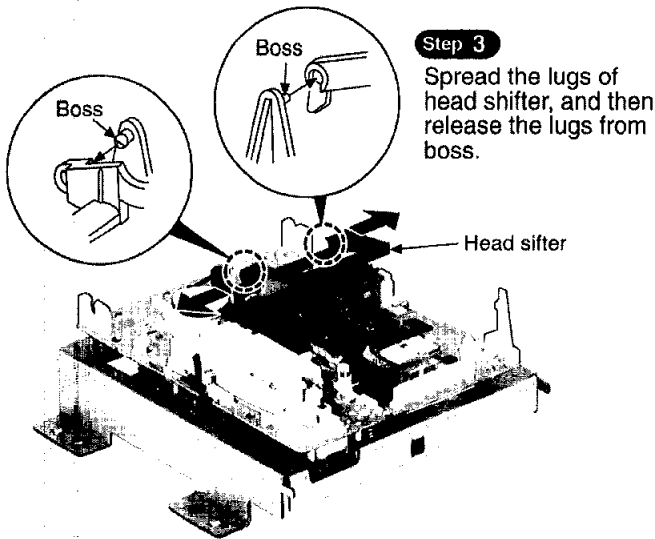
1. Take care not to damage the magnetic head.
2. Do not tighten the set screw (a) in excessive torque. (The parts may be damaged.)

**Step 2**

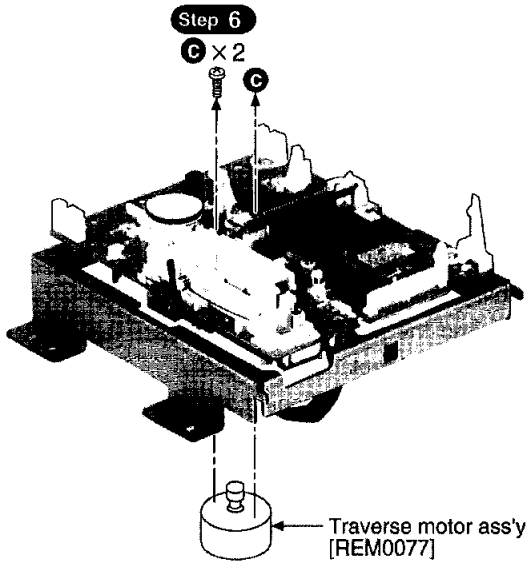
Remove the magnetic head [RED0047-1].





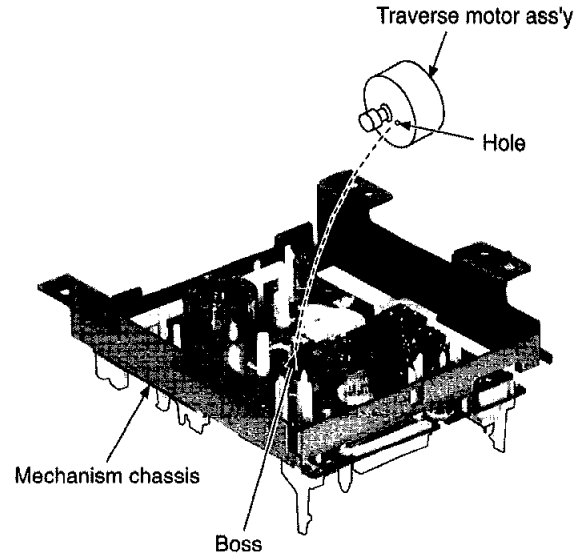


**Step 5**  
Release the 2 claws, and then remove the REF basement.



**Notice for installing the traverse motor ass'y**

- Align the hole of traverse motor ass'y with the boss of mechanism chassis, and then install the traverse motor ass'y



## ■ Self-Diagnostic Function

This unit is equipped with a self-diagnostic function which, in the event of a malfunction, automatically display a code indicating the nature of the malfunction. Use this self-diagnostic function when servicing the unit.

### Switching to the Self-Diagnostic Mode

1. Turn the power on.
2. Press and hold the STOP button (■) for at least 2 seconds. and while still pressing the STOP button (■), press the FWD SEARCH button (▶▶) for at least 2 seconds. (Shown in Fig.1) The unit enters Self-Diagnostic Mode and is displayed "MD TEST". Then an error code is displayed, if any. For details of the error codes, see Table 1.
3. If more than one error exists, the display will sequentially show the respective error codes each time the FWD SEARCH button (▶▶) is pressed.

### Canceling the Self-Diagnostic Mode

1. The Self-Diagnostic Mode can be canceled by pressing the POWER button (POWER) to turn the system off. And then pressing the power button again to turn it again.

### Clearing the Self-Diagnostic Mode

1. The contents of abnormality display are stored in memory. In order to clear the memory, continue to press the STOP button (■) for at least 5 seconds while in the Self-Diagnostic Mode. The memory will clear. Always be sure to clear this memory after completing repair.

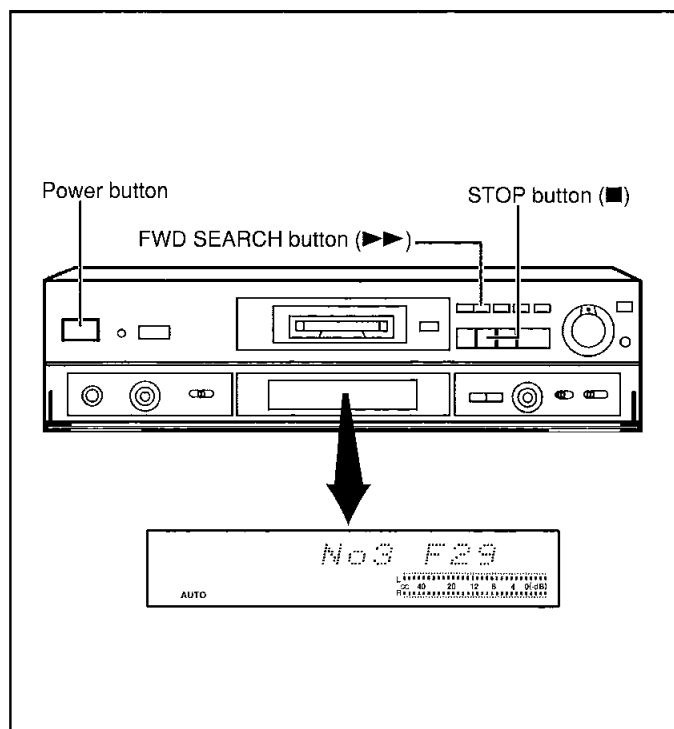


Fig. 1

Error Code	Symptom	Possible Cause
F15	Interval till MD starts playing is too long.	<ul style="list-style-type: none"> <li>• Pickup home position sense switch (S8) is defective; check and replace if necessary.</li> </ul>
F26	MD is loaded but cannot be played.	<ul style="list-style-type: none"> <li>• Communications error between the servoprocessor IC and the microprocessor IC (system control). Check if the flexible circuit board is disconnected.</li> <li>• Displayed when the disc is scratched too.</li> </ul>
F28	MD cannot be loaded.	<ul style="list-style-type: none"> <li>• Confirm that the disc is not catching on anything.</li> <li>• The connection (flexible circuit board or connector cable) between the MD unit and the MD servo circuit board is disconnected or damaged; check and replace if necessary.</li> <li>• The MD unit may be malfunctioning; replace it.</li> </ul>
F29	MD cannot be ejected.	<ul style="list-style-type: none"> <li>• Confirm that the disc is not catching on anything.</li> <li>• The connection (flexible circuit board or connector cable) between the MD unit and the MD servo circuit board is disconnected or damaged; check and replace if necessary.</li> <li>• The MD unit may be malfunctioning; replace it.</li> </ul>

Table 1

## ■ Self Check Function

This unit is equipped with a self check function which can detect a part of malfunction. Use this function before servicing the unit and check the item as shown below.

### • Setting to the Self Check Function

1. Turn the power on.
2. Press and hold the STOP button (■) for at least 2 seconds, and while still pressing the STOP button (■), press the REV. SEARCH button (◀◀) for at least 2 seconds. Then the unit enters Self Check Function.

### • Checking the operation switches

1. When the unit enters the Self Check Function, the FL display turn off.
2. Press the buttons on the unit except the POWER button, it displays "-" mark adapted each buttons. (Fig. 2 and 3 is shown about a allotment.)

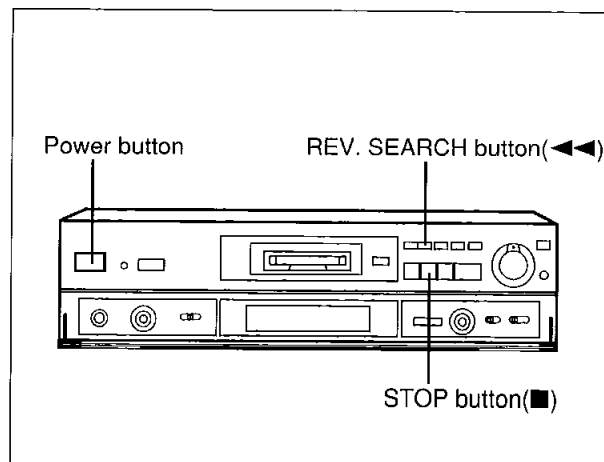
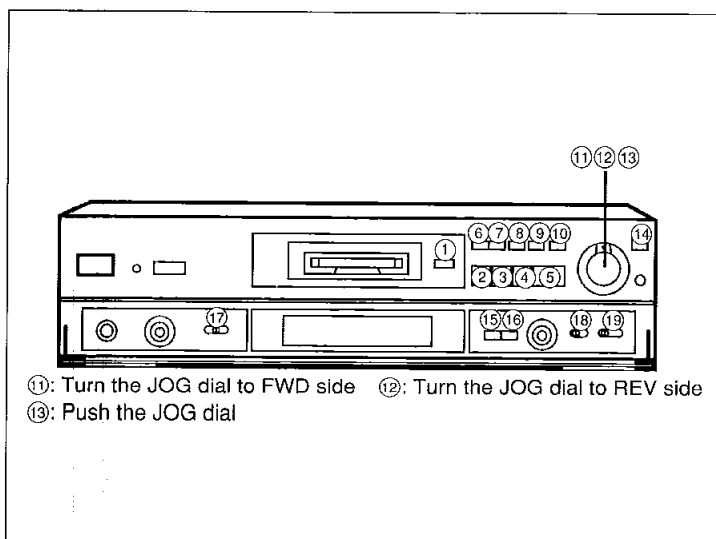


fig. 1



- ①: Turn the JOG dial to FWD side ②: Turn the JOG dial to REV side  
 ③: Push the JOG dial

fig. 2

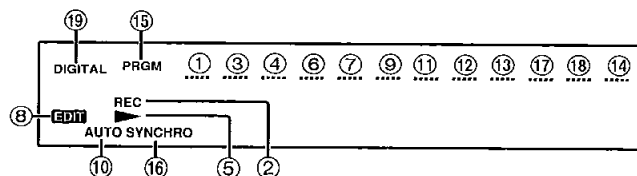


fig. 3

### • Checking the FL display

1. All buttons works normally except the POWER button, FL display and LED turns on and off at 0.5 second interval. (See the fig. 4, 5)

The Self Check Function can be canceled by pressing the POWER button (POWER) or pressing and holding the STOP button (■) for at least 2 seconds.



fig. 4

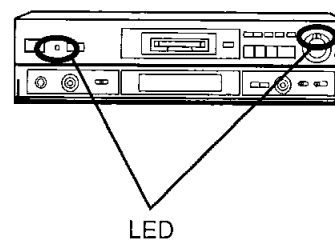


fig. 5

## ■ Schematic Diagram

	Page		Page
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- This schematic diagram may be modified at any time with the development of new technology.


### Notes:

- **S1** : Write protect tab detect switch.
- **S2** : ROM/RAM Disc detect switch.
- **S3** : PLAY•REC/PLAY mode detect switch.
- **S4** : DISC IN detect switch.
- **S5** : PLAY/REC mode detect switch.
- **S6** : PLAY mode detect switch.
- **S7** : Disc loading detect switch.
- **S8** : Rest detect switch.
- **S901,902** : Search (S901:◀◀ S902:▶▶) switch. (◀◀,▶▶ SEARCH)
- **S903** : Editing mode switch. (EDIT)
- **S904** : Enter switch used in editing. (ENTER)
- **S905** : Track mark mode select/Character skip switch. (TRACK MARK/CHARA SKIP)
- **S906** : Display mode select/ Character select switch. (DISP/CHARA)
- **S907** : Eject switch. (▲ EJECT)
- **S908** : Stop switch. (■)
- **S909** : Pause switch. (⏸)
- **S910** : Playback/recording start switch. (▶)
- **S911** : Record switch. (●)
- **S912** : Syncro-record switch. (SYNCRO REC)
- **S913** : Playback mode select switch. (PLAY MODE)
- **S251** : Unit on/off switch. (⏻ ⏺)
- **S901A** : Timer mode select switch. (⌚ TIMER)
- **S902A** : Input mode select switch. (INPUT)
- **S903A** : Recording mode select switch. (REC MODE)
- **VR1** : Laser power adjustment VR.
- **VR801** : Headphones level control VR. (PHONES LEVEL)
- **VR851** : Recording level control VR. (REC LEVEL)
- **VR901** : JOG/skip VR. (JOG/PUSH. SET ◀◀,▶▶)

- Indicated voltage values are the standard values for the unit measured by the DC electronic circuit tester (high-impedance) with the chassis taken as standard. Therefore, there may exist some errors in the voltage values, depending on the internal impedance of the DC circuit tester.

No mark : MD STOP      ( ) : MD PLAY      < > : MD REC

### • Important safety notice:

Components identified by  mark have special characteristics important for safety.

Furthermore, special parts which have purposes of fire-retardant (resistors), high-quality sound (capacitors), low-noise (resistors), etc. are used. When replacing any of components, be sure to use only manufacturer's specified parts shown in the parts list.

### • Caution!

IC and LSI are sensitive to static electricity.

Secondary trouble can be prevented by taking care during repair.


Cover the parts boxes made of plastics with aluminum foil.

Ground the soldering iron.

Put a conductive mat on the work table.

Do not touch the legs of IC or LSI with the fingers directly.

### • Voltage and signal line

 : Positive voltage line

 : Negative voltage line

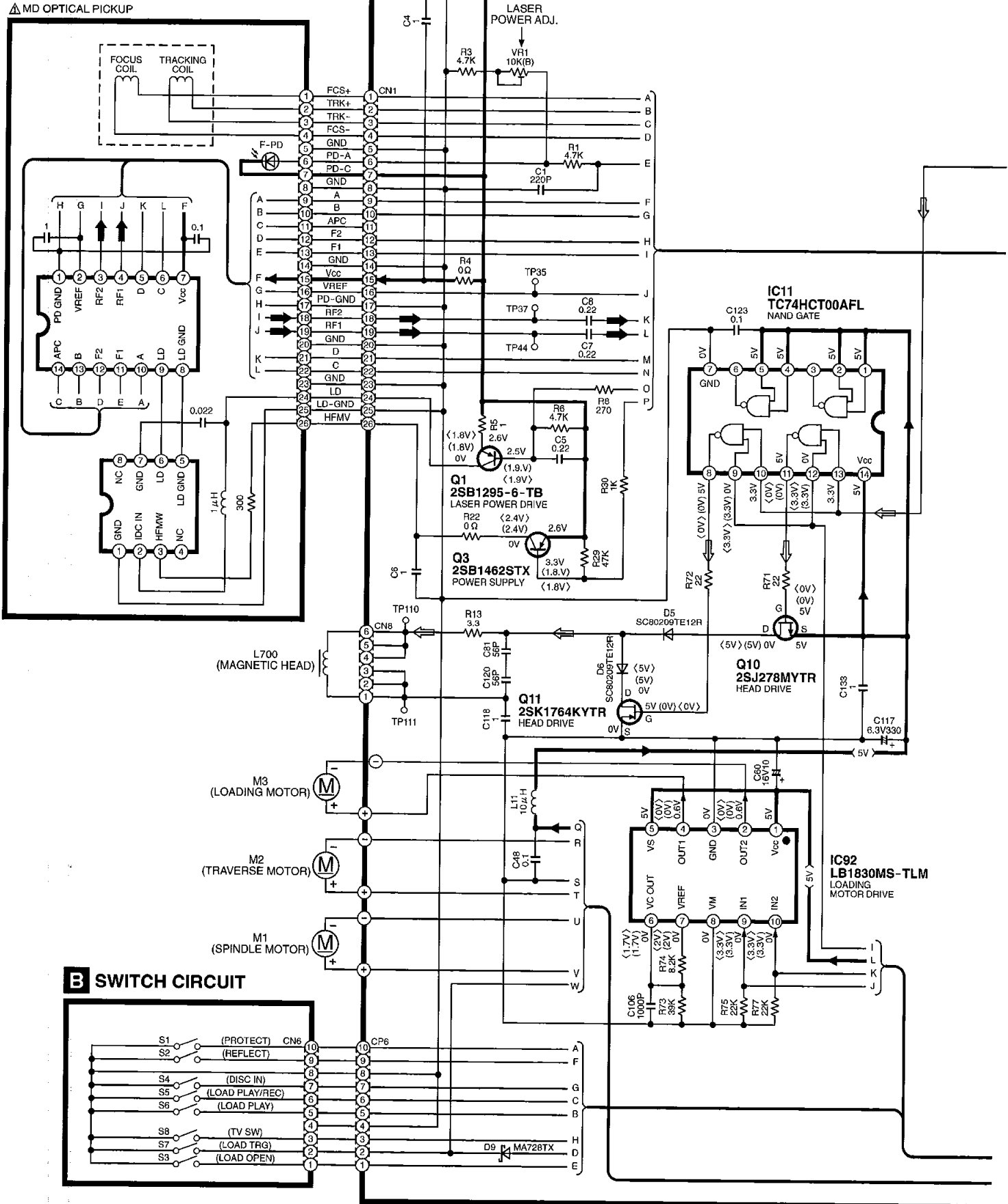
 : MD play signal line

 : MD rec signal line

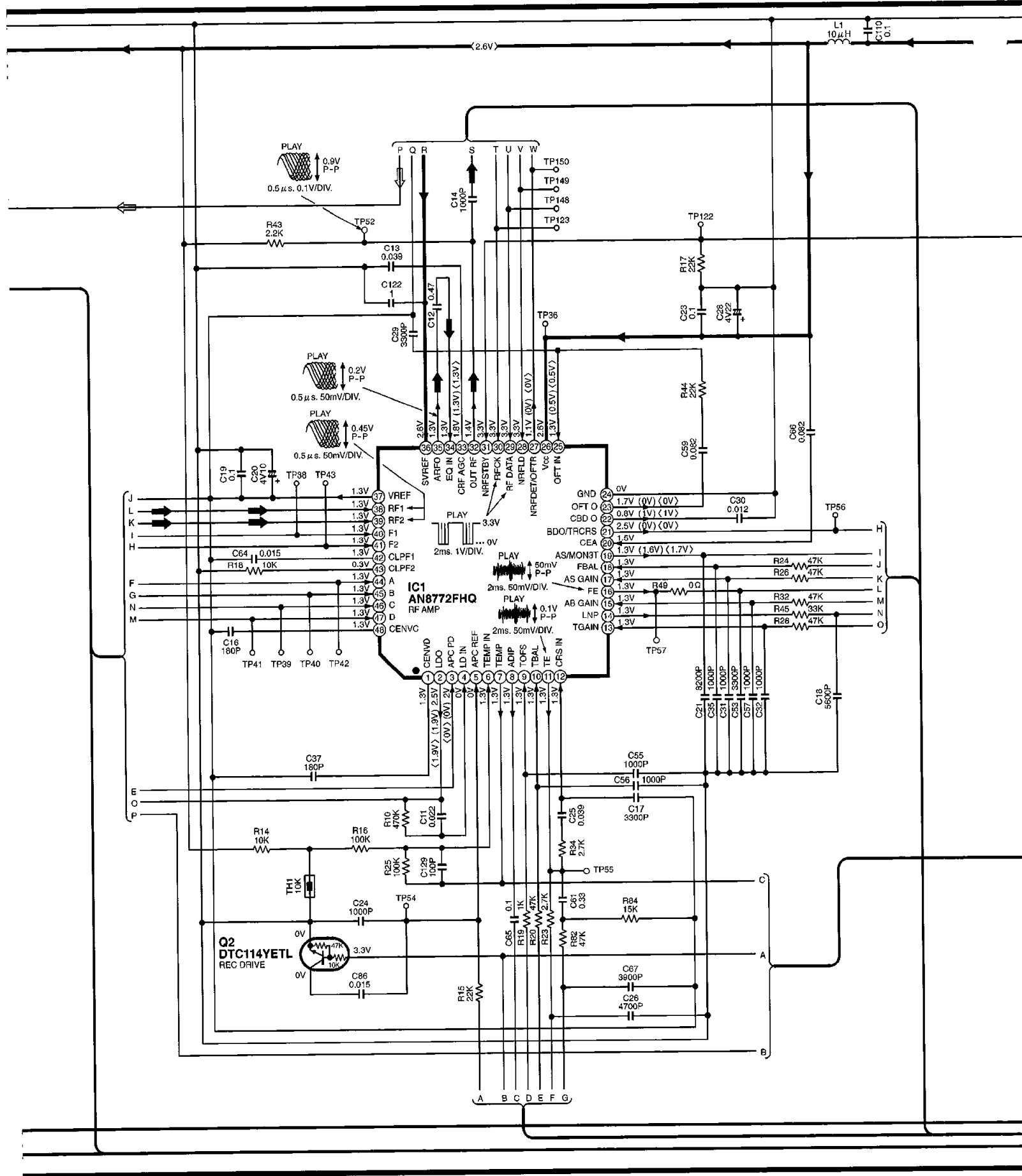
SCHEMATIC DIAGRAM-1

**A MD SERVO CIRCUIT**

→ : POSITIVE VOLTAGE LINE  
 → : MD PLAY SIGNAL LINE  
 ⇨ : MD REC SIGNAL LINE

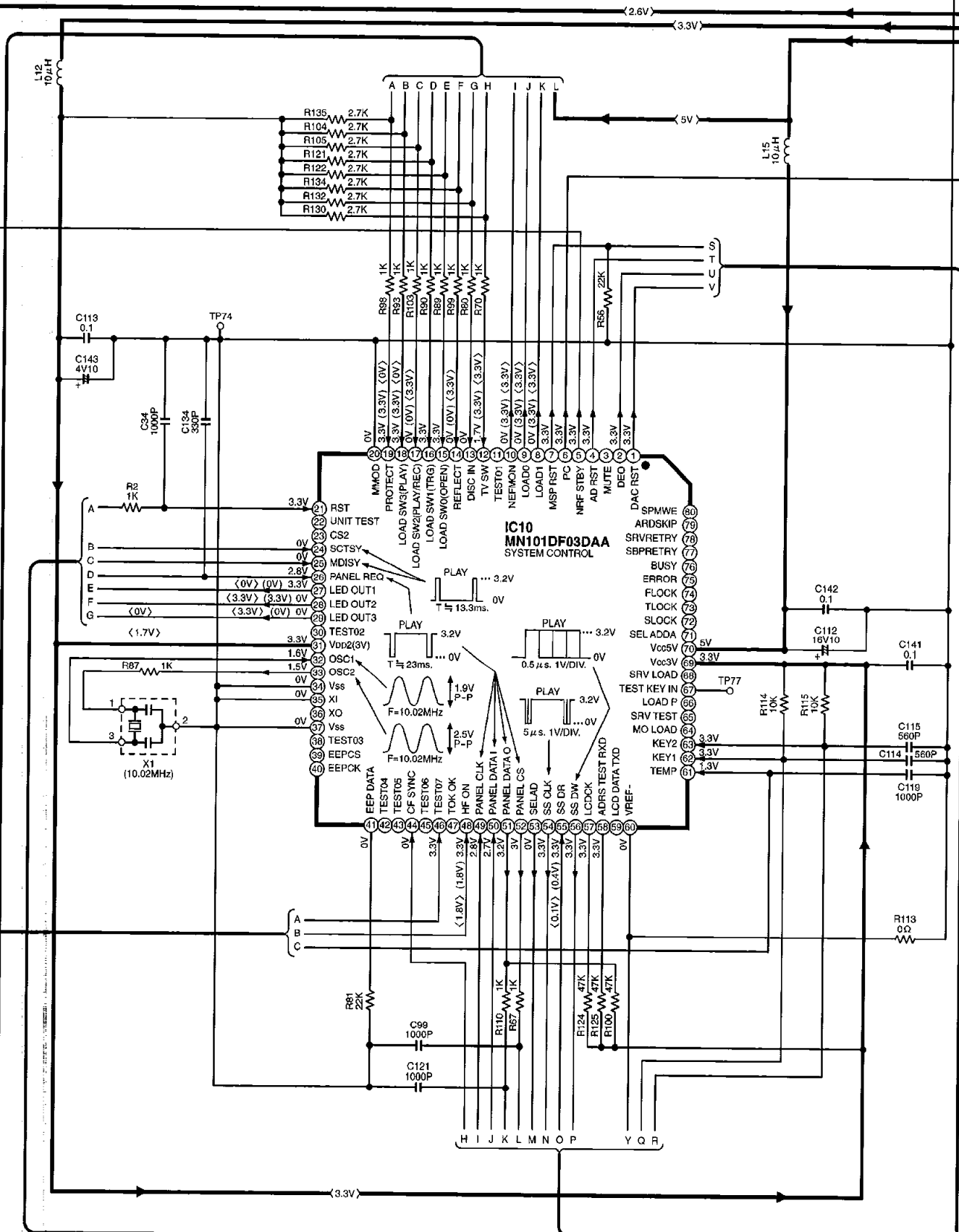


→ : POSITIVE VOLTAGE LINE    → : MD PLAY SIGNAL LINE    ⇨ : MD REC SIGNAL LINE

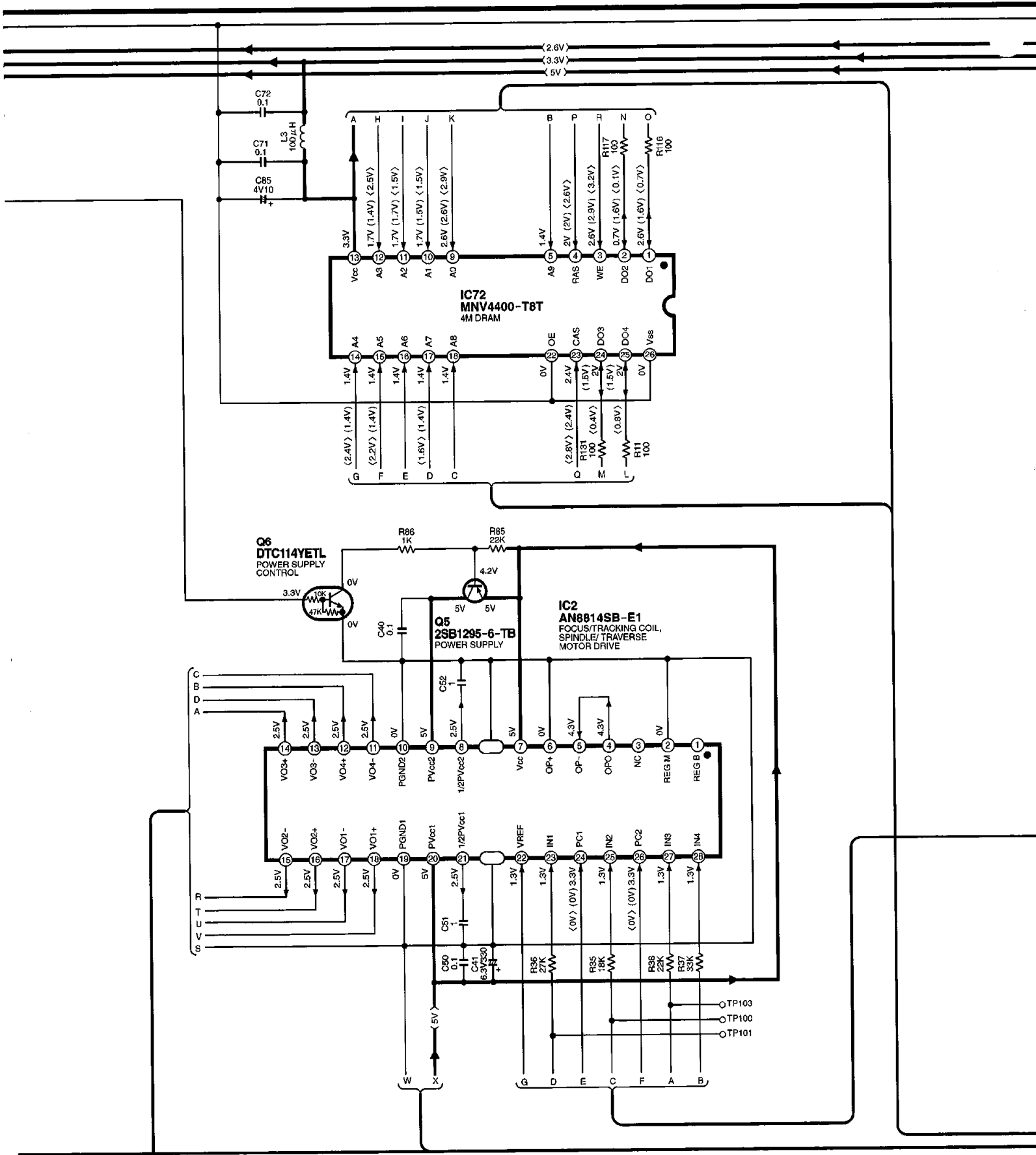


**A MD SERVO CIRCUIT**

→ : POSITIVE VOLTAGE LINE



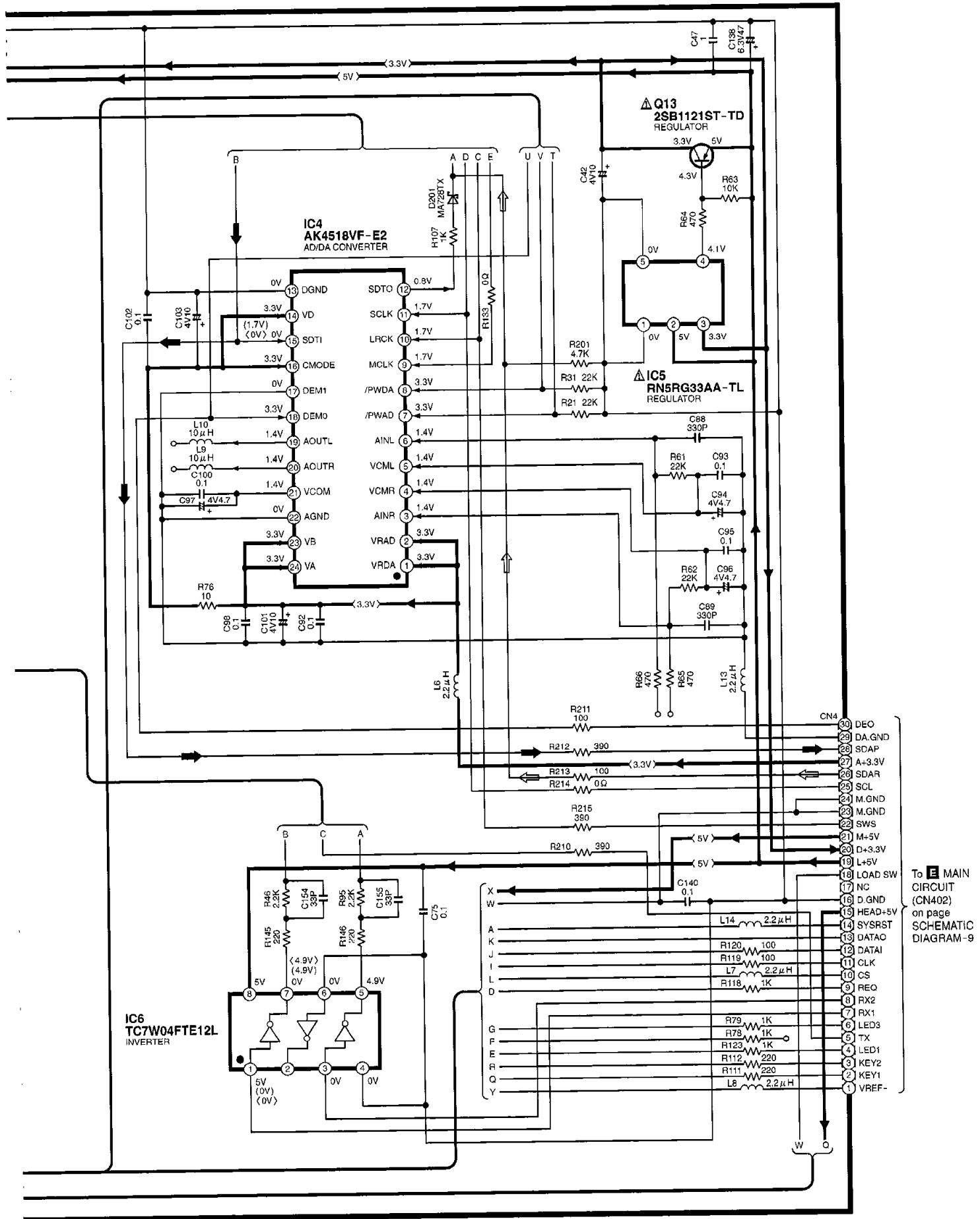
→ : POSITIVE VOLTAGE LINE







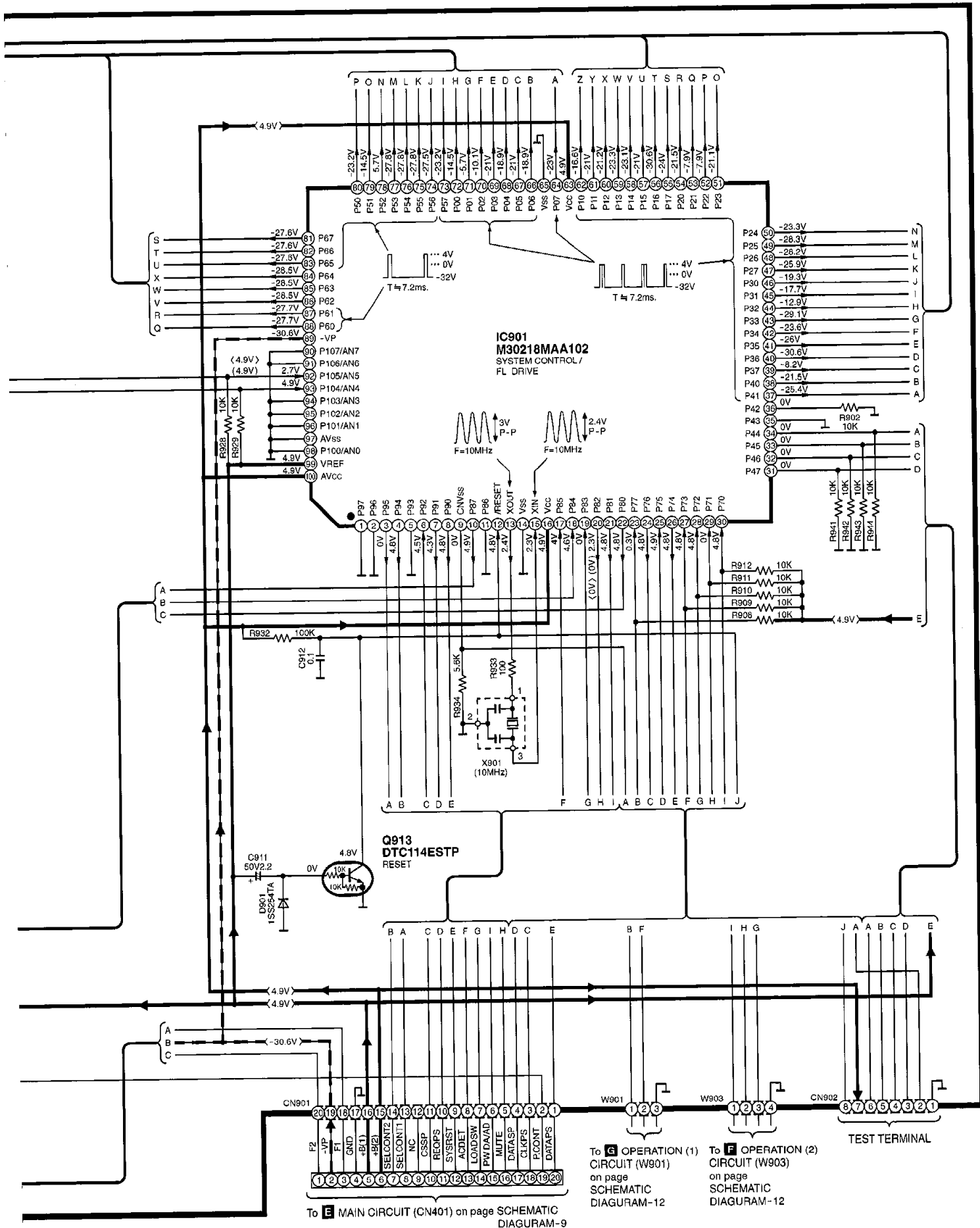
→ : POSITIVE VOLTAGE LINE    → : MD PLAY SIGNAL LINE    ⇨ : MD REC SIGNAL LINE



To **E** MAIN  
CIRCUIT  
(CN402)  
on page  
SCHEMATIC  
DIAGRAM-9



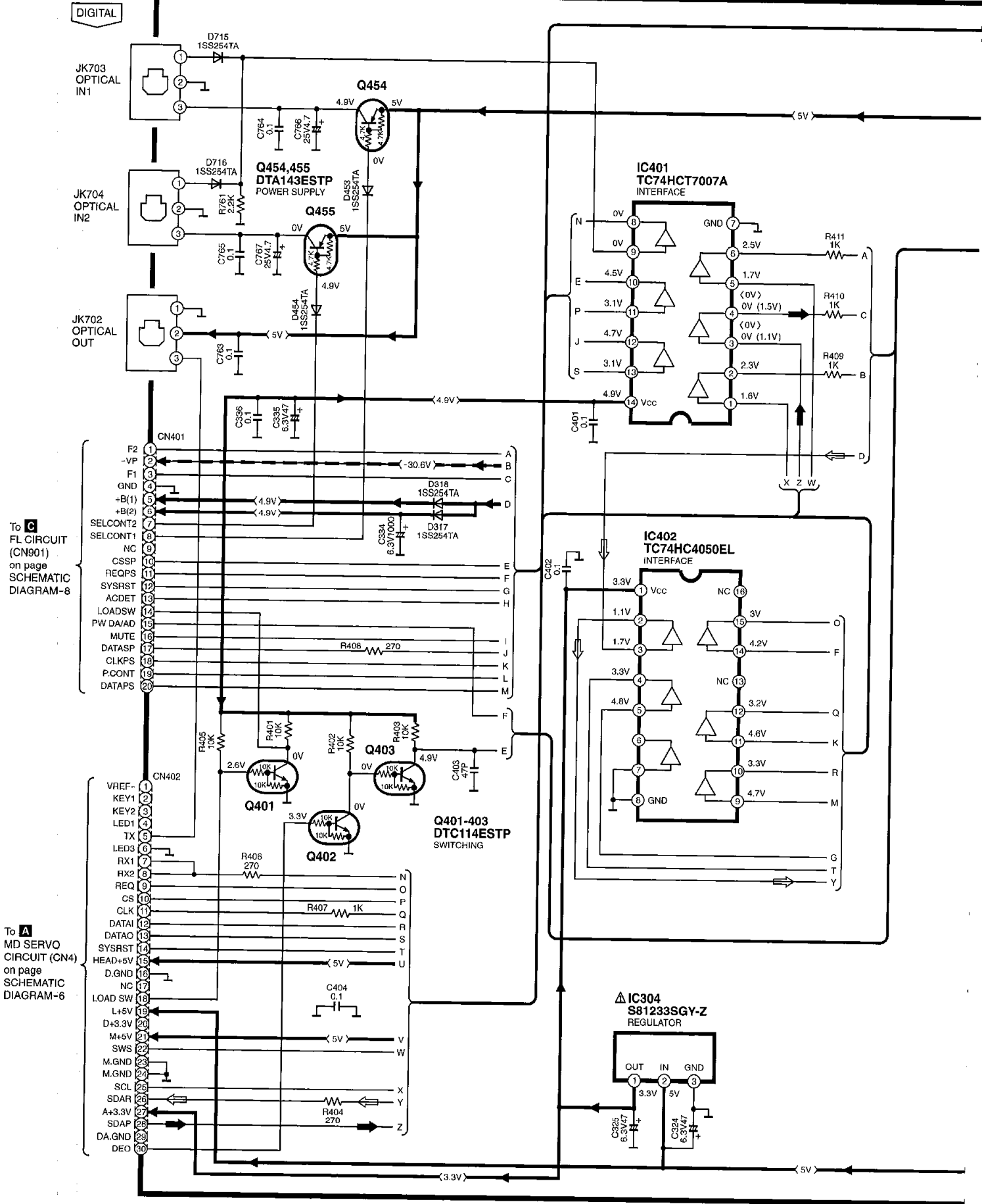
→ : POSITIVE VOLTAGE LINE    ← : NEGATIVE VOLTAGE LINE



SCHEMATIC DIAGRAM-9

**E MAIN CIRCUIT**

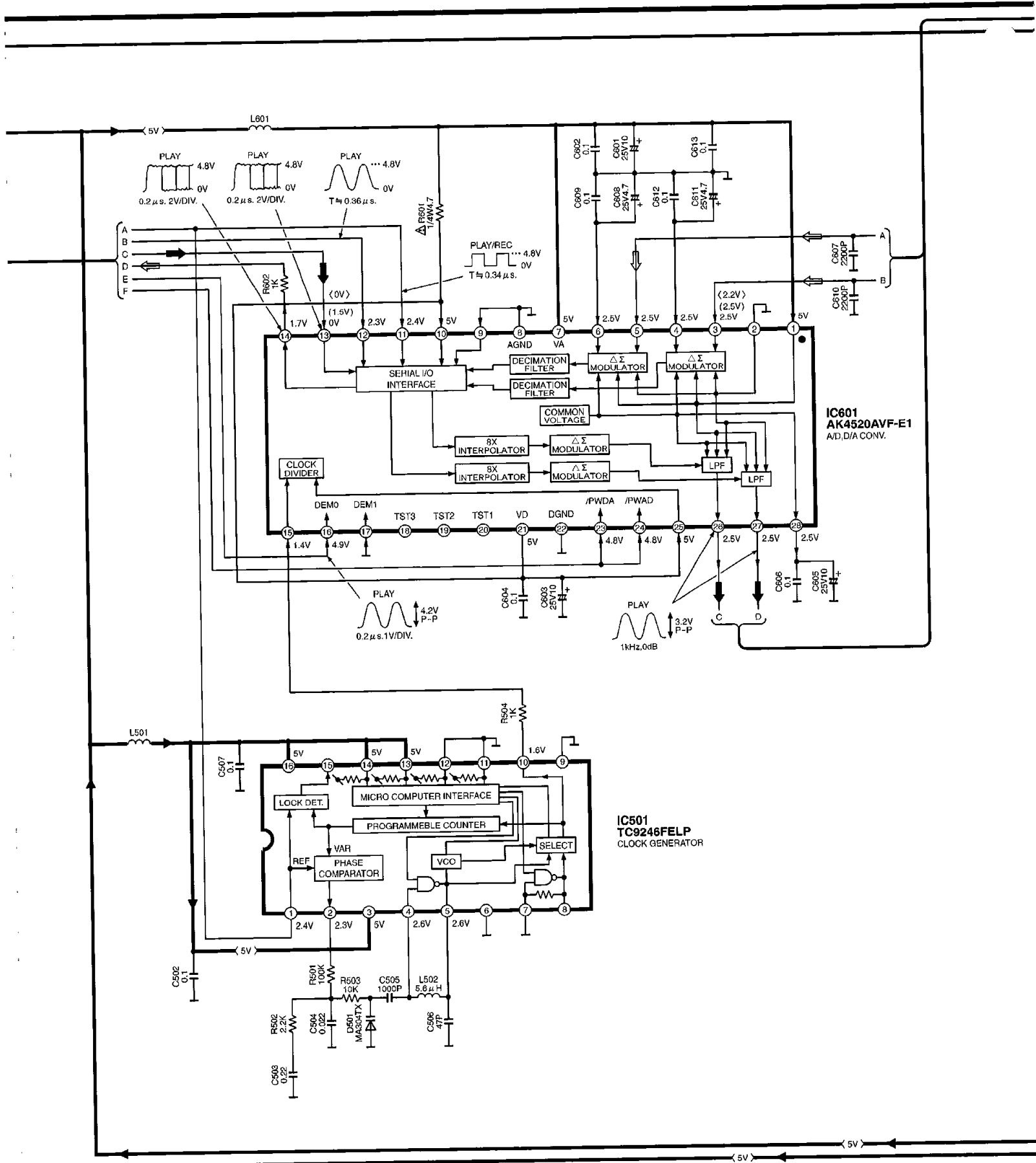
: POSITIVE VOLTAGE LINE  
 : NEGATIVE VOLTAGE LINE  
 : MD PLAY SIGNAL LINE  
 : MD REC SIGNAL LINE



To **C**  
FL CIRCUIT  
(CN901)  
on page  
SCHEMATIC  
DIAGRAM-8

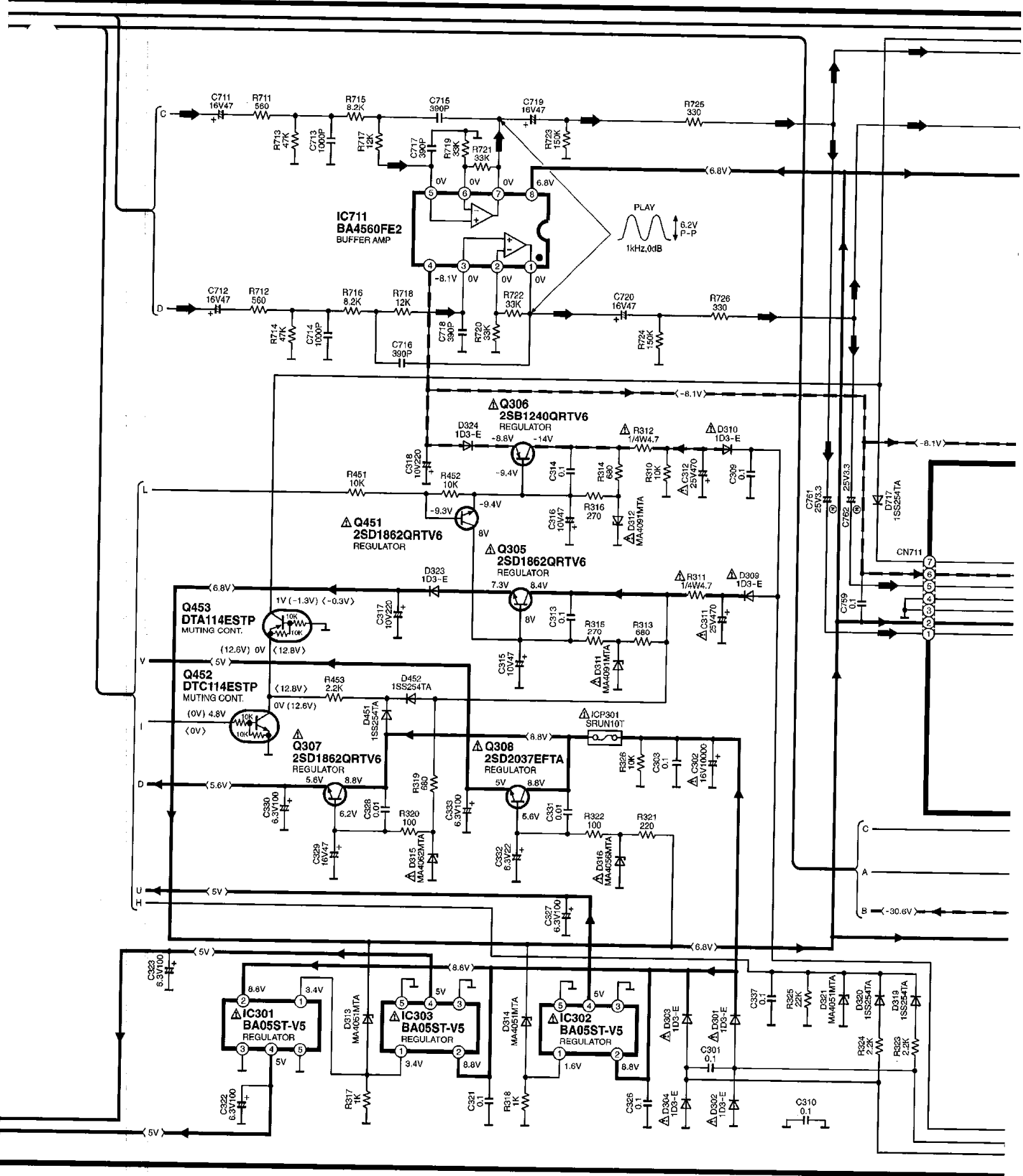
To **A**  
MD SERVO  
CIRCUIT (CN4)  
on page  
SCHEMATIC  
DIAGRAM-6

→ : POSITIVE VOLTAGE LINE    → : MD PLAY SIGNAL LINE    ⇨ : MD REC SIGNAL LINE

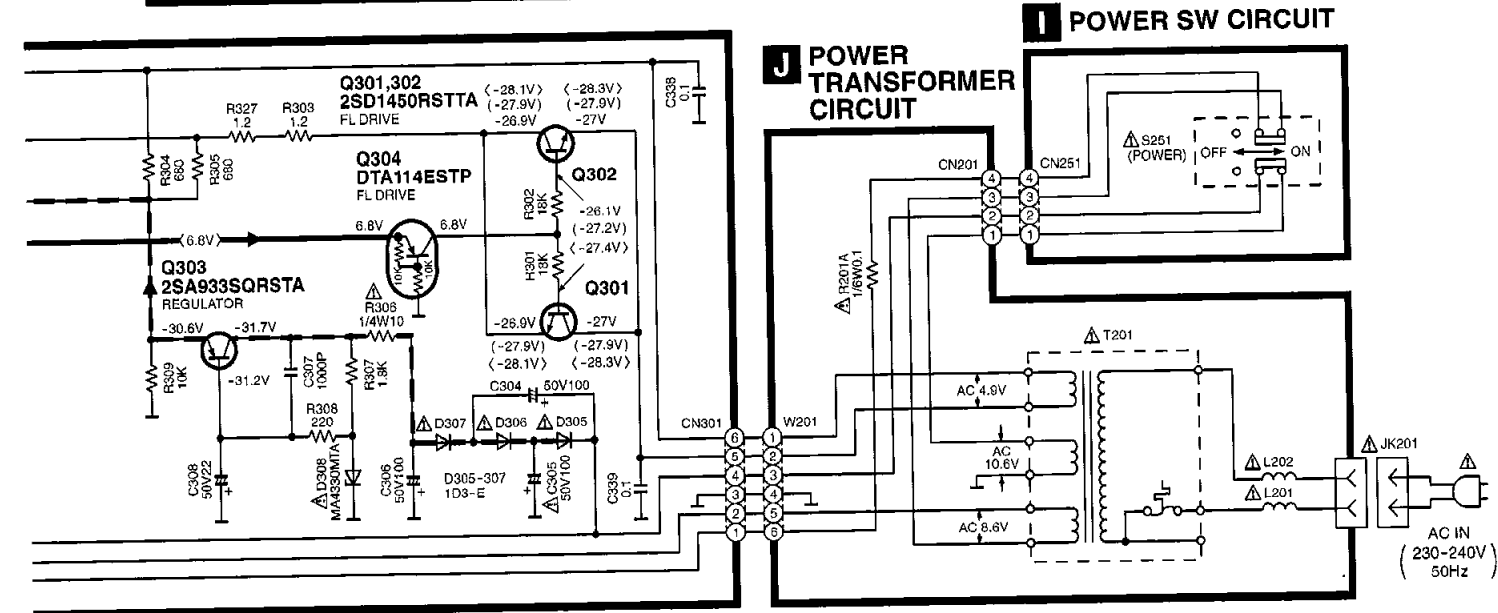
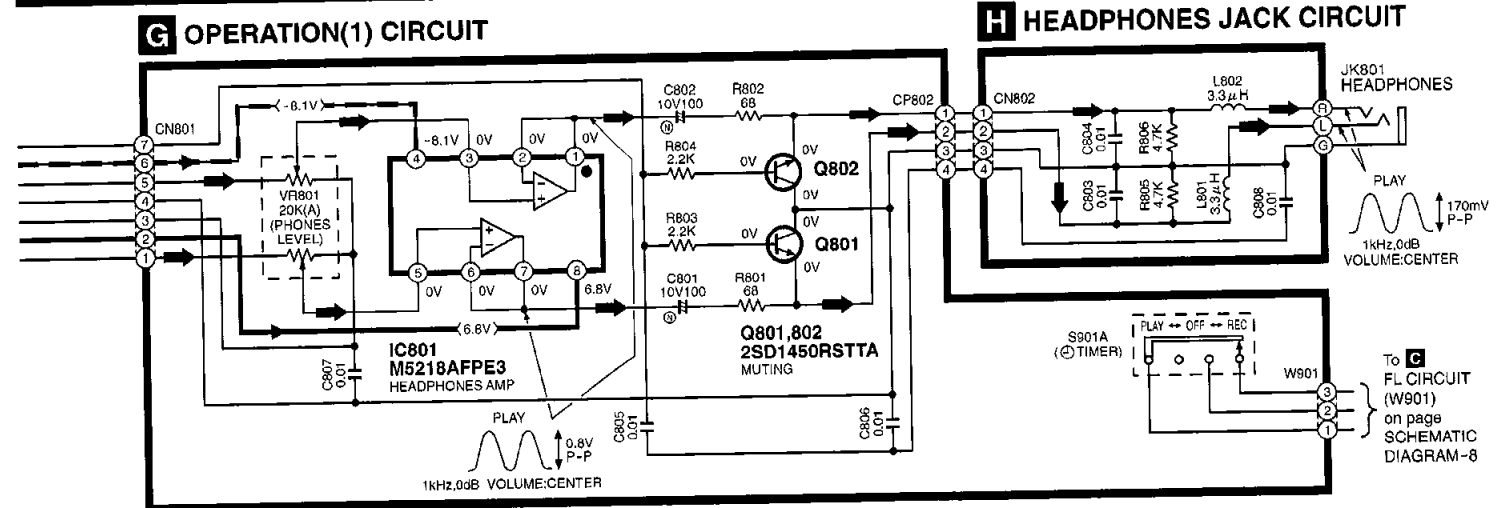
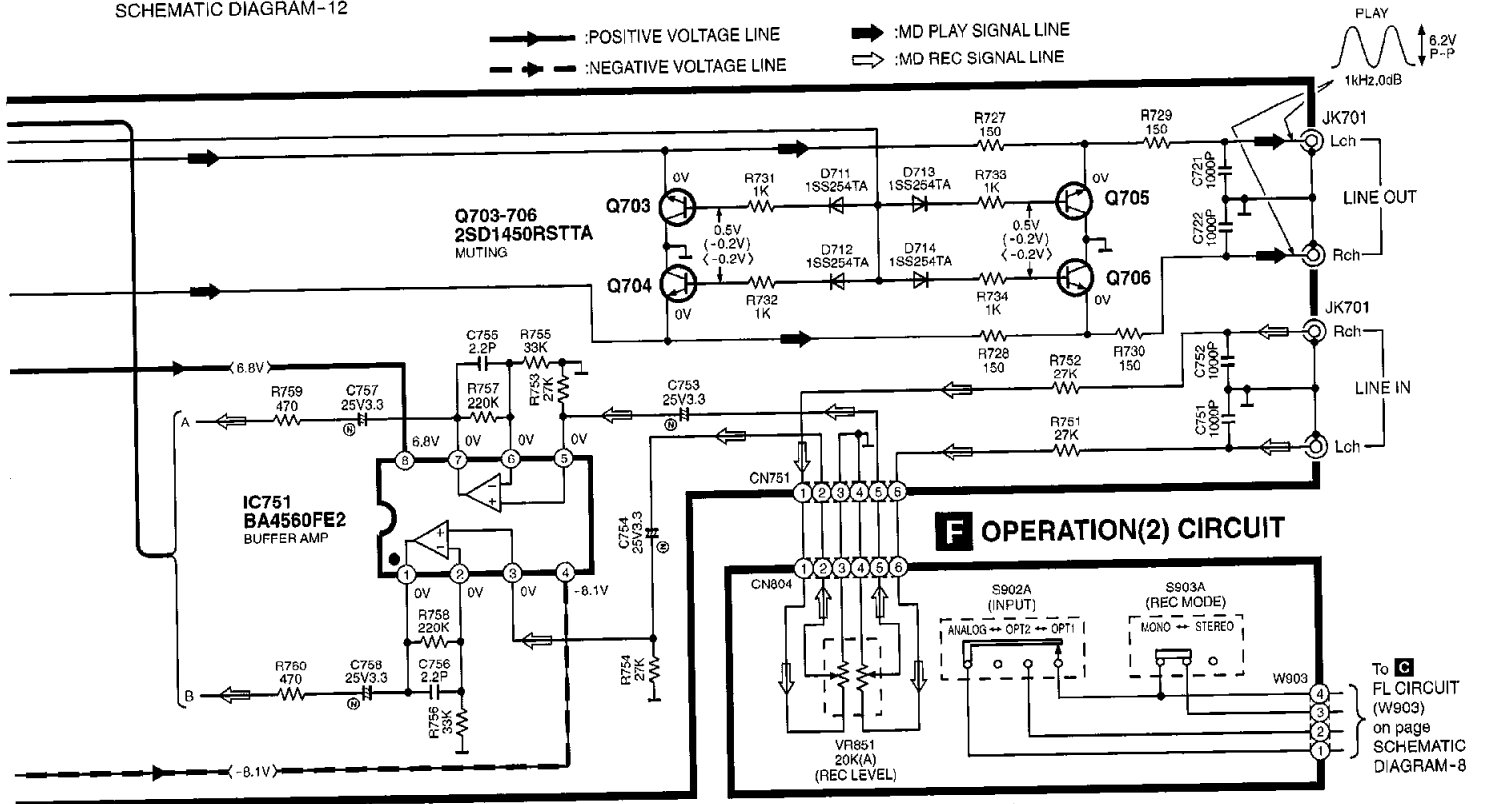


**E** MAIN CIRCUIT

→ : POSITIVE VOLTAGE LINE    - - - - - : NEGATIVE VOLTAGE LINE    → : MD PLAY SIGNAL LINE



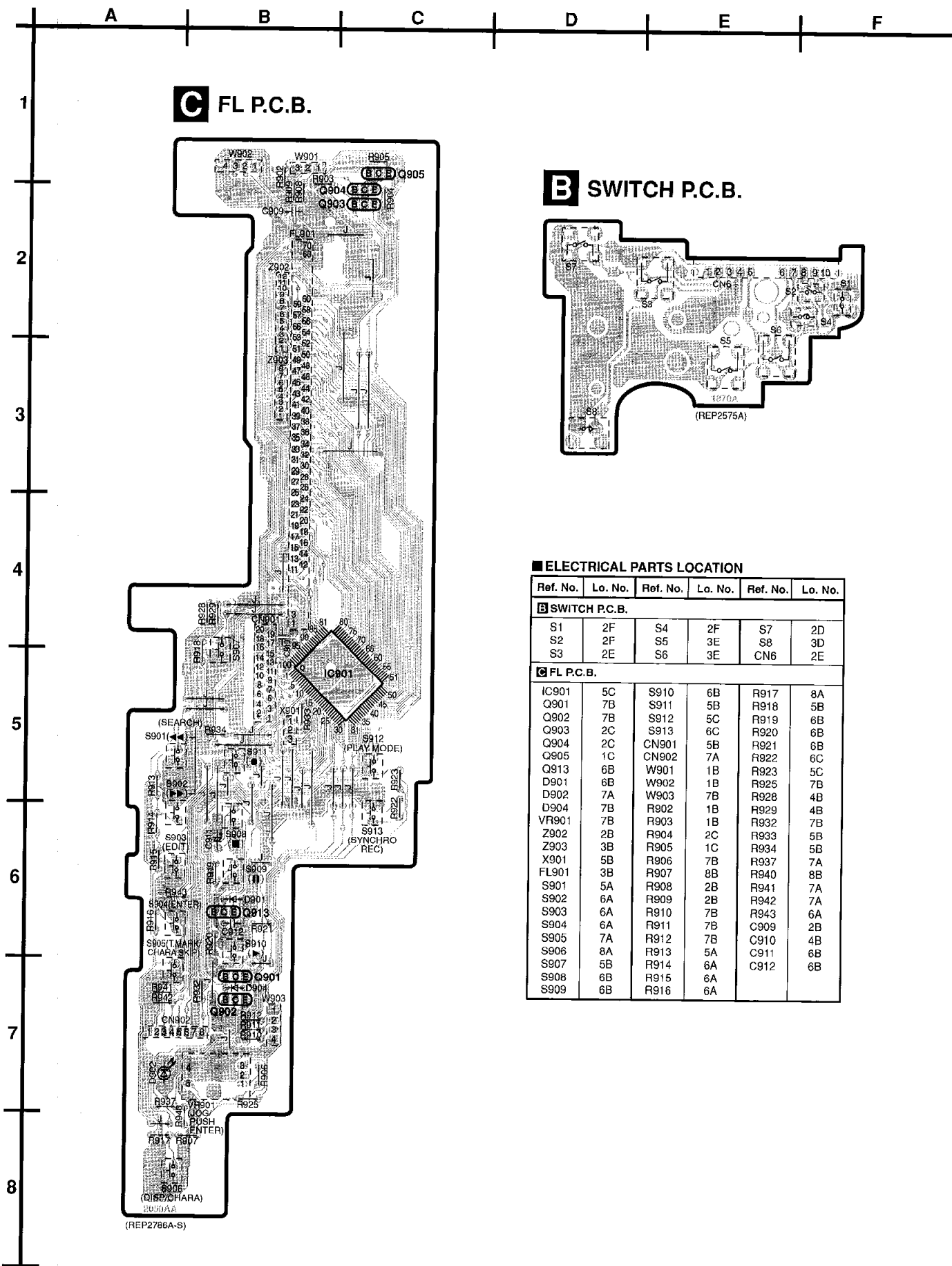
: POSITIVE VOLTAGE LINE  
 : NEGATIVE VOLTAGE LINE  
 : MD PLAY SIGNAL LINE  
 : MD REC SIGNAL LINE



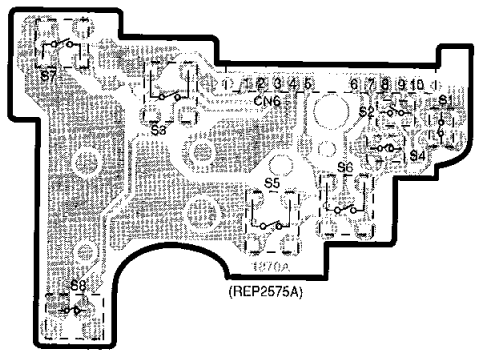


# Printed Circuit Board Diagram

• This circuit board diagram may be modified at any time with the development of new technology.



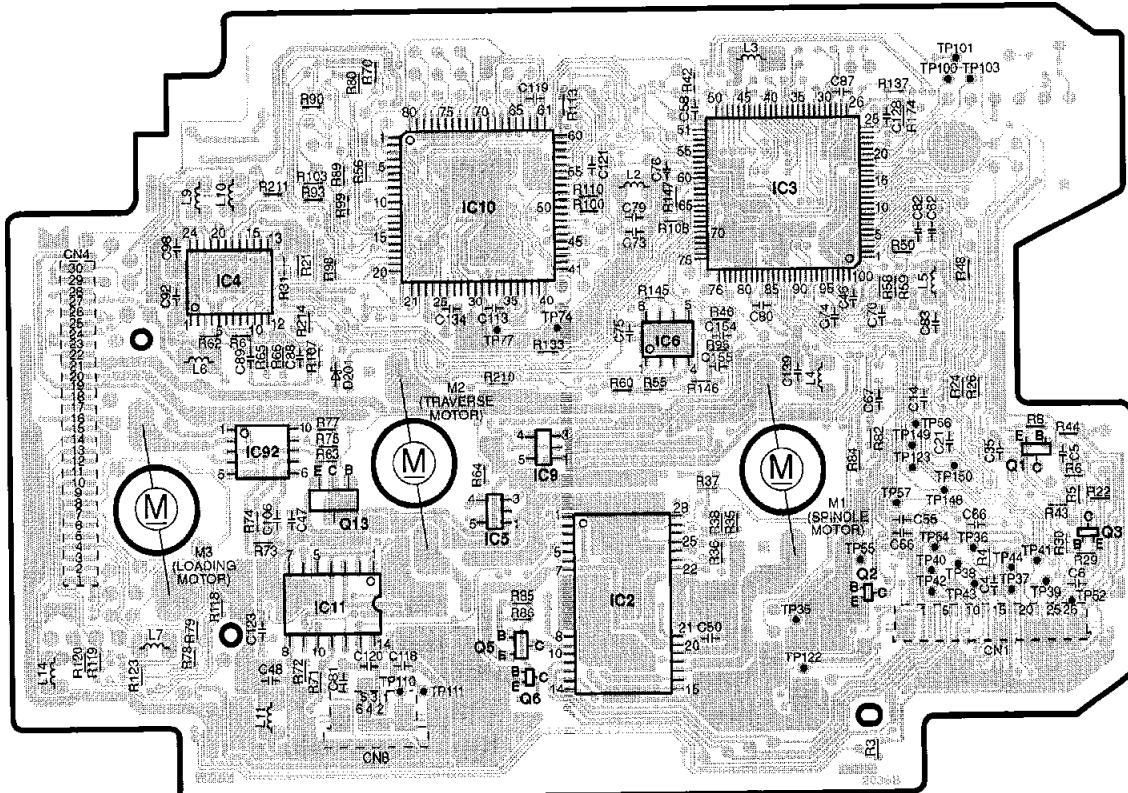
**B SWITCH P.C.B.**



**ELECTRICAL PARTS LOCATION**

Ref. No.	Lo. No.	Ref. No.	Lo. No.	Ref. No.	Lo. No.
<b>B SWITCH P.C.B.</b>					
S1	2F	S4	2F	S7	2D
S2	2F	S5	3E	S8	3D
S3	2E	S6	3E	CN6	2E
<b>C FL P.C.B.</b>					
IC901	5C	S910	6B	R917	8A
Q901	7B	S911	5B	R918	5B
Q902	7B	S912	5C	R919	6B
Q903	2C	S913	6C	R920	6B
Q904	2C	CN901	5B	R921	6B
Q905	1C	CN902	7A	R922	6C
Q913	6B	W901	1B	R923	5C
D901	6B	W902	1B	R925	7B
D902	7A	W903	7B	R928	4B
D904	7B	R902	1B	R929	4B
VR901	7B	R903	1B	R932	7B
Z902	2B	R904	2C	R933	5B
Z903	3B	R905	1C	R934	5B
X901	5B	R906	7B	R937	7A
FL901	3B	R907	8B	R940	8B
S901	5A	R908	2B	R941	7A
S902	6A	R909	2B	R942	7A
S903	6A	R910	7B	R943	6A
S904	6A	R911	7B	C909	2B
S905	7A	R912	7B	C910	4B
S906	8A	R913	5A	C911	6B
S907	5B	R914	6A	C912	6B
S908	6B	R915	6A		
S909	6B	R916	6A		

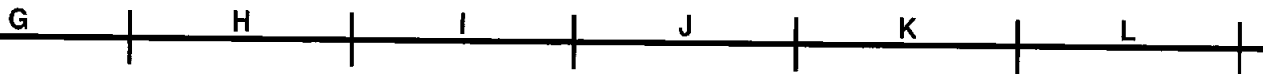
**A MD SERVO P.C.B. (SIDE: A)**



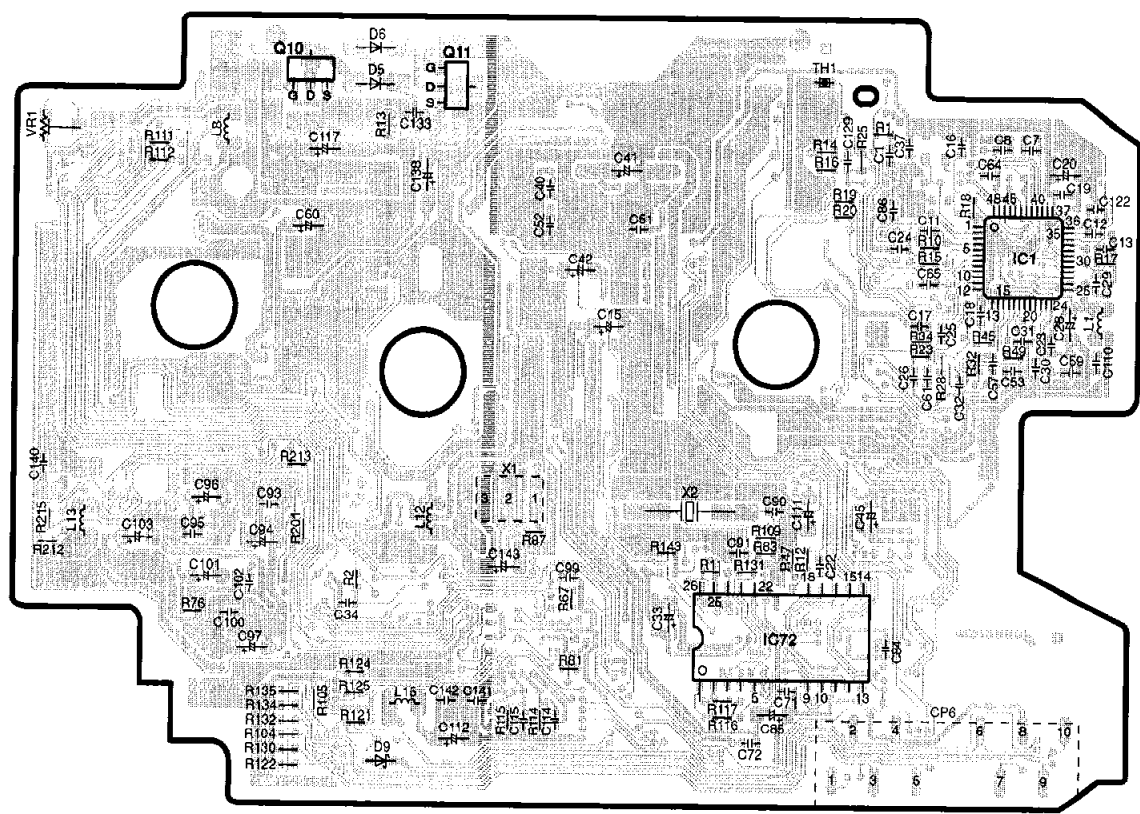
(REP2809A-T)

**ELECTRICAL PARTS LOCATION**

Ref. No.	Lo. No.	Ref. No.	Lo. No.	Ref. No.	Lo. No.	Ref. No.	Lo. No.	Ref. No.	Lo. No.	Ref. No.	Lo. No.
IC2	4D	M1	3D	TP150	3E	R62	3B	R110	2D	C66	4E
IC3	2D	M2	3C	R3	5E	R63	3B	R113	2C	C67	3E
IC4	2B	M3	3B	R4	4E	R64	3C	R118	4B	C70	3E
IC5	4C	TP35	4E	R5	3F	R65	3B	R119	4A	C73	2D
IC6	3D	TP36	4E	R6	3F	R66	3B	R120	4A	C74	3E
IC9	3C	TP37	4E	R8	3F	R70	2C	R123	4B	C75	3D
IC10	2C	TP38	4E	R21	2B	R71	4B	R133	3C	C76	2D
IC11	4B	TP39	4F	R22	3F	R72	4B	R137	2E	C79	2D
IC92	3B	TP40	4E	R24	3E	R73	4B	R145	3D	C80	3D
Q1	3F	TP41	4F	R26	3E	R74	4B	R146	3D	C81	4B
Q2	4E	TP42	4E	R29	4F	R75	3B	R147	2D	C82	2E
Q3	4F	TP43	4E	R30	4F	R77	3B	R174	2E	C83	3E
Q5	4C	TP44	4E	R31	2B	R78	4B	R210	3C	C87	2E
Q6	4C	TP52	4F	R35	4D	R79	4B	R211	2B	C88	3B
Q13	3B	TP54	4E	R36	4D	R80	2C	R214	3B	C89	3B
D201	3B	TP55	4E	R37	3D	R82	3E	C4	4E	C92	3B
L2	2D	TP56	3E	R38	4D	R84	3E	C5	3F	C98	2B
L3	2D	TP57	4E	R42	2D	R85	4C	C6	4F	C106	4B
L4	3E	TP74	3C	R43	4F	R86	4C	C14	3E	C113	3C
L5	3E	TP77	3C	R44	3F	R89	2C	C21	3E	C118	4C
L6	3B	TP100	2E	R46	3D	R90	2B	C35	3E	C119	2C
L7	4B	TP101	2E	R48	2E	R93	2B	C46	3E	C120	4C
L9	2B	TP103	2E	R50	2E	R95	3D	C47	4B	C121	2D
L10	2B	TP110	4C	R55	3D	R98	2B	C48	4B	C123	4B
L11	4B	TP111	4C	R56	2C	R99	2C	C50	4D	C128	2E
L14	4A	TP122	4E	R58	3E	R100	2D	C55	4E	C134	3C
CN1	4E	TP123	3E	R59	3E	R103	2B	C56	4E	C139	3E
CN4	3A	TP148	3E	R60	3D	R107	3B	C58	2D	C154	3D
CN8	4C	TP149	3E	R61	3B	R108	2D	C62	2E	C155	3D



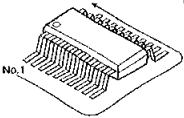
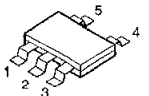
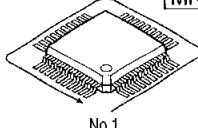
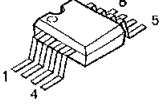
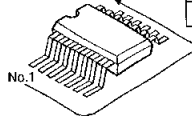
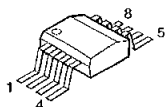
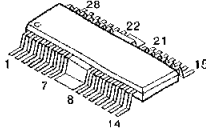
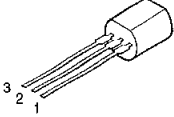
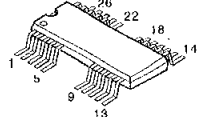
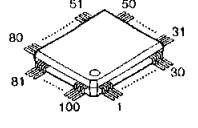
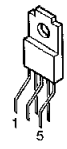
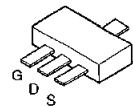
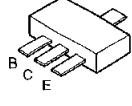
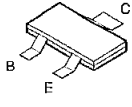

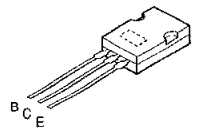
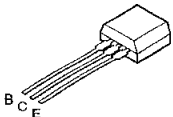
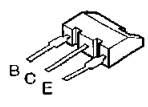
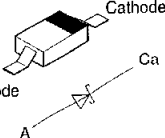
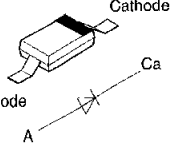
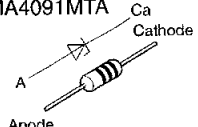
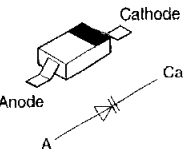
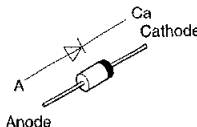
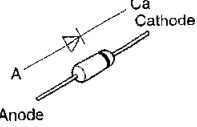
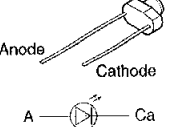
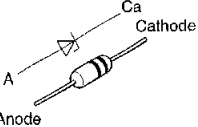
**A** MD SERVO P.C.B. (SIDE:B)



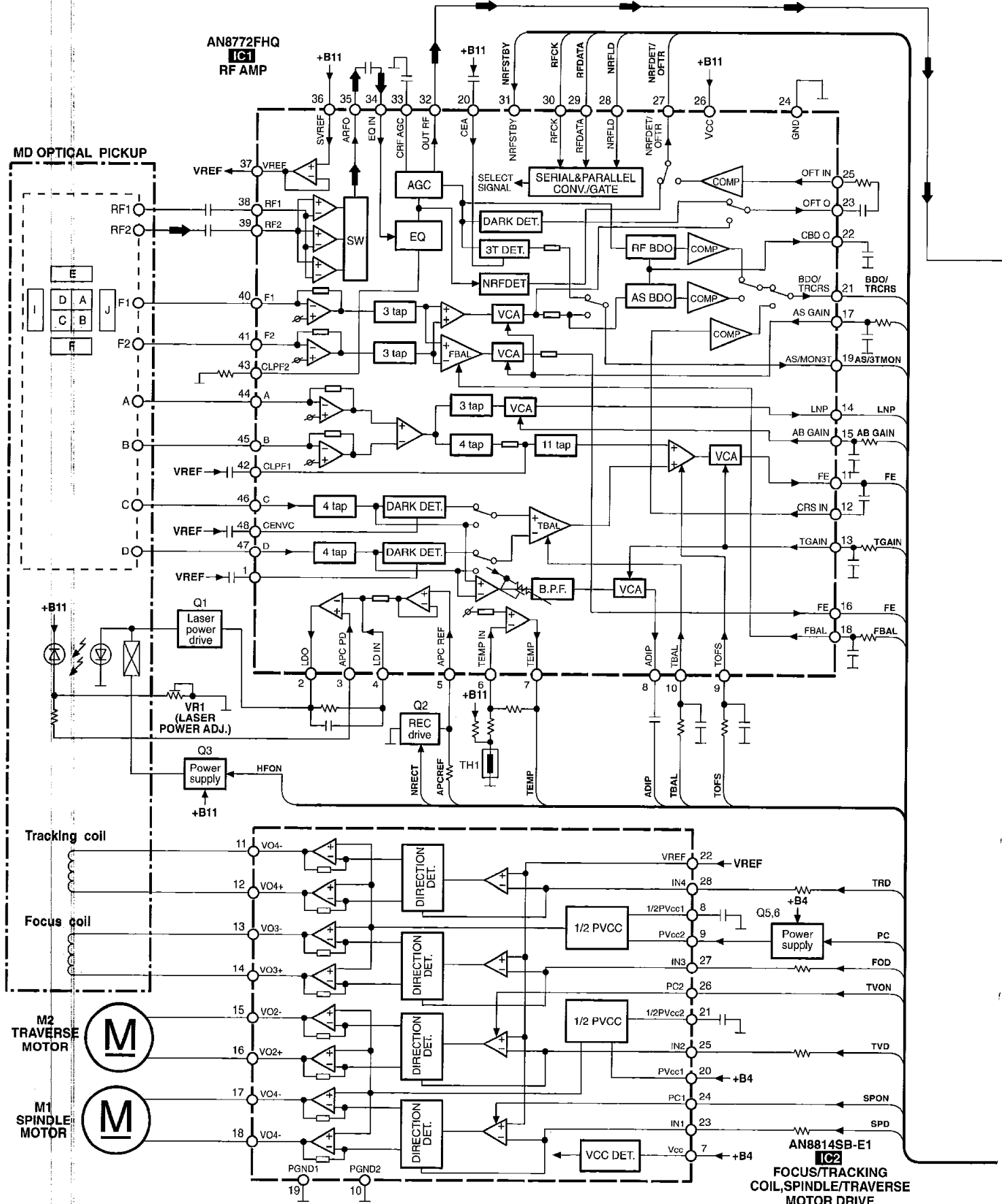
**■ ELECTRICAL PARTS LOCATION**

Ref. No.	Lo. No.	Ref. No.	Lo. No.	Ref. No.	Lo. No.	Ref. No.	Lo. No.	Ref. No.	Lo. No.	Ref. No.	Lo. No.
IC1	2L	R14	2K	R111	2H	C11	2K	C41	2J	C97	4H
IC72	4J	R15	2K	R112	2H	C12	2L	C42	2J	C99	4J
Q10	2H	R16	2K	R114	4I	C13	2L	C45	3K	C100	4H
Q11	2I	R17	2L	R115	4I	C15	3J	C51	2J	C101	4H
D5	2I	R18	2K	R116	4J	C16	2K	C52	2I	C102	4H
D6	1I	R19	2K	R117	4J	C17	3K	C53	3L	C103	4H
D9	5I	R20	2K	R121	4I	C18	3K	C57	3K	C110	3L
VR1	2G	R23	3K	R122	5H	C19	2L	C59	3L	C111	3K
TH1	2K	R25	2K	R124	4I	C20	2L	C60	2H	C112	4I
L1	3L	R28	3K	R125	4I	C22	4K	C61	3K	C114	4I
L8	2H	R32	3K	R130	5H	C23	3L	C64	2K	C115	4I
L12	3I	R34	3K	R131	4J	C24	2K	C65	2K	C117	2H
L13	4G	R45	3K	R132	4H	C25	3K	C71	4K	C122	2L
L15	4I	R47	4K	R134	4H	C26	3K	C72	4J	C129	2K
X1	3I	R49	3L	R135	4H	C28	3L	C84	4K	C133	2I
X2	3J	R67	4J	R143	4J	C29	2L	C85	4J	C138	2I
CP6	5K	R76	4H	R201	4H	C30	3L	C86	2K	C140	3G
R1	2K	R81	4J	R212	4G	C31	3L	C90	3J	C141	4I
R2	4I	R83	4J	R213	3H	C32	3K	C91	4J	C142	4I
R10	2K	R87	4I	R215	4G	C33	4J	C93	3H	C143	4I
R11	4J	R104	4H	C1	2K	C34	4I	C94	4H		
R12	4K	R105	4H	C7	2L	C37	2K	C95	4H		
R13	2I	R109	4J	C8	2K	C40	2I	C96	3H		

# ■ Type Illustration of IC's Transistors and Diodes

 <table border="1" data-bbox="297 199 545 304"> <tr><td>AK4518VF-E2</td><td>24PIN</td></tr> <tr><td>AK4520AVF-E1</td><td>28PIN</td></tr> <tr><td>LB1830MS-TLM</td><td>10PIN</td></tr> <tr><td>M5218AFPE3</td><td>8PIN</td></tr> </table>	AK4518VF-E2	24PIN	AK4520AVF-E1	28PIN	LB1830MS-TLM	10PIN	M5218AFPE3	8PIN	<p>RN5RG33AA-TL RN5RZ26BA-TR</p> 	<table border="1" data-bbox="966 178 1230 252"> <tr><td>AN8772FHQ</td><td>48PIN</td></tr> <tr><td>MN101DF03DAA</td><td>80PIN</td></tr> <tr><td>MN66616RA1</td><td>100PIN</td></tr> </table> 	AN8772FHQ	48PIN	MN101DF03DAA	80PIN	MN66616RA1	100PIN	<p>BA4560FE2</p> 
AK4518VF-E2	24PIN																
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 <table border="1" data-bbox="297 420 545 525"> <tr><td>TC74HCT00AFL</td><td>14PIN</td></tr> <tr><td>TC74HCT7007A</td><td>14PIN</td></tr> <tr><td>TC74HC4050EL</td><td>16PIN</td></tr> <tr><td>TC9246FELP</td><td>16PIN</td></tr> </table>	TC74HCT00AFL	14PIN	TC74HCT7007A	14PIN	TC74HC4050EL	16PIN	TC9246FELP	16PIN	<p>TC7W04FTE12L</p> 	<p>AN8814SB-E1</p> 	<p>S81233SGY-Z</p> 	<p>MNV4400-T8T</p> 					
TC74HCT00AFL	14PIN																
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TC74HC4050EL	16PIN																
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<p>M30218MAA102</p> 	<p>BA05ST-V5</p> 	<p>2SJ278MYTR 2SK1764KYTR</p> 	<p>2SB1121ST-TD</p> 	<p>2SB1295-6-TB 2SB1462STX DTC114YETL</p> 	<p>2SD1450RSTTA</p> 												
<p>2SD2037EFTA</p> 	<p>2SA933SQRSTA DTA114ESTP DTA143ESTP DTC114ESTP</p> 	<p>2SB1240QRTV6 2SD1862QRTV6</p> 	<p>MA728TX</p> 	<p>SC80209TE12R</p> 													
<p>MA4051MTA MA4056MTA MA4062MTA MA4091MTA</p> 	<p>MA304TX</p> 	<p>1D3-E</p> 	<p>1SS254TA</p> 	<p>SLR325MCT31 SLR325VCT31</p> 	<p>MA4330MTA</p> 												

# Wiring Connection Diagram



● IC3 (M66616RA1): ATRAC Encoder/Decoder, Servo Signal Processor

Pin No.	Terminal Name	I/O	Function
1	ADIP	I	ADIP FM signal input terminal
2	LNP	I	Lens position signal input
3	FE	I	Focus error signal input terminal
4	TE	I	Tracking error signal input terminal
5	AS	I	AS signal input
6	DRMONI	I	Drive voltage monitor input
7	BAT	I	Battery power supply terminal
8	AMONI	-	Servo analog monitor signal output (Not used, open)
9	VREFI	I	Reference voltage input terminal
10	TOFS	O	Tracking off-set adjustment output
11	FBAL	O	Focus balance adjustment output
12	TBAL	O	Tracking balance adjustment output
13	TGAIN	O	TE error gain adjustment output
14	ASGAIN	O	Main beam amp gain adjustment output
15	ABGAIN	O	APP adjustment output
16	AV <sub>DD1</sub>	I	Power supply terminal
17	AV <sub>SS1</sub>	-	GND terminal
18	FOD	O	Focus drive signal output terminal
19	TRD	O	Tracking drive signal output terminal
20	TVD	O	Traverse motor drive signal output terminal
21	SPD	O	Spindle motor drive signal output terminal
22	SPON	O	Drive IC spindle ON signal output terminal
23	TVON	O	Drive IC traverse ON signal output terminal
24	DV <sub>DD0</sub>	I	Power supply terminal
25	FG	I	FG input terminal
26	NRECT	O	Rec/Play switching signal output
27	IVDD2	-	Power supply for I/O pad
28	IVDD0	-	Power supply for I/O pad

Pin No.	Terminal Name	I/O	Function
29	DV <sub>SS0</sub>	-	GND terminal
30~32	RAD12~10	-	DRAM address output terminal (Not used, open)
33~42	RAD9~0	O	DRAM address output terminal
43~46	RDT3~0	I/O	DRAM data input/output terminal
47	NRAS	O	DRAM row address strobe output terminal
48	NCAS	O	DRAM column address strobe output terminal
49	NWE	O	DRAM write enable output terminal
50	NRST	I	Reset signal input
51	SELAD	I	MSP/MDA,I/F address select input terminal ("H" : Address)
52	SSCK	I	MSP/MDA,I/F clock input terminal
53	SSDW	I	MSP/MDA,I/F write data input terminal
54	SSDR	O	MSP/MDA,I/F read data output terminal
55	MDISY	O	Leader synchronous signal output
56	SCTSY	O	ADIP synchronous noise output terminal
57	SGSYNC	O	Frame synchronous signal output terminal
58	DV <sub>DD1</sub>	I	Power supply terminal
59	IVDD1	-	Power supply for I/O pad
60	DV <sub>SS1</sub>	-	GND terminal
61	FS384	O	384 Fs output terminal
62	SCL	O	Bit clock output terminal
63	SWS	O	Word clock output terminal
64	SDAP	O	Audio data output terminal
65	SDAR	I	Audio data input terminal
66	LRCK	I	CD word clock input terminal
67	BCK	I	CD bit clock input terminal
68	DATA	I	CD data input terminal
69	TX	O	Digital audio interface signal output terminal
70	RX1	I	Digital audio interface signal 1 input terminal

Pin No.	Terminal Name	I/O	Function
71	RX2	I	Digital audio interface signal 2 input terminal
72	NREFM	-	EFM modulation inverted output (Not used, open)
73	REFM	O	EFM modulation output terminal
74	MONI3	-	Monitor signal output (Not used, open)
75	MONI2	-	Monitor signal output (Not used, open)
76	MONI1	-	Monitor signal output (Not used, open)
77	MONI0	-	Monitor signal output (Not used, open)
78	TS3	-	Reserved (Not used, connected to GND)
79	TS2	-	Reserved (Not used, connected to GND)
80	TS1	-	Reserved (Not used, connected to GND)
81	TS0	-	Reserved (Not used, connected to GND)
82	EXSYSCK	-	External system clock input (Not used, connected to GND)
83	DV <sub>DD2</sub>	I	Power supply terminal
84	XI	I	Crystal oscillator (16.9344MHz)
85	X0	O	

Pin No.	Terminal Name	I/O	Function
86	VDss2	-	GND terminal
87	RFDAT	O	RF serial data output
88	RFCK	O	RF serial clock output
89	NRFLD	O	RF serial load output
90	TRCRS	I	Track cross input terminal
91	OFTR	I	Off-track signal input terminal
92	APCD	O	Laser power PWM output
93	EXEFMCK	I	External FM clock input (Not used, connected to GND via resistor)
94	PEFM1	O	EFM loop filter output
95	EFMIREF	I	EFM PLL reference current input
96	EFMPLL	O	EFM PLL filter output
97	PEEMS	I	EFM signal input
98	AV <sub>DD0</sub>	I	Power supply terminal
99	AVss0	-	GND terminal
100	TEFSEL	-	Not used, open

• **Adjustment procedure**

**Note:** There are two methods of adjusting the player, either by using a laser power meter or by using a cartridge type laser power meter.

1. With no MD loaded in the player, press "1" on the player's remote control. "RAM LASER" will be displayed to indicate the read power adjustment mode.
2. If using a laser power meter, slide open the sensor cover (see Fig. 1).
3. If using a laser power meter, position the sensor directly above the optical pickup (see Fig. 2).  
If using a cartridge type laser power meter, load the cartridge into the MD mechanism (see Fig. 3).
4. Confirm that the reading of the laser power meter or cartridge type laser power meter is within the specified range. If it is not within the specified range, adjust by turning **VR1** (see Fig. 4).

**Specified range (read power): 600  $\mu$ W or lower**

**Caution:**

- Proceeding on to the subsequent adjustment procedure with the read power exceeding 600  $\mu$ W will result in damage to the optical pickup.

5. Press "2" on the player's remote control. "WRITE LASER" will be displayed to indicate the write power adjustment mode.
6. Confirm that the reading of the laser power meter or cartridge type laser power meter is within the specified range. If it is not within the specified range, adjust by turning **VR1** (see Fig. 4).

**Specified range (write power): 4.8 $\pm$ 0.1 mW**

**Caution:**

- Do not allow the write power to even momentarily reach or exceed 5.5 mW. Doing so will result in damage to the optical pickup.

7. Press "3" on the player's remote control. "ROM LASER" will be displayed to indicate the ROM data confirmation mode.
8. Confirm that the reading of the laser power meter or cartridge type laser power meter is within the specified range.

**Specified range (ROM data laser power): 540 ~ 660  $\mu$ W**

9. Press "1" on the player's remote control. "RAM LASER" will be displayed to indicate the RAM data confirmation mode.
10. Confirm that the reading of the laser power meter or cartridge type laser power meter is within the specified range.

**Specified range (RAM data laser power): 540 ~ 660  $\mu$ W**

- \* If the reading in either step 8 or 10 above is not within the specified range, first switch off the power, and then reset the unit to the adjustment mode and repeat the adjustment procedure.

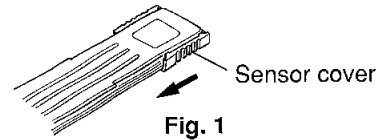


Fig. 1

**Caution:**

Do not allow the laser power meter to come in contact with either the optical pickup or the magnetic head.

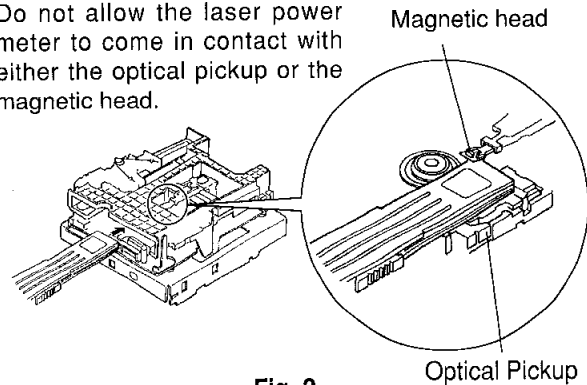


Fig. 2

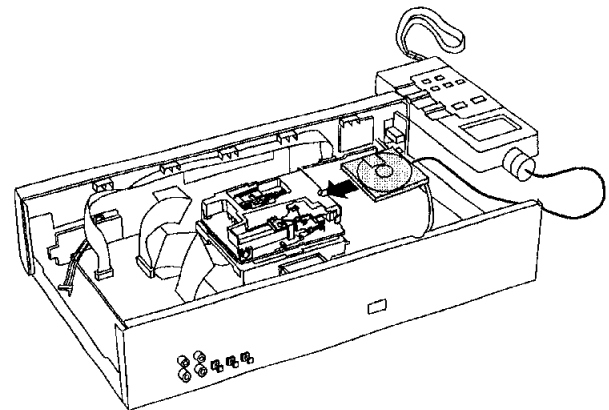


Fig. 3

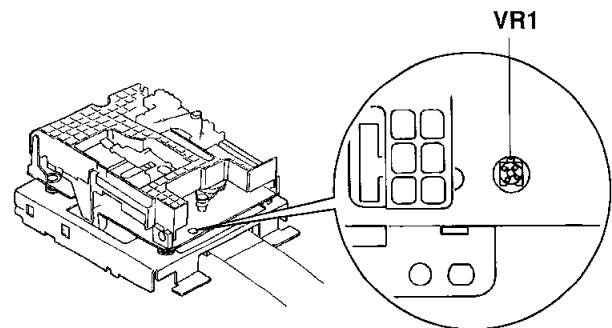


Fig. 4



# Replacement Parts List



**Notes:** Important safety notice:  
 Components identified by  $\Delta$  mark have special characteristics important for safety. Furthermore, special parts which have purposes of fire-(resistors), etc. are used. When replacing any of components, be sure to use only manufacturer's specified parts shown in the parts list.  
 \* The parenthesized indications in the Remarks columns specify the areas. (Refer to the cover page for area.)  
 \* ALL parts are supplied by MESA.  
 \* [MAVD] indicates in Remarks columns parts that are supplied by MAVD.  
 \* The "<IA> <IB> <IC> <ID> <IE>" marks in Remarks indicate language of instruction manual.  
 <IA>: English, Spanish, Swedish  
 <IB>: Germany, Italian, French  
 <IC>: English  
 <ID>: Russian, Polish, Czech  
 <IE>: Dutch, Danish

Ref.No.	Part No.	Part Name & Description	Pcs	Remarks
1	RHD30035-K	SCREW	4	
2	RKM0152-K	TOP CABINET	1	[MAVD]
3	XTBS3+8JFZ1	SCREW	1	
4	REX0945	WIRE ASS'Y	1	[MAVD]
5	REZ1159	FLAT CABLE (30P)	1	[MAVD]
6	REZ1160	FLAT CABLE (20P)	1	[MAVD]
7	RHD30053	SCREW	3	
8	RKA0040B-K1	FOOT	4	
9	RYF0501-Q	DOOR UNIT	1	[MAVD]
9-1	RGK1111-K	NUT	4	[MAVD]
9-2	RHD26033	SCREW	4	[MAVD]
9-3	XTS2+4GFZ	SCREW	4	
10	RDG0449	GEAR	2	[MAVD]
11	RYP859Z-K	FRONT PANEL ASS'Y	1	[MAVD]
12	RGK0977-1S	MD LID	1	[MAVD]
13	RGK1112-S	ORNAMENT	1	[MAVD]
14	RGK1113-S	MD SLOT ORNAMENT	1	[MAVD]
15	RGU0890-1K	BUTTON,POWER	1	[MAVD]
16	RGU1709-K	BUTTON,MAIN	1	[MAVD]
17	RGU1712-K	BUTTON,OPEN	1	[MAVD]
18	RGU1714-S	BUTTON,PLAY MODE	1	[MAVD]
19	RGV0112-S	KNOB,SLIDE	3	[MAVD]
20	RGW0308-K	KNOB,JOG	1	[MAVD]
21	RGW0310-S	KNOB,VOLUME	2	[MAVD]
22	RHD20010	SCREW	1	
23	RHD26021	SCREW	14	
24	RHD26034	SCREW	3	[MAVD]
25	RHN70002	NUT	1	
26	RMB0514	SPRING	1	
27	RKG0009	MAGNET	1	
28	RME0284	SPRING	1	[MAVD]
29	XTBR3+20JFZ	SCREW	2	
30	XTBS3+8JFZ1	SCREW	15	
31	XTB3+10JFZ	SCREW	4	
101	RHD17021	SCREW	1	
102	RHD17022	SCREW	1	
103	RMC0348	SPRING	1	
104	RMC0349	SPRING	1	
105	RML0515	HEAD GUIDE	1	
106	RMQ0750	BASE	1	
107	RMQ0751	NUT PLATE	1	
108	RMS0611	SHAFT	1	
109	RXJ0021	GUIDE SHAFT	1	
110	RXX0249	CHASSIS	1	
110-1	RDV0055	BELT	1	
110-2	REM0077	MOTOR 1	1	
110-3	REM0078	MOTOR 2	1	
110-4	RMB0548	SPRING	1	
110-5	RMQ0752	DETECTOR PIN 1	1	
110-6	RMQ0753	DETECTOR PIN 2	2	
110-7	XQN17+C25FZ	SCREW	4	
110-8	XYC2+FF105	SCREW	1	
111	RAF1700A	OPTICAL PICK UP	1	
112	XTW2+6S	SCREW	1	
113	RHD20053	SCREW	4	

Ref.No.	Part No.	Part Name & Description	Pcs	Remarks
114	RMB0504	SPRING	4	
115	RMG0447-K	DAMPER RUBBER	4	
116	XTN17+6GFZ	SCREW	1	
117	RXQ0558	HOLDER	1	
118	RED0047-1	MAGNETIC HEAD	1	
A1	EUR645272	REMOTE CONTROLLER	1	[MAVD]
A1-1	UR64EC1987B	BATT. COVER	1	
$\Delta$ A2	RJA0043-C	AC POWER CORD	1	(E,EG)[MAVD]
$\Delta$ A2	RJA0044-C	AC POWER CORD	1	(EB)[MAVD]
A3	RJL1X007B08	OPTICAL CABLE	1	[MAVD]
A4	RJL2P004B08	PIN CORD	2	
A5	RQA0117	WARRANTY CARD	1	
A6	RQCB0169	SERVICE CENTER LIST	1	
A7	RQT4792-D	OPERATING INSTRUCTIONS	1	(EG)<IA>[MAVD]
A8	RQT4794-E	OPERATING INSTRUCTIONS	1	(E)<IB>[MAVD]
A9	RQT4796-B	OPERATING INSTRUCTIONS	1	(EB)<IC>[MAVD]
A10	RQT4793-H	OPERATING INSTRUCTIONS	1	(EG)<ID>[MAVD]
A11	RQT4795-R	OPERATING INSTRUCTIONS	1	(E)<IE>[MAVD]
C1	ECUV1H221KBV	50V 220P	1	
C4	ECUV0J105ZFV	6.3V 1U	1	
C5	ECUVNA224KBV	10V 0.22U	1	
C6	ECUV0J105ZFV	6.3V 1U	1	
C7,C8	ECUVNA224KBV	10V 0.22U	2	
C11	ECUV1C223KBV	16V 0.022U	1	
C12	ECUV0J474KBV	6.3V 0.47U	1	
C13	ECUV1C393KBV	16V 0.039U	1	
C14	ECUV1H102KBV	50V 1000P	1	
C15	ECST0GY106RR	4V 10U	1	
C16	ECUV1H181KV	50V 180P	1	
C17	ECUV1H332KBV	50V 3300P	1	
C18	ECUV1H562KBV	50V 5600P	1	
C19	ECUVNC104ZFV	16V 0.1U	1	
C20	ECST0GY106RR	4V 10U	1	
C21	ECUV1H822KBV	50V 8200P	1	
C22	ECUV1H102KBV	50V 1000P	1	
C23	ECUVNC104ZFV	16V 0.1U	1	
C24	ECUV1H102KBV	50V 1000P	1	
C25	ECUV1C393KBV	16V 0.039U	1	
C26	ECUV1H472KBV	16V 4700P	1	
C28	ECST0GY226RR	4V 22U	1	
C29	ECUV1H332KBV	50V 3300P	1	
C30	ECUV1E123KBV	25V 0.012U	1	
C31,32	ECUV1H102KBV	50V 1000P	2	
C33	ECST0GY106RR	4V 10U	1	
C34,35	ECUV1H102KBV	50V 1000P	2	
C37	ECUV1H181KV	50V 180P	1	
C40	ECUVNC104ZFV	16V 0.1U	1	
C41	ECEV0JA331P	6.3V 330U	1	
C42	ECST0GY106RR	4V 10U	1	
C45	ECST0GY106RR	4V 10U	1	
C46	ECUVNC104ZFV	16V 0.1U	1	
C47	ECUV0J105ZFV	6.3V 1U	1	
C48	ECUVNC104ZFV	16V 0.1U	1	
C50	ECUVNC104ZFV	16V 0.1U	1	
C51,52	ECUV0J105ZFV	6.3V 1U	2	
C53	ECUV1H332KBV	50V 3300P	1	
C55-58	ECUV1H102KBV	50V 1000P	4	
C59	ECUV1C823KBV	16V 0.082U	1	
C60	ECEV1CA100NR	16V 10U	1	
C61	ECUV0J334KBV	16V 0.33U	1	
C62	ECUV1H221KBV	50V 220P	1	
C64	ECUV1E153KBV	25V 0.015U	1	
C65	ECUV1C104KBV	16V 0.1U	1	
C66	ECUV1C823KBV	16V 0.082U	1	
C67	ECUV1H392KBV	50V 3900P	1	
C70	ECUV1E123KBV	25V 0.012U	1	
C71-76	ECUVNC104ZFV	16V 0.1U	6	
C79,80	ECUVNC104ZFV	16V 0.1U	2	
C81	ECUV1H560JCV	50V 56P	1	
C82	ECUV1C473KBV	16V 0.047U	1	
C83,84	ECUVNC104ZFV	16V 0.1U	2	
C85	ECST0GY106RR	4V 10U	1	
C86	ECUV1E153KBV	25V 0.015U	1	
C87	ECUVNC104ZFV	16V 0.1U	1	
C88,89	ECUV1H331KBV	50V 330P	2	
C90,91	ECUV1H080DCV	50V 8P	2	





 <b>KR4B</b>	Door No. 3	 <b>5</b>
	Drop No. 0	
Customer: TECHNICA42		
Load: SPOWE1		
Model: MB9902001C2	Qty: 1	
Assemble at: 60	05/07/00	